

# Low-Rank Matrix Completions

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# Low-Rank Matrix Completion

## Example (Partial Matrix Rank 1)

$$\begin{bmatrix} ? & ? & -1 & ? & ? \\ ? & ? & ? & 1 & ? \\ 1 & 1 & -1 & 1 & -1 \\ 1 & ? & ? & ? & -1 \\ ? & ? & -1 & ? & ? \end{bmatrix} \quad \begin{bmatrix} 1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & 1 & -1 \end{bmatrix}$$

## Example (Partial Matrix with Noise — BUT Low Rank)

1.01	2	?
1	?	2.99

1	2	3
1	2	3

# Problem Statement (non-convex & intractable)

Given a real **partial matrix**  $z \in \mathbb{R}^{\hat{E}}$  with some level of noise,

$$\begin{array}{ll} \text{(LRMC)} & \min \quad \text{rank}(M) \\ & \text{s.t.} \quad \|\mathcal{P}_{\hat{E}}(M) - z\| \leq \delta, \quad M \in \mathbb{R}^{m \times n} \end{array}$$

- $\hat{E}$  indices for **known entries** (sampled data) in  $Z \in \mathbb{R}^{m \times n}$ ;
- with **coordinate projection/partial matrix**

$$z = \mathcal{P}_{\hat{E}}(Z) \in \mathbb{R}^{\hat{E}}$$

- $\delta > 0$  is a tuning parameter

## Applications Include:

- data science
- model reduction
- collaborative filtering (Netflix problem)
- sensor network localization
- pattern recognition
- various machine learning scenarios

# Low-Rank Matrix Completion

## Minimizing rank is a hard nonconvex problem

- (compare to compressive sensing/max. sparsity of vector)
- Rank is a lower semi-continuous function.

$$(\liminf_{A_n \rightarrow \bar{A}} \text{rank}(A_n) \geq \text{rank}(\bar{A}))$$

## Nuclear Norm Minimization (convex relaxation)

The problem (LRMC) can be approximated by

$$\begin{array}{ll} \text{(NN-LRMC)} & \min \quad \|M\|_* \\ & \text{s.t.} \quad \|\mathcal{P}_{\hat{E}}(M) - z\| \leq \delta \end{array}$$

- $\|M\|_* = \sum_i \sigma_i(M)$ , sum of singular values, **nuclear norm** (Schatten 1-norm, Ky-Fan  $r$ -norm, trace norm)
- $\|UXV^T\|_* = \|X\|_*$  if  $U^T U = I, V^T V = I$ ; **unitarily invariant**

## Theorem (Fazel,Hindi,Boyd '01 )

$\|X\|_*$  is the **convex envelope** of rank  $X$  on the unit ball, i.e., on  $\{X \in \mathbb{R}^{m \times n} : \|X\| \leq 1\}$

## Further:

- **“best” convex lower approximation** of rank function
- nuclear norm is the dual norm of the spectral norm,  
 $\|X\|_* = \|X\|^*$
- The **nuclear unit ball** is the convex hull of the intersection of rank-1 matrices with the unit ball:  
 $\text{conv}\{uv^T : u \in \mathbb{R}^n, v \in \mathbb{R}^m, \|u\| = 1, \|v\| = 1\}$
- **SDP-representable** (we can compute with it)
- Related references by: Candes,Fazel,Parrilo,Recht

## SDP Embedding Lemma

Let  $M \in \mathbb{R}^{m \times n}$  and  $t \in \mathbb{R}$ . Then:

$$\|M\|_* \leq t$$

if, and only if,

there exist (symmetric)  $W_1$  and  $W_2$  such that

$$\begin{bmatrix} W_1 & M \\ M^T & W_2 \end{bmatrix} \succeq 0, \quad \text{trace}(W_1) + \text{trace}(W_2) \leq 2t.$$

- compact SVD:  $M = U\Sigma V^T$ ,  $\|M\|_* = \text{trace } \Sigma \leq t$
- $\begin{bmatrix} U\Sigma^{1/2} \\ V\Sigma^{1/2} \end{bmatrix} \begin{bmatrix} U\Sigma^{1/2} \\ V\Sigma^{1/2} \end{bmatrix}^T = \begin{bmatrix} U\Sigma U^T & U\Sigma V^T \\ V\Sigma U^T & V\Sigma V^T \end{bmatrix} \succeq 0$
- For necessity, set  $W_1 = U\Sigma U^T$ ,  $W_2 = V\Sigma V^T$ ; for sufficiency, exploit

$$\text{Range } M \subseteq \text{Range } W_1, \text{Range } M^T \subseteq \text{Range } W_2$$



