

CO781 / QIC 890:

Theory of Quantum Communication

Topic 3, part 1

Joint Typicality

Classical communication through noisy classical channel
Shannon's noisy channel coding theorem

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References:

Cover & Thomas, Chapter 8

What is a noisy classical channel?

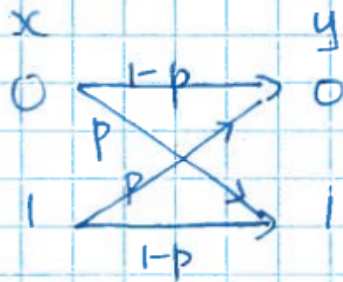
Def A classical channel N is specified by:

- an input alphabet \mathcal{X}
- an output alphabet \mathcal{Y}
- a distribution $p(y|x)$ for each $x \in \mathcal{X}$.

eg 1 Binary symmetric channel (BSC)

$$\mathcal{X} = \mathcal{Y} = \{0, 1\}$$

Input is "flipped" w.p. p ,
 $p(y=x|x) = 1-p$
 $p(y \neq x|x) = p$



If we choose $\text{pr}(x=0) = \text{pr}(x=1) = 1/2$
then we obtain the joint XY distribution:
 $p(00) = p(11) = (1-p)/2$
 $p(01) = p(10) = p/2$

What is a noisy classical channel?

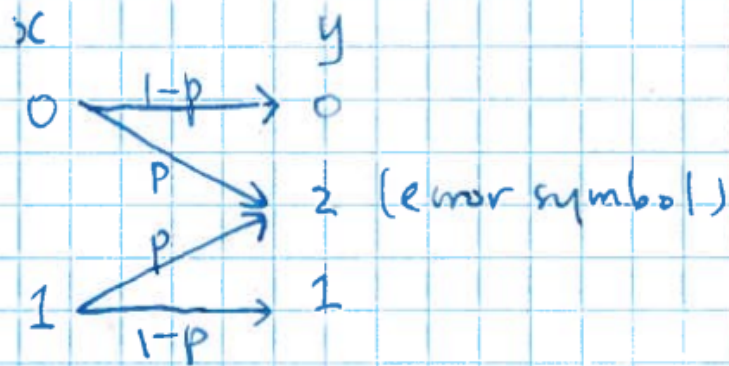
Def A classical channel N is specified by:

- an input alphabet Ω_X
- an output alphabet Ω_Y
- a distribution $p(y|x)$ for each $x \in X$.

eg 2 Erasure channel

$$\Omega_X = \{0, 1\}, \quad \Omega_Y = \{0, 1, 2\}$$

Input is "erased" (replaced by 2) w.p. p .



Focus on:

① Asymptotic rate of communication

- can use channel many (n) times
- allow a very small error prob

② Discrete memoryless channels (DMCs)

ie each use is independent and identical.

When the input is x_1, x_2, \dots, x_n

the output is y_1, y_2, \dots, y_n w.p. $\prod_{i=1}^n p(y_i | x_i)$

The "use" refers to the transformation from input to output.

NB output distribution for each use is indep but NOT identical.

• Sensible channels that are out of scope:

eg. Missing-symbol-channel (deletion errors) Opposite: insertion errors

$$x_1 x_2 \dots x_n \rightarrow y_1 y_2 \dots y_m \quad \text{where } m < n$$

$n-m$ symbols are deleted but we don't know which.

eg. $x_1 x_2 \dots x_n \rightarrow x_1 x_2 \dots x_i x_{i+1} x_i x_{i+2} \dots x_n$ (transposition errors)

Symbols emerge out of order.

eg. Burst errors

$$x_1 x_2 \dots x_n \rightarrow x_1 x_2 \text{ () } x_n$$

Missing a large contiguous block of symbols
like a page is pulled off a book.

• Many recent works on short block lengths, both classically & quantumly

Assuming DMC, the idea of a "block code" of length n is to restrict the input x_1, x_2, \dots, x_n to a code $C \subseteq \mathcal{S}_x^n$.

the subset of n -tuples Alice would ever input to the n channel uses

e.g., repetition code (n odd)

Use only $00\dots 0$ (n times) or $11\dots 1$ (n times) only to represent 1 bit.

(a) For the erasure channel, decode any bit that's not erased.

