# Low-Rank Matrix Completion using Nuclear Norm with Facial Reduction

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15th EUROPT Workshop on Advances in Continuous Optimization Thurs. July 13, 3:30PM, 2017

### Motivation

- low rank matrix completions, LRMC, numerically hard nonconvex
- nuclear norm popular convex relaxation
   SDP-representable; and, both the SDP and its dual satisfy strict feasibility (Slater's constraint qualification).
- For inequality constrained optimization, perhaps most important key is to identify the active constraints. We aim to do facial reduction for the optimal face of the SDP, i.e., identify the "active" face.
- Thus we (try to)

avoid a need for a SDP solver.

Example (Partial Matrix with Noise ——- BUT Low Rank)								
	1.01	2	?					
	1	?	2.99					

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#### Problem Statement (non-convex & intractable)

- given: real partial matrix  $z \in \mathbb{R}^{\hat{E}}$  with some level of noise
- *Ê* indices for known entries (sampled data) in Z ∈ ℝ<sup>m×n</sup>; with coordinate projection/partial matrix z = P<sub>Ê</sub>(Z) ∈ ℝ<sup>Ê</sup>
- $\delta > 0$  is a tuning parameter

(LRMC) min rank(M)  
s.t. 
$$\|\mathcal{P}_{\hat{E}}(M) - z\| \leq \delta, M \in \mathbb{R}^{m \times n}$$

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# Applications Include:

- data science
- model reduction
- collaborative filtering (Netflix problem)
- sensor network localization
- pattern recognition
- various machine learning scenarios

Minimizing rank is a hard nonconvex problem

Rank is a lower semi-continuous function.

Nuclear Norm Minimization (convex relaxation)

The problem (LRMC) can be approximated by

$$(\mathsf{NN}\text{-}\mathsf{LRMC}) egin{array}{cc} \min & \|M\|_* \ s.t. & \|\mathcal{P}_{\hat{\mathcal{E}}}(M) - z\| \leq d \end{array}$$

- $||M||_* = \sum_i \sigma_i(M)$ , sum of singular values, nuclear norm (Schatten 1-norm, Ky-Fan *r*-norm, trace norm)
- $\|UXV^{T}\|_{*} = \|X\|_{*}$  unitarily invariant

## Nuclear Norm Minimization, Fazel-'02 thesis

#### Theorem (Fazel, Hindi, Boyd '01 )

 $\|X\|_*$  is the convex envelope of rank X on  $\{X \in \mathbb{R}^{m \times n} : \|X\| \le 1\}$ .

#### Properties of nuclear norm:

- "best" convex lower approximation of rank function
- The nuclear ball is the convex hull of the intersection of rank-1 matrices with the unit ball: conv{uv<sup>T</sup> : u ∈ ℝ<sup>n</sup>, v ∈ ℝ<sup>m</sup>, ||u|| = 1, ||v|| = 1}
- SDP-representable
- Related references by: Candes, Fazel, Parrilo, Recht

# SDP Representable

#### SDP Embedding Lemma

Let 
$$M \in \mathbb{R}^{m \times n}$$
 and  $t \in \mathbb{R}$ . Then:  
 $||M||_* \leq t$   
if, and only if,  
there exist (symmetric)  $W_1$  and  $W_2$  such that  
 $\begin{bmatrix} W_1 & M \\ M^T & W_2 \end{bmatrix} \succeq 0$ , trace $(W_1)$  + trace $(W_2) \leq 2$ 

#### Proof.

- compact SVD:  $M = U\Sigma V^T$ ,  $||M||_* = \text{trace } \Sigma \leq t$
- $\begin{bmatrix} U\Sigma^{1/2} \\ V\Sigma^{1/2} \end{bmatrix} \begin{bmatrix} U\Sigma^{1/2} \\ V\Sigma^{1/2} \end{bmatrix}^T = \begin{bmatrix} U\Sigma U^T & U\Sigma V^T \\ V\Sigma U^T & V\Sigma V^T \end{bmatrix} \succeq 0$
- necessity: set  $W_1 = U\Sigma U^T$ ,  $W_2 = V\Sigma V^T$ ; sufficiency:  $M \succeq 0 \implies \text{range } M \subseteq \text{range } W_1, \text{range } M^T \subseteq \text{range } W_2$