# Nuclear Norm Low Rank Problem, (NN-LRMC)

## Semidefinite Embedding: Trace Minimization

Problem (NN-LRMC) can be formulated as:

$$\begin{array}{ll} \text{(SDP-LRMC)} & \min \quad \frac{1}{2} \text{trace}(Y) \\ & \text{s.t.} \quad \begin{array}{l} \|\mathcal{P}_{\bar{E}}(Y) - z\| \leq \delta \\ Y \succeq 0 \end{array} \end{array}$$

where  $Q = \begin{bmatrix} 0 & Z \\ Z^T & 0 \end{bmatrix}$ ,  $z = \mathcal{P}_{\bar{E}}(Z) = \mathcal{P}_{\bar{E}}(Q)$ ;

$\bar{E}$  is set of indices in  $Q$  corresponding to known entries of  $Z$ .

$$Y = \begin{array}{|c|c|} \hline \text{W1} & \text{M} \\ \hline \text{M}' & \text{W2} \\ \hline \end{array}$$



# Motivation for Facial Reduction

- Many numerical algorithms for convex optimization problems can be seen as **solving the KKT conditions**;
- Slater condition  $\Rightarrow$  KKT conditions hold at optimum;
- Software packages may **perform poorly or fail** without Slater condition;
- Many models from relaxation of hard non-convex problems **do not have a Slater point**. e.g. Sensor Network Localization, Quadratic Assignment Problem, Graph partitioning Problem, etc.
- We can exploit the structure to reduce size and obtain low rank solutions.

# First, an Example of Facial Reduction, FR

## Example (Facial Reduction in Linear Programming)

$$\begin{aligned} \min \quad & (2 \ 5 \ -1 \ 4 \ 7)x \\ \text{s.t.} \quad & \begin{bmatrix} 1 & 1 & -1 & 3 & 1 \\ -1 & 1 & 2 & 2 & -1 \end{bmatrix} x = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \\ & x \geq 0, x \in \mathbb{R}^5 \end{aligned}$$

If we sum the two constraints we get a *facial* constraint

$$2x_2 + x_3 + 5x_4 = 0 \implies x \in \mathcal{F} = \{x \in \mathbb{R}_+^5 : x_2 = x_3 = x_4 = 0\}$$

$(0, 2, 1, 5, 0)^T$  is an **exposing vector**; strict feasibility fails; problem can be reduced; sparse solution found with opt  $x^* = (1, 0, 0, 0, 0)^T$ :

$$\begin{aligned} \min \quad & (2 \ 7)v \quad (v \cong (x_1, x_5)^T) \\ \text{s.t.} \quad & (1 \ 1)v = 1 \\ & v \geq 0 \end{aligned}$$

## Example (Facial Reduction in Linear Programming)

$$\begin{array}{ll} \min & (2 \ 5 \ -1 \ 4 \ 7) x \\ \text{s.t.} & \begin{bmatrix} 1 & 1 & -1 & 3 & 1 \\ -1 & 1 & 2 & 2 & -1 \end{bmatrix} x = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \\ & x \geq 0 \end{array}$$

Find  $y$  with  $y^T b = 0, 0 \neq w = A^T y \geq 0$  to get:

$$y = (1 \ 1)^T, 0 \neq w^T = (A^T y)^T = (0 \ 2 \ 1 \ 5 \ 0) \geq 0.$$

Then  $w$  is an exposing vector of the feasible set:

$$w^T x = 0, \forall \text{ feasible } x \implies x = \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_5 \end{bmatrix}; x_2 = x_3 = x_4 = 0;$$

(simplified) FR problem is

$$\min \{(2 \ 7) v : (1 \ 1) v = 1, v \geq 0\}$$

# Faces of a Closed Convex Cone, ccc

(compare faces of  $\mathbb{R}_+^n$ )