Overall prob of error p^n

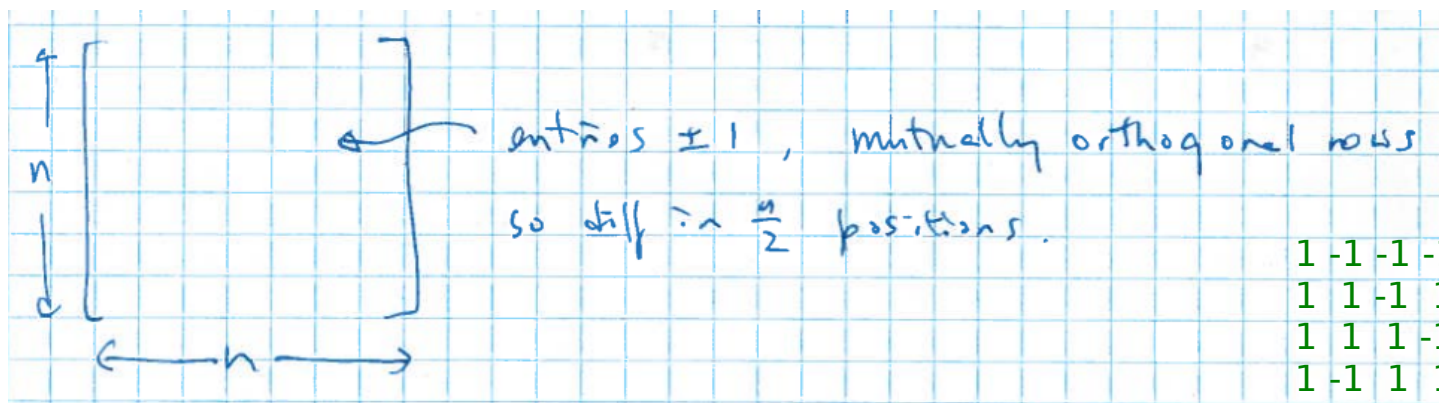
(b) For the binary symmetric channel, decoding has error if more than half of the channels are erroneous, with probability

$$\sum_{k=(n+1)/2}^n \binom{n}{k} p^k (1-p)^{n-k}$$

Either case, rate = $1/n$.

Assuming DMC, the idea of a "block code" of length n is to restrict the input x_1, x_2, \dots, x_n to a code $C \subseteq \mathcal{X}^n$.

the subset of n -tuples Alice would ever input to the n channel uses
 e.g., Hadamard code (n multiple of 4)
 Start with a Hadamard matrix of order n .



$n=12$

1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1
1	1	-1	1	-1	-1	-1	1	1	1	-1	1
1	1	1	-1	1	-1	-1	-1	1	1	1	-1
1	-1	1	1	-1	1	-1	-1	-1	1	1	1

Code: the n rows of the matrix
 (replace -1 by 0)

1	1	-1	1	1	-1	1	-1	-1	-1	1	1
1	1	1	-1	1	1	-1	1	-1	-1	-1	1
1	1	1	1	-1	1	1	-1	1	-1	-1	-1
1	-1	1	1	1	-1	1	1	-1	1	-1	-1

Correct decoding is at most $(n/4)-1$
 errors with the binary sym channel.

1	-1	-1	1	1	1	-1	1	1	-1	1	-1
1	-1	-1	-1	1	1	1	-1	1	1	-1	1
1	1	-1	-1	-1	1	1	1	-1	1	1	-1
1	-1	1	-1	-1	-1	1	1	1	-1	1	1

Rate: $(\log n) / n$.

Assuming DMC, the idea of a "block code" of length n is to restrict the input x_1, x_2, \dots, x_n to a code $C \subseteq \mathcal{X}^n$.

the subset of n -tuples Alice would ever input to the n channel uses

e.g., binary linear code

Start with t linearly independent n -bit strings c_1, c_2, \dots, c_m .

The code consists of binary vectors v orthogonal to all c_i 's (mod 2).

Encode $n-t$ bits, rate = $1-(m/n)$.

Error prob depends on the choice of c_1, c_2, \dots, c_t .

A real digression -- block codes are cool combinatorial objects with applications far beyond communication. e.g., cryptography.

This paper uses Reed-Solomon code to reduce the resources for testing covid by 4-6 times!