# Nuclear Norm Low Rank Problem, (NN-LRMC)

#### Semidefinite Embedding: Trace Minimization

Problem (NN-LRMC) can be formulated as:

(SDP-LRMC) 
$$\min_{s.t.} \frac{\frac{1}{2}\operatorname{trace}(Y)}{\|\mathcal{P}_{\bar{E}}(Y) - z\|} \le \delta$$

where 
$$Q = \begin{bmatrix} 0 & Z \\ Z^T & 0 \end{bmatrix}$$
,  $z = \mathcal{P}_{\hat{E}}(Z) = \mathcal{P}_{\bar{E}}(Q)$ ;  
 $\bar{E}$  is set of indices in  $Q$  corresponding to known entries of Z.



### First, an Example of Facial Reduction, FR

#### Example (Facial Reduction in Linear Programming)

min 
$$(2 \ 5 \ -1 \ 4 \ 7) x$$
  
s.t.  $\begin{bmatrix} 1 & 1 & -1 & 3 & 1 \\ -1 & 1 & 2 & 2 & -1 \end{bmatrix} x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$   
 $x \ge 0, x \in \mathbb{R}^5$ 

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If we sum the two constraints we get a facial constraint

$$2x_2 + x_3 + 5x_4 = 0 \implies x \in \mathcal{F} = \left\{ x \in \mathbb{R}^5_+ : x_2 = x_3 = x_4 = 0 \right\}$$

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strict feasibility fails; problem can be reduced

min (2 7) v  
s.t. (1 1) 
$$v = 1$$
  
 $v \ge 0$ 

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### First Example of Facial Reduction, cont...

#### Example (Facial Reduction in Linear Programming)

$$\begin{bmatrix} 2 & 5 & -1 & 4 & 7 \\ x \\ 1 & 1 & -1 & 3 & 1 \\ -1 & 1 & 2 & 2 & -1 \end{bmatrix} x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$
$$x \ge 0$$

### First Example of Facial Reduction, cont...

Example (Facial Reduction in Linear Programming)

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$$(2 \ 5 \ -1 \ 4 \ 7) x$$
  
s.t.  $\begin{bmatrix} 1 \ 1 \ -1 \ 3 \ 1 \\ -1 \ 1 \ 2 \ 2 \ -1 \end{bmatrix} x = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$   
 $x \ge 0$ 

Find y with  $y^T b = 0, 0 \neq w = A^T y \ge 0$  to get:

$$y = (1 \ 1)^T, \ 0 \neq w^T = (A^T y)^T = (0 \ 2 \ 1 \ 5 \ 0) \ge 0.$$

Then w is an exposing vector of the feasible set:

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Then w is an exposing vector of the feasible set:

$$w^{T}x = 0, \forall \text{ feasible } x \implies x = \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_5 \end{bmatrix}; x_2 = x_3 = x_4 = 0;$$
  
(simplified) FR problem is

 $\min \{ \begin{pmatrix} 2 & 7 \end{pmatrix} v : \begin{pmatrix} 1 & 1 \end{pmatrix} v = 1, \ v \ge 0 \}$ 

## Properties of Faces

#### Some Useful Facts about Faces

- a face of a face is a face;
- an intersection of two faces is a face
- $F_i \trianglelefteq K, F_i = K \cap \phi_i^{\perp}, i = 1, \dots, k$ , implies

$$\cap_i F_i = K \cap (\sum_i \phi_i)^{\perp}$$

i.e., intersection exposed faces - exposed by sum of exposing vectors

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#### For PSD cone

- Self-replicating: a face of a PSD cone is still a PSD cone;
- Facially exposed: every face of PSD cone has exposing vector
- Self-dual:  $\mathcal{K} = \mathcal{K}^* = \{x : \langle x, y \rangle \ge 0, \forall y \in \mathcal{K}\}$