Face of a ccc  $\mathcal{K}$ ,  $\mathcal{K} + \mathcal{K} \subseteq \mathcal{K}$ ,  $\mathbb{R}\mathcal{K} \subseteq \mathcal{K}$

Let  $\mathcal{K}$  be a ccc. A cone  $F \subseteq \mathcal{K}$  is a **face** of  $\mathcal{K}$ ,  $F \trianglelefteq \mathcal{K}$ , if

$$x, y \in \mathcal{K}, \quad x + y \in F \quad \Rightarrow \quad x, y \in F,$$

If  $\emptyset \neq F \subsetneq \mathcal{K}$ , then it is called a **proper face**.

Characterization of Faces of PSD Cone  $\mathbb{S}_+^n$

Let  $X \in \text{ri}(F)$ ,  $F \trianglelefteq \mathbb{S}_+^n$ ;

let  $X = [U \quad V] \begin{bmatrix} D & 0 \\ 0 & 0 \end{bmatrix} [U \quad V]^T$ ,  $D \in \mathbb{S}_{++}^k$

be the spectral decomposition.

*two views are:*  $F = U\mathbb{S}_+^k U^T = \mathbb{S}_+^n \cap (VV^T)^\perp$

# Properties of Faces

## Some Useful Facts about Faces

- a face of a face is a face;
- an intersection of two faces is a face
- $F_i \trianglelefteq K, F_i = K \cap \phi_i^\perp, i = 1, \dots, k$ , implies

$$\cap_i F_i = K \cap \left( \sum_i \phi_i \right)^\perp$$

i.e., intersection exposed faces - exposed by sum of exposing vectors

## For PSD cone

- Self-replicating: a face of a PSD cone is *still* a PSD cone;
- Facially exposed: every face of PSD cone has exposing vector
- Self-dual:  $\mathcal{K} = \mathcal{K}^* = \{x : \langle x, y \rangle \geq 0, \forall y \in \mathcal{K}\}$

# Back to the Low-Rank Matrix Completion Problem

Recall (SDP-LRMC) Problem: Given  $z \in \mathbb{R}^{\hat{E}}$  a partial matrix, find the matrix  $Z$  of minimum rank to complete  $z$ , i.e.,  $\mathcal{P}_{\hat{E}}(Z) = \mathcal{P}_{\hat{E}}(Q) = z$ ,

Minimize nuclear norm using SDP

$$\begin{array}{ll} \text{(SDP-LRMC)} & \min \|Y\|_* = \frac{1}{2} \text{trace}(Y) \\ & \text{s.t. } \mathcal{P}_{\bar{E}}(Y) = z \\ & Y \succeq 0, \end{array}$$

where  $\bar{E}$  is the set of indices in  $Y$  that correspond to  $\hat{E}$ , the known entries of the upper right block of  $\begin{bmatrix} 0 & Z \\ Z^T & 0 \end{bmatrix} \in \mathbb{S}_+^{m+n}$ .

- Since the diagonal is free, note that the Slater condition (strict feasibility) **does hold** for (SDP-LRMC). (And it holds for its dual.)

# Facial Reduction of (SDP-LRMC) for Optimal Face

Bipartite Graph,  $G_Z = (U_m, V_n, \hat{E})$

With  $Z$  and the sampled elements we get a bipartite graph  $G_Z$ .

Find Fully Known Submatrix  $X$  – a biclique  $\alpha$ ,  $X \cong z[\alpha] \in \mathbb{R}^{p \times q}$

After permutation of rows and columns, WLOG

$$Z = \begin{bmatrix} Z_1 & Z_2 \\ X & Z_3 \end{bmatrix}, \quad z = Z[\hat{E}], \quad \alpha \subseteq \hat{E}, \quad X \cong z[\alpha].$$

Our algorithm is based on finding **bicliques** in  $G_Z$ ; we do this by finding (nontrivial/nondiagonal-block) cliques within symmetric matrix  $Y$ .