Idea: n patients, only want to run k tests for $k \ll n$.

Let 1 be attached to a sample with SARS-Cov2 DNA; very few (say, 1%)

Instead of testing individual samples, pool samples from a known subset of the patients. Result is "1" if any patient in the set is positive. (We query the "OR" function of the bits corr to the subset of patients.)

Repeat for k chosen subsets (where the ECC combinatorics come in).

Can locate all positive patients (errors) if not too many ...

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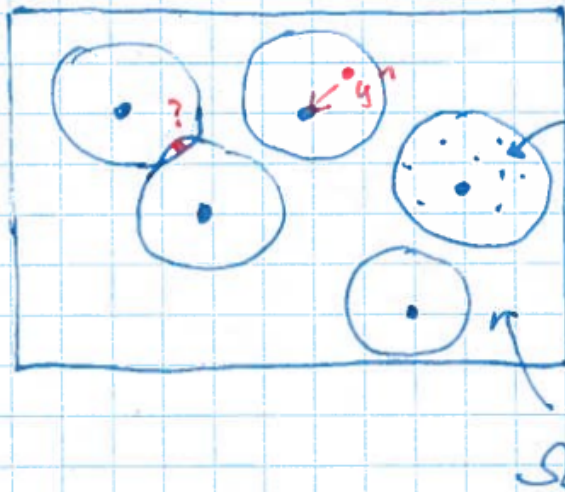
Efficient high-throughput SARS-CoV-2 testing to detect asymptomatic carriers

Noam Shental^{1*}, Shlomia Levy^{2,3†}, Vered Wuvshet^{2,3†}, Shosh Skorniakov^{2,3†}, Bar Shalem⁴, Aner Ottolenghi^{2,3}, Yariv Greenspan^{2,3}, Rachel Steinberg⁵, Avishay Edri^{2,3}, Roni Gillis⁶, Michal Goldhirsh⁶, Khen Moscovici⁶, Sinai Sachren³, Lilach M. Friedman^{2,3}, Lior Neshet⁵, Yonat Shemer-Avni^{2,5}, Angel Porgador^{2,3*}, Tomer Hertz^{2,3,7*}

P-BEST pooling design

In our current proof-of-concept study of P-BEST, we developed a pooling scheme designed to **correctly identify all positive carriers for carrier rates < 1.3%**. Specifically, we pooled sets of **384 patient samples into 48 pools, each containing 48 samples. Each sample was added to six different pools.** Pools were designed based on a Reed-Solomon error correcting code (32) which as in our previous work, proved to be robust to experimental noise, e.g., pools that fail to be amplified.

Geometric interpretation: ($\mathcal{R} = \mathcal{R}_x = \mathcal{R}_r$ for simplicity)



$\bullet : x^n \in C$ codeword

Hamming sphere of radius t
= possible strings received by Bob
if no more than t errors occur.

Ω^n

Idea: if no more than t errors, and these spheres don't overlap, then, Bob "knows" which n -tuple (the codeword) was the input.

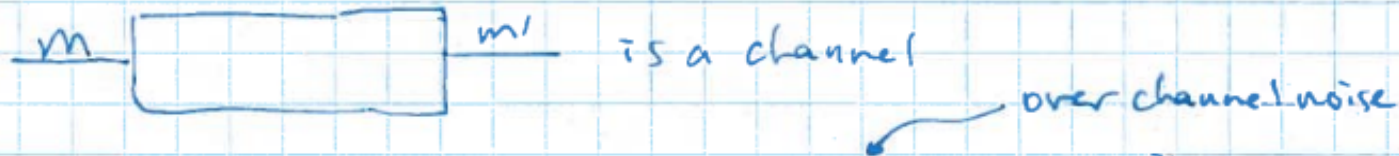
Tricky: but to suppress error, we need n to grow, this increases # errors we need to error (say, for BSC, expected # errors np).

Is it possible to have a positive rate while error vanishes with n ?

NB as n grows, we want the **WHOLE** codeword to be output correctly, not just most of the bits.