### Back to the Low-Rank Matrix Completion Problem

Recall (SDP-LRMC) Problem: Given  $z \in \mathbb{R}^{\hat{E}}$  a partial matrix, find the matrix Z of minimum rank to complete z, i.e.,  $\mathcal{P}_{\hat{E}}(Z) = \mathcal{P}_{\bar{E}}(Q) = z$ ,

Minimize nuclear norm using SDP

$$\begin{array}{ll} (\text{SDP-LRMC}) & \min & \|Y\|_* = \frac{1}{2}\operatorname{trace}(Y) \\ \text{s.t.} & \mathcal{P}_{\bar{E}}(Y) = z \\ & Y \succeq 0, \end{array}$$

where  $\overline{E}$  is the set of indices in Y that correspond to  $\hat{E}$ , the known entries of the upper right block of  $\begin{bmatrix} 0 & Z \\ Z^T & 0 \end{bmatrix} \in \mathbb{S}^{m+n}_+$ .

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$$(\text{SDP-LRMC}) \qquad \begin{array}{l} \min \quad \|Y\|_* = \frac{1}{2} \operatorname{trace}(Y) \\ \text{s.t.} \quad \mathcal{P}_{\bar{E}}(Y) = z \\ Y \succeq 0, \end{array}$$

where  $\overline{E}$  is the set of indices in Y that correspond to  $\hat{E}$ , the known entries of the upper right block of  $\begin{bmatrix} 0 & Z \\ Z^T & 0 \end{bmatrix} \in \mathbb{S}^{m+n}_+$ .

• Since the diagonal is free, note that the Slater condition (strict feasibility) does hold for (SDP-LRMC). (And it holds for its dual.)

# Facial Reduction of (SDP-LRMC) for Optimal Face

Bipartite Graph,  $G_Z = (U_m, V_n, \hat{E})$ 

With Z and the sampled elements we get a bipartite graph  $G_Z$ .

Find Fully Known Submatrix X – a biclique  $\alpha$ ,  $X \cong z[\alpha] \in \mathbb{R}^{p \times q}$ 

After permutation of rows and columns, WLOG

$$Z = \begin{bmatrix} Z_1 & Z_2 \\ X & Z_3 \end{bmatrix}, \quad z = Z[\hat{E}], \quad \alpha \subseteq \hat{E}, \quad X \cong z[\alpha].$$

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$$Z = \begin{bmatrix} Z_1 & Z_2 \\ X & Z_3 \end{bmatrix}, \quad z = Z[\hat{E}], \quad \alpha \subseteq \hat{E}, \quad X \cong z[\alpha].$$

Our algorithm is based on finding bicliques in  $G_Z$ ; we do this by finding (nontrivial/nondiagonal-block) cliques within symmetric matrix Y.

$$Y = \begin{bmatrix} W_1 & Z \\ Z^T & W_2 \end{bmatrix}$$

## Bipartite Graph and Biclique

Partial matrix				
$z \cong \begin{bmatrix} -5\\4\\-3\\5\\NA\\3\\5 \end{bmatrix}$	NA 10 0 4 NA NA NA 0 -30 NA -5 -2 5 NA	-20 NA 4 6 32 27 10 12 NA 27 8 NA 0 3	$ \begin{bmatrix} -6\\ 6\\ NA\\ NA\\ NA\\ 4\\ NA \end{bmatrix},  \hat{E} = \{11, 13, 14, 16, \\ NA \end{bmatrix} $	21, , 74, 75}
biclique indice	es: $\bar{U}_m = \{6,$	$\{1, 2\},  \bar{V}_n =$	$\{1, 4, 3, 6\},  \alpha = \{61, 64, 63\}$	$3, 66, 11, \ldots, 26\}$
		Γ.	$\begin{bmatrix} 8 & -2 & 4 \\ -20 & 10 & -6 \\ 4 & 4 & 6 \end{bmatrix}.$	
,	$\mathbf{Y}[\alpha] = \begin{bmatrix} 3\\ 8\\ -2\\ 4 \end{bmatrix}$	FREE -5 4 -20 4 2 10 4 -6 6	3 8 -2 4 -5 -20 10 -6 4 4 4 6 FREE	