$$Y = \begin{bmatrix} W_1 & Z \\ Z^T & W_2 \end{bmatrix}$$

# Bipartite Graph and Biclique

## Partial matrix

$$z \cong \begin{bmatrix} -5 & \text{NA} & 10 & -20 & \text{NA} & -6 \\ 4 & 0 & 4 & 4 & 6 & 6 \\ -3 & \text{NA} & \text{NA} & 32 & 27 & \text{NA} \\ 5 & \text{NA} & 0 & 10 & 12 & \text{NA} \\ \text{NA} & -30 & \text{NA} & \text{NA} & 27 & \text{NA} \\ 3 & -5 & -2 & 8 & \text{NA} & 4 \\ 5 & 5 & \text{NA} & 0 & 3 & \text{NA} \end{bmatrix}, \quad \tilde{E} = \{11, 13, 14, 16, 21, \dots, 74, 75\}$$

biclique indices:  $\tilde{U}_m = \{6, 1, 2\}$ ,  $\tilde{V}_n = \{1, 4, 3, 6\}$ ,  $\alpha = \{61, 64, 63, 66, 11, \dots, 26\}$

$$z[\alpha] \equiv X = \begin{bmatrix} 3 & 8 & -2 & 4 \\ -5 & -20 & 10 & -6 \\ 4 & 4 & 4 & 6 \end{bmatrix}.$$

$$Y[\alpha] = \begin{bmatrix} & & & 3 & 8 & -2 & 4 \\ & \text{FREE} & & -5 & -20 & 10 & -6 \\ & & & 4 & 4 & 4 & 6 \\ 3 & -5 & 4 & & & & \\ 8 & -20 & 4 & & & & \\ -2 & 10 & 4 & & \text{FREE} & & \\ 4 & -6 & 6 & & & & \end{bmatrix}$$



# Our View of Facial Reduction and Exposed Faces

## Theorem (Drusvyatskiy, Pataki, W. '15)

Linear transformation  $\mathcal{M}: \mathbb{S}^n \rightarrow \mathbb{R}^m$ , adjoint  $\mathcal{M}^*$ ; feasible set  $\mathcal{F} := \{X \in \mathbb{S}_+^n : \mathcal{M}(X) = b\} \neq \emptyset$ ,  $b \in \mathbb{R}^m$ . Then a vector  $v$  exposes a proper face of  $\mathcal{M}(\mathbb{S}_+^n)$  containing  $b \iff v$  satisfies the auxiliary system

$$0 \neq \mathcal{M}^*v \in \mathbb{S}_+^n \quad \text{and} \quad \langle v, b \rangle = 0.$$

Let  $N$  denote smallest face of  $\mathcal{M}(\mathbb{S}_+^n)$  containing  $b$ . Then:

- 1  $\mathbb{S}_+^n \cap \mathcal{M}^{-1}N = \text{face}(\mathcal{F})$ , the smallest face containing  $\mathcal{F}$ .
- 2 For any vector  $v \in \mathbb{R}^m$  the following equivalence holds:

$$v \text{ exposes } N \iff \mathcal{M}^*v \text{ exposes } \text{face}(\mathcal{F})$$

## Noisy sensor network localization: robust facial reduction and the Pareto frontier

D. Drusvyatskiy, N. Krislock, Y-L. Cheung Voronin, and H. W. '16

# FR for (SDP-LRMC), $r$ is target rank for $Z$

Biclique  $\alpha \cong$  of  $G_Z$ ,  $z[\alpha] \equiv X \in \mathbb{R}^{p \times q}$

target rank  $r \leq \min\{p, q\} < \max\{p, q\}$ ;

WLOG

$$Z = \begin{bmatrix} Z_1 & Z_2 \\ X & Z_3 \end{bmatrix},$$

$$\text{SVD: } X = [U_1 \quad U_X] \begin{bmatrix} \Sigma \in \mathbb{S}_{++}^r & 0 \\ 0 & 0 \end{bmatrix} [V_1 \quad V_X]^T$$

We get **full rank factorization**

$$X = \bar{P}\bar{Q}^T = U_1 \Sigma V_1^T, \quad \bar{P} = U_1 \Sigma^{1/2}, \quad \bar{Q} = V_1 \Sigma^{1/2}.$$

Since *rank* is lower semi-continuous:  $\text{rank } X = \text{rank } Z$  generically. In fact our tests form:  $Z = \bar{P}\bar{Q}^T$  with  $\bar{P}, \bar{Q}$  random, i.i.d. and full column rank  $r$ .