For a given (M, n) code C_n :

* for each m , m' is a r.v with distⁿ $p(m'|m)$



* Define $P_e(m) = \text{prob}(m' \neq m) = \text{prob}(D_n \circ \eta^{\otimes n} \circ E_n(m) \neq m)$

$P_e(C_n) = \max_{m \in M} P_e(m)$ worse case error over m

$\bar{P}_e(C_n) = \frac{1}{M} \sum_{m \in M} P_e(m)$ average case error over m

Def: [achievable rate]

For a channel N , a rate R is achievable if \exists sequence of (L_2^{nR}, n) codes C_n s.t. $P_e(C_n) \rightarrow 0$ as $n \rightarrow \infty$.

Def: The capacity of N , $C(N)$, is the supremum over achievable rates.

Thm: Shannon's noisy coding theorem

$$C(N) = \max_{p(x)} I(X; Y)$$

where $p(x, y) = \underbrace{p(x)}_{\text{optimized over}} \cdot \underbrace{p(y|x)}_{\text{given by the channel}}$

optimized over
over

Given by
the channel

Thm: Shannon's noisy coding theorem

$$C(N) = \max_{p(x)} I(X; Y)$$

where $p(x, y) = \underbrace{p(x)} \cdot \underbrace{p(y|x)}$

optimized over
Given by
the channel

NB: If $C(N) > 0$, the message, which is longer & longer ($\approx nR$ bits) comes out correctly in each symbol almost surely!

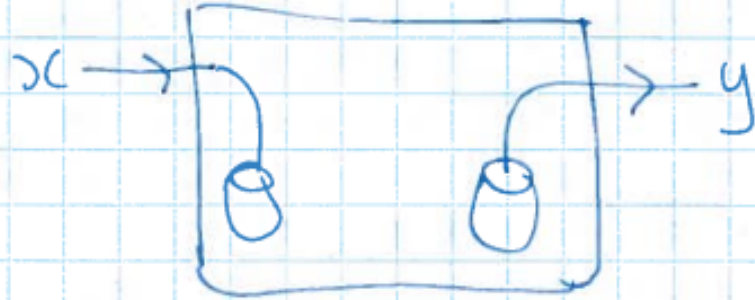
NB: $C(N)$ is an asymptotic operational quantity
RHS is a "single-letter-formula"; an optimization involving one use of the channel.

NB $p(x)$ is NOT the distribution of the input
W:U see how $p(x)$ comes in.
Note the codes work in the worse case.

eg 1 $C(N)=0 \Leftrightarrow \forall x,y, p(x,y) = p(x) \cdot p(y) \quad (X,Y \text{ indep})$
 $\Leftrightarrow \forall x,y, p(y|x) = p(y)$

So channel discards input & draws y accordingly to $p(y)$.

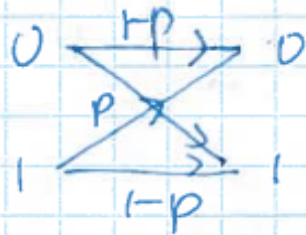
We call this channel garbage channel.



All other channels have $C(N) > 0$!

eg 2

BSC Np



$$I(X; Y) = H(Y) - H(Y|X)$$

$$= \sum_x p(x) H(Y|X=x)$$

$$= \sum_x p(x) h(p) = h(p) \text{ indep of } p(x).$$

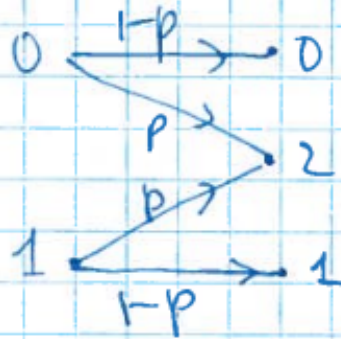
choose $p(x)$ to max $H(Y)$

optimal: $p(x=0) = p(x=1) = \frac{1}{2}$ so $p(y=0) = p(y=1) = \frac{1}{2}$

so $H(Y) = 1$ (max).

$$\therefore C(Np) = 1 - h(p)$$

eg 3 Erasure channel \mathcal{E}_p .



$$I(X;Y) = H(X) - H(X|Y)$$

$$= p(y=0) \underbrace{H(X|y=0)}_0 + p(y=1) \underbrace{H(X|y=1)}_0 + p(y=2) \underbrace{H(X|y=2)}_1$$

→ max this term
with $p(x=0) = p(x=1) = \frac{1}{2}$
in def of $p(x)$

$$I(\mathcal{E}_p) = 1 - p.$$