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## Our View of Facial Reduction and Exposed Faces

#### Theorem (Drusvyatskiy,Pataki,W. '15 )

Linear transformation  $\mathcal{M} : \mathbb{S}^n \to \mathbb{R}^m$ , adjoint  $\mathcal{M}^*$ ; feasible set  $\mathcal{F} := \{X \in \mathbb{S}^n_+ : \mathcal{M}(X) = b\} \neq \emptyset$ ,  $b \in \mathbb{R}^m$ . Then a vector vexposes a proper face of  $\mathcal{M}(\mathbb{S}^n_+)$  containing  $b \iff v$  satisfies the auxiliary system

 $0 \neq \mathcal{M}^* v \in \mathbb{S}^n_+$  and  $\langle v, b \rangle = 0.$ 

Let N denote smallest face of  $\mathcal{M}(\mathbb{S}^n_+)$  containing b. Then:

- **2** For any vector  $v \in \mathbb{R}^m$  the following equivalence holds:

$$v exposes N \iff \mathcal{M}^* v exposes face(\mathcal{F})$$

Noisy sensor network localization: robust facial reduction and the Pareto frontier

D. Drusvyatskiy, N. Krislock, Y-L. Cheung Voronin, and H. W. '16

# Facial Reduction for (SDP-LRMC), r is target rank for Z

#### Biclique $\alpha \cong$ of $G_Z$ , $z[\alpha] \equiv X \in \mathbb{R}^{p \times q}$

target rank  $r \le \min\{p, q\} < \max\{p, q\};$ WLOG

$$Z = \begin{bmatrix} Z_1 & Z_2 \\ X & Z_3 \end{bmatrix},$$

SVD: 
$$X = \begin{bmatrix} U_1 & U_X \end{bmatrix} \begin{bmatrix} \Sigma \in \mathbb{S}'_{++} & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1 & V_X \end{bmatrix}^T$$

We get full rank factorization

$$X = \bar{P}\bar{Q}^{T} = U_{1}\Sigma V_{1}^{T}, \quad \bar{P} = U_{1}\Sigma^{1/2}, \ \bar{Q} = V_{1}\Sigma^{1/2}.$$

Since *rank* is lower semi-continuous: rank X = rank Z generically. In fact our tests form:  $Z = PQ^T$  with P, Q random, i.i.d. and full column rank r.

# FR using Optimal Y

#### Rewrite Optimal Y

Assuming we have obtained the desired target rank Y = r

$$0 \leq Y = \begin{bmatrix} U \\ P \\ Q \\ V \end{bmatrix} D \begin{bmatrix} U \\ P \\ Q \\ V \end{bmatrix}^{T} = \begin{bmatrix} UDU^{T} & UDP^{T} & UDQ^{T} & UDV^{T} \\ PDU^{T} & PDP^{T} & PDQ^{T} & PDV^{T} \\ QDU^{T} & QDP^{T} & QDQ^{T} & QDV^{T} \\ \hline VDU^{T} & VDP^{T} & VDQ^{T} & VDV^{T} \end{bmatrix}$$

And assume rank X = r

$$X = PDQ^{T} = \bar{P}\bar{Q}^{T}.$$

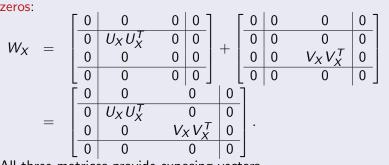
implies the ranges satisfy  $U_1^T U_X = P^T U_X = 0, V_1^T V_X = Q^T V_X = 0$ 

$$\operatorname{range}(X) = \operatorname{range}(P) = \operatorname{range}(\bar{P}) = \operatorname{range}(U_1),$$
  