# FR using Optimal $Y$

## Rewrite Optimal $Y$

Assuming we have obtained the desired target rank  $Y = r$

$$0 \preceq Y = \begin{bmatrix} U \\ P \\ Q \\ V \end{bmatrix} D \begin{bmatrix} U \\ P \\ Q \\ V \end{bmatrix}^T = \begin{bmatrix} UDU^T & UDP^T & UDQ^T & UDV^T \\ PDU^T & PDP^T & PDQ^T & PDV^T \\ QDU^T & QDP^T & QDQ^T & QDV^T \\ VDU^T & VDP^T & VDQ^T & VDV^T \end{bmatrix}$$

And assume rank  $X = r$

$$X = PDQ^T = \bar{P}\bar{Q}^T.$$

implies the ranges satisfy

$$U_1^T U_X = P^T U_X = 0, V_1^T V_X = Q^T V_X = 0$$

$$\begin{aligned} \text{Range}(X) &= \text{Range}(P) = \text{Range}(\bar{P}) = \text{Range}(U_1), \\ \text{Range}(X^T) &= \text{Range}(Q) = \text{Range}(\bar{Q}) = \text{Range}(V_1). \end{aligned}$$

# Constructing Exposing Vectors

## Key for facial reduction

We can use an **exposing vector** formed as  $U_X U_X^T$  for block  $PDP^T$  as well as  $V_X V_X^T$  for block  $QDQ^T$  and **add appropriate blocks of zeros**:

$$W_X = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & U_X U_X^T & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & V_X V_X^T & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$
$$= \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & U_X U_X^T & 0 & 0 \\ 0 & 0 & V_X V_X^T & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

All three matrices provide exposing vectors.

## Facial reduction from exposing vector

$$F^* \trianglelefteq T S_+^{((n+m)-(p+q-2r))} T^T, \quad \text{Range } T = \text{Null } W_X.$$

# Measuring Noise of Biclique $\alpha \in \Theta$

Biclique:  $\alpha \subseteq \hat{E}$ ,  $z[\alpha] \cong X \in \mathbb{R}^{p \times q}$ , target rank  $r$

singular values of  $X$ :  $\sigma_1 \geq \dots \geq \sigma_{\min\{p,q\}}$

**biclique noise:**  $u_X^P := \frac{\sum_{i=r+1}^{\min\{p,q\}} \sigma_i^2}{0.5p(p-1)}$      $u_X^Q := \frac{\sum_{i=r+1}^{\min\{p,q\}} \sigma_i^2}{0.5q(q-1)}$

Assign biclique weight

Total noise of all bicliques:  $S = \sum_{X \in \Theta} (u_X^P + u_X^Q)$

for each  $\alpha \in \Theta$ :  $w_X^P = 1 - \frac{u_X^P}{S}$ ,  $w_X^Q = 1 - \frac{u_X^Q}{S}$

# Facial Reduction Process

- Find **set of bicliques**  $\Theta$ , of appropriate sizes
- Find **corresponding exposing vectors**  $\{Y_\alpha^{expo}\}_{\alpha \in \Theta}$   
calculate their weights  $\{\omega_\alpha\}_{\alpha \in \Theta}$
- Calculate the weighted sum of all the exposing vectors

$$Y_{Final}^{expo} = \sum_{\alpha \in \Theta} \omega_\alpha Y_\alpha^{expo}$$

- Find full column rank  $V$  such that  $\text{Range } V = \text{Null } Y_{Final}^{expo}$ .
- Solve equivalent smaller problem based on **smaller dimensional matrix**  $R$ , where

$$Y = VRV^T$$

- (Follows the framework in Drusvyatskiy/Krislock/Cheung-Voronin/W. )

# Exploit block structure

$Y_{Final}^{expo}$  has **block structure** so  $V$  has a block structure too:

$$Y_{Final}^{expo} = \begin{bmatrix} \sum_{X \in \mathcal{C}} w_X^P W_X^P & 0 \\ 0 & \sum_{X \in \mathcal{C}} w_X^Q W_X^Q \end{bmatrix}, \quad V = \begin{bmatrix} V_P & 0 \\ 0 & V_Q \end{bmatrix}$$

allows a computational speed up for eigenvalue subproblems.