 $\operatorname{range}(X^T) = \operatorname{range}(Q) = \operatorname{range}(\bar{Q}) = \operatorname{range}(V_1).$ 

# Constructing Exposing Vectors

#### Key for facial reduction

We can use an exposing vector formed as  $U_X U_X^T$  for block  $PDP^T$  as well as  $V_X V_X^T$  for block  $QDQ^T$  and add appropriate blocks of zeros:



All three matrices provide exposing vectors.

#### Facial reduction from exposing vector

$$T^* \trianglelefteq T \mathbb{S}^{((n+m)-(p+q-2r))}_+ T^T$$
, range  $T = \mathsf{null} W_X$ 

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# Measuring Noise of Biclique $\alpha \in \Theta$

Biclique: 
$$\alpha \subseteq \hat{E}$$
,  $z[\alpha] \cong X \in \mathbb{R}^{p \times q}$ , target rank  $r$   
singular values of  $X$ :  $\sigma_1 \ge ... \ge \sigma_{\min\{p,q\}}$   
biclique noise:  $u_X^P := \frac{\sum_{i=r+1}^{\min\{p,q\}} \sigma_i^2}{0.5p(p-1)}$   $u_X^Q := \frac{\sum_{i=r+1}^{\min\{p,q\}} \sigma_i^2}{0.5q(q-1)}$ 

#### Assign biclique weight

Total noise of all bicliques: 
$$S = \sum_{X \in \Theta} (u_X^P + u_X^Q)$$

for each 
$$lpha \in \Theta$$
 :  $w_X^P = 1 - \frac{u_X'}{S}, \quad w_X^Q = 1 - \frac{u_X^q}{S}$ 

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Follows framework in Drusvyatskiy/Krislock/Cheung-Voronin/W.

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• Find set of bicliques  $\Theta$ , of appropriate sizes

Follows framework in Drusvyatskiy/Krislock/Cheung-Voronin/W.

- Find set of bicliques Θ, of appropriate sizes
- Find corresponding exposing vectors {Y<sup>expo</sup><sub>α∈Θ</sub> calculate their weights {ω<sub>α</sub>}<sub>α∈Θ</sub>

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- Calculate the weighted sum of <u>all</u> the exposing vectors

$$\mathbf{Y}_{\textit{Final}}^{expo} = \sum_{lpha \in \Theta} \omega_{lpha} \mathbf{Y}_{lpha}^{expo}$$

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$$\mathbf{Y}_{\textit{Final}}^{expo} = \sum_{lpha \in \Theta} \omega_{lpha} \mathbf{Y}_{lpha}^{expo}$$

• Find full column rank V such that range  $V = \text{null } Y_{Final}^{expo}$ .

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$$\mathbf{Y}_{\textit{Final}}^{\textit{expo}} = \sum_{lpha \in \Theta} \omega_{lpha} \mathbf{Y}_{lpha}^{\textit{expo}}$$

- Find full column rank V such that range  $V = \text{null } Y_{\text{Final}}^{\text{expo}}$ .
- Solve equivalent smaller problem based on smaller dimensional matrix *R*, where

$$Y = VRV^7$$

### Noiseless Case

FR dramatically reduces dimension of now overdetermined problem:

min trace(R) (= trace(VRV<sup>T</sup>))  
s.t. 
$$\mathcal{P}_{\bar{E}}(V_P R_{pq} V_Q^T) = z$$
  
 $R = \begin{bmatrix} R_p & R_{pq} \\ R_{pq}^T & R_q \end{bmatrix} \succeq 0.$ 

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$$\mathcal{P}_{\bar{E}}(V_P R_{pq} V_Q^T) = z$$
  
 $R = \begin{bmatrix} R_p & R_{pq} \\ R_{pq}^T & R_q \end{bmatrix} \succeq 0.$ 

#### remove the redundant constraints

Use a compact QR to find well-conditioned full rank matrix representation. A simple semidefinite constrained least squares solution may be enough!

$$\min_{R\in\mathbb{S}_+^{r_v}} \|\mathcal{P}_{\tilde{E}}(V_P R_{pq} V_Q^T) - \tilde{z})\|.$$

(Here  $\tilde{E}, \tilde{z}$  denote the corresponding entries after removing redundant constraints. Often *R* found explicitly.)

Cannot simply remove redundant constraints;

use random sketch matrix *A* to reduce the number of constraints; first solve:

$$\delta_0 = \min_{R \in \mathbb{S}_+^{r_v}} \left\| A \left( \mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^T) - z \right) \right\|.$$

and hopefully obtain the target rank!

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and hopefully obtain the target rank! Otherwise, we use a refinement step.

### Refinement Step in the Noisy Case

We would like to reduce the rank after the previous step using a parametric approach:

$$\begin{array}{ll} \min & \operatorname{trace}(R) \\ \text{s.t.} & \left\| A \left( \mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^{\mathsf{T}}) - b \right) \right\| &\leq \delta_0 \\ & R \succeq 0. \end{array}$$

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### Refinement Step in the Noisy Case

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To ensure the rank can be reduce, we flip the problem:

$$\begin{split} \varphi(\tau) &:= \min \quad \left\| A \left( \mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^T) - b \right) \right\| + \gamma \| R \|_F \\ \text{s.t.} \qquad & \text{trace}(R) \leq \tau \\ R \succeq 0. \end{split}$$

where  $\gamma$  is a regularization parameter, since the least squares problem can be underdetermined.

# Sample Results $(\approx 3x10^6 \text{ variables})$

Table: <u>noiseless</u>: r = 8;  $m \times n$  size; density p; mean 20 instances.

	Specifications			Rcvrd (%Z)	Time (s)	Rank	Residual (%Z)	
m	п	mean(p)	r <sub>v</sub>		Time (3)			
1000	3000	0.53	16.10	96.39	37.29	8.0	1.1072e-10	
1000	3000	0.50	17.65	88.99	36.50	8.0	4.6569e-10	
1000	3000	0.48	32.15	71.66	72.14	8.5	2.0413e-07	

Table: noisy: r = 2;  $m \times n$  size; density p; mean 20 instances.

	Specif	fications		Rcvd (%Z)	Time (s)		Rank		Residual (%Z)	
т	п	% noise	р	(/0Z)	initial	refine	initial	refine	initial	refine
1100	3000	0.50	0.33	100.00	33.72	48.53	2.00	2.00	8.53e-03	8.53e-03
1100	3000	1.00	0.33	100.00	33.67	49.09	2.00	2.00	2.70e-02	2.70e-02
1100	3000	2.00	0.33	100.00	34.13	48.84	2.00	2.00	9.75e-02	9.75e-02
1100	3000	3.00	0.33	100.00	36.34	92.73	5.00	5.00	5.48e-01	1.40e-01
1100	3000	4.00	0.33	100.00	51.45	186.28	11.00	8.00	1.25e+00	1.28e-01

# Conclusion

#### Preprocessing

 Though strict feasibility holds generically, failure appears in many applications. Preprocessing based on structure can both regularize and simplify the problem. (New Survey FR: Drusvyatskiy and W. '17 )

#### Exploit structure at optimum

For low-rank matrix completion the structure at the optimum can be exploited to apply FR on the optimal face even though strict feasibility holds. In many cases one gets an optimal solution without the need of any SDP solver.

To do: reduce density/more refinement; real life applications

Thanks for your attention! Questions?

# Low-Rank Matrix Completion using Nuclear Norm with Facial Reduction

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15th EUROPT Workshop on Advances in Continuous Optimization Thurs. July 13, 3:30PM, 2017

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