# Noiseless Case

FR dramatically **reduces dimension** of now **overdetermined** problem:

$$\begin{aligned} \min \quad & \text{trace}(R) && (= \text{trace}(VRV^T)) \\ \text{s.t.} \quad & \mathcal{P}_{\tilde{E}}(V_P R_{pq} V_Q^T) = z \\ & R = \begin{bmatrix} R_p & R_{pq} \\ R_{pq}^T & R_q \end{bmatrix} \succeq 0. \end{aligned}$$

## remove the redundant constraints

Use a **compact QR** to find well-conditioned full rank matrix representation. A simple **semidefinite constrained least squares** solution may be enough!

$$\min_{R \in \mathbb{S}_+^{r_V}} \|\mathcal{P}_{\tilde{E}}(V_P R_{pq} V_Q^T) - \tilde{z}\|.$$

(Here  $\tilde{E}$ ,  $\tilde{z}$  denote the corresponding entries after removing redundant constraints. Often  $R$  found explicitly.)



Cannot simply remove redundant constraints;  
use random **sketch matrix  $A$**  to reduce the number of  
constraints; first solve:

$$\delta_0 = \min_{R \in \mathbb{S}_+^{fv}} \left\| A \left( \mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^T) - z \right) \right\|.$$

and hopefully obtain the target rank!  
Otherwise, we use a **refinement step**.

# Refinement Step in the Noisy Case

We would like to reduce the rank after the previous step using a parametric approach:

$$\begin{aligned} \min \quad & \text{trace}(R) \\ \text{s.t.} \quad & \|A(\mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^T) - b)\| \leq \delta_0 \\ & R \succeq 0. \end{aligned}$$

To ensure the rank can be reduced, we flip the problem:

$$\begin{aligned} \varphi(\tau) := \min \quad & \|A(\mathcal{P}_{\hat{E}}(V_P R_{pq} V_Q^T) - b)\| + \gamma \|R\|_F \\ \text{s.t.} \quad & \text{trace}(R) \leq \tau \\ & R \succeq 0. \end{aligned}$$

where  $\gamma$  is a regularization parameter, since the least squares problem can be underdetermined.

**Table:** noiseless:  $r = 8$ ;  $m \times n$  size; density  $p$ ; mean 20 instances.

Specifications			$r_v$	Rcvrd (%Z)	Time (s)	Rank	Residual (%Z)
$m$	$n$	mean( $p$ )					
1000	3000	0.53	16.10	96.39	37.29	8.0	1.1072e-10
1000	3000	0.50	17.65	88.99	36.50	8.0	4.6569e-10
1000	3000	0.48	32.15	71.66	72.14	8.5	2.0413e-07

**Table:** noisy:  $r = 2$ ;  $m \times n$  size; density  $p$ ; mean 20 instances.

Specifications				Rcvrd (%Z)	Time (s)		Rank		Residual (%Z)	
$m$	$n$	% noise	$p$		initial	refine	initial	refine	initial	refine
1100	3000	0.50	0.33	100.00	33.72	48.53	2.00	2.00	8.53e-03	8.53e-03
1100	3000	1.00	0.33	100.00	33.67	49.09	2.00	2.00	2.70e-02	2.70e-02
1100	3000	2.00	0.33	100.00	34.13	48.84	2.00	2.00	9.75e-02	9.75e-02
1100	3000	3.00	0.33	100.00	36.34	92.73	5.00	5.00	5.48e-01	1.40e-01
1100	3000	4.00	0.33	100.00	51.45	186.28	11.00	8.00	1.25e+00	1.28e-01

## Preprocessing

- Though strict feasibility holds **generically**, failure appears in many applications. Loss of strict feasibility is directly related to ill-posedness and difficulty in numerical methods.
- Preprocessing based on structure can both *regularize* and simplify the problem. In many cases one gets an optimal solution without the need of any SDP solver.  
(New Survey FR: Drusvyatskiy and W. '17 )

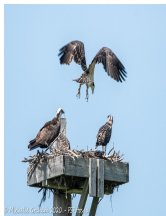
## Exploit structure at optimum

For low-rank matrix completion the structure at the optimum can be exploited to apply FR even though strict feasibility holds.

To do: reduce density/more refinement; real life applications

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