

Multiplicative Gradient Method: When and Why It Works

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24th Midwest Optimization Meeting
University of Waterloo
October, 2022

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- ▶ (MG) does not fall under any “well-known” optimization frameworks, e.g., Newton-type method, mirror descent, etc.

The Mystery of MG

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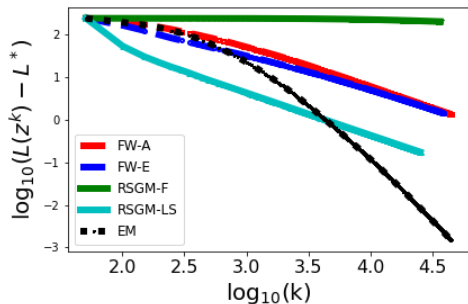
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- ▷ Impressive numerical performance: $x^0 = (1/n)e$



FW-A & FW-E [Dvu20; ZF22]: Frank-Wolfe (FW) method for logarithmically-homogeneous self-concordant barriers (with adaptive stepsize and exact line search)

RSGM-F & RSGM-LS [BBT17; LFN18]: Relatively smooth gradient method (with fixed stepsize and backtracking line search)

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- And what is the interaction between the complexity of (MG) and the problem structure?

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- ▷ In all of these applications, the objective functions involve “ $\ln(\cdot)$ ”, and hence are neither Lipschitz nor smooth (i.e., have Lipschitz gradients) on the feasible sets.
- ▷ Certain first-order methods for these applications have been developed recently [Nes11; BBT17; LFN18; Dvu20; ZF22] — our generalized MG method contributes to this line of research from a different viewpoint.

D-Optimal Design (D-OPT)

$$\max_x F(x) := m^{-1} \ln \det \left(\sum_{i=1}^n x_i a_i a_i^\top \right) \quad \text{s. t.} \quad x \in \Delta_n \quad (\text{D-OPT})$$

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$$\begin{aligned} \max_X F(X) &:= m^{-1} \sum_{j=1}^q n_j \ln(\langle X, a_j a_j^H \rangle) \\ \text{s. t. } X &\in \mathbb{H}_+^n, \quad \text{tr}(X) = \langle I_n, X \rangle = 1 \end{aligned} \tag{QST}$$

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$$\begin{aligned} \hat{X}^{t+1} &= \exp\{\ln(X^t) + \ln(\nabla F(X^t))\} \\ X^{t+1} &= \hat{X}^{t+1} / \text{tr}(\hat{X}^{t+1}) \end{aligned}$$

(For any $X = \sum_{i=1}^n \lambda_i u_i u_i^H \succ 0$, $\ln(X) := \ln(\lambda_i) u_i u_i^H$.)

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▷ Nesterov [Nes11] later showed that (SDP) above can be equivalently written in the dual form:

$$\begin{aligned} \max_X \quad & F(X) := 2 \ln \left(\sum_{i=1}^n \langle X, r_i r_i^\top \rangle^{1/2} \right) \\ \text{s. t.} \quad & X \in \mathbb{S}_+^n, \langle I_n, X \rangle = 1 \end{aligned} \quad (\text{RBQP})$$

where $A = R^\top R$ and $R := [r_1 \ \cdots \ r_n]$, and \mathbb{S}_+^n denotes the cone of $n \times n$ real symmetric PSD matrices.

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Comparison of Computational Guarantees

RSGM [BBT17; LFN18]: Relatively smooth gradient method

FW [Dvu20; ZF22]: FW method for logarithmically-homogeneous self-concordant barriers

MG: (Generalized) Multiplicative gradient method (this work)

BSG [Nes11]: Barrier subgradient method

Table 1: Comparison of operations complexities (with $x^0 = (1/n)e$ or $X^0 = (1/n)I_n$)

	RSGM	FW	MG	BSG	Regime
PET	$O\left(\frac{mn^2}{\varepsilon} \ln\left(\frac{\ln(n)}{\varepsilon}\right)\right)$	$O\left(\frac{m^2n}{\varepsilon}\right)$	$O\left(\frac{mn \ln(n)}{\varepsilon}\right)$	$O\left(\frac{mn^2}{\varepsilon^2} \ln^2\left(\frac{n}{\varepsilon}\right)\right)$	$n = O(\exp(m))$
D-OPT	$O\left(\frac{mn^2}{\varepsilon} \ln\left(\frac{\ln(n/m)}{\varepsilon}\right)\right)$	$O\left(\frac{m^2n}{\varepsilon}\right)$	$O\left(\frac{m^2n \ln(n)}{\varepsilon}\right)^\dagger$	$O\left(\frac{m^2n^2}{\varepsilon^2} \ln^2\left(\frac{n}{\varepsilon}\right)\right)$	
QST	x?	$O\left(\frac{m^2n^2}{\varepsilon}\right)$	$O\left(\frac{mn^2 \ln(n)}{\varepsilon}\right)^\ddagger$	$O\left(\frac{mn^3}{\varepsilon^2} \ln^2\left(\frac{n}{\varepsilon}\right)\right)$	$n = O(\exp(m))$
RBQP	x?	x?	$O\left(\frac{n^3 \ln(n)}{\varepsilon}\right)$	$O\left(\frac{n^4}{\varepsilon^2} \ln^2\left(\frac{n}{\varepsilon}\right)\right)$	

† [Coh19] ‡ [LCL21]

A General Problem Class

$$\begin{aligned} \max \quad & F(x) := f(Ax) \\ \text{s. t.} \quad & x \in \mathcal{C} := \{x \in \mathcal{K}_1 : \langle e, x \rangle = 1\} \end{aligned} \tag{P}$$

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- ▷ $e \in \text{int } \mathcal{K}_1$ is the “center” of \mathcal{K}_1 , e.g., $e = \mathbf{1}_n := (1, \dots, 1)$ if $\mathcal{K}_1 = \mathbb{R}_+^n$ and $e = I_n$ if $\mathcal{K}_1 = \mathbb{S}_+^n$.

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- ▷ $A : \mathcal{K}_1 \rightarrow \mathcal{K}_2$ is a linear operator, where \mathcal{K}_2 is any regular cone.
 - We require both $A : \text{int } \mathcal{K}_1 \rightarrow \text{int } \mathcal{K}_2$ and $A^* : \text{int } \mathcal{K}_2^* \rightarrow \text{int } \mathcal{K}_1$.

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- ▷ \mathcal{K}_1 is a symmetric cone (self-dual and homogeneous) with rank n .
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- ▷ \mathcal{C} is sometimes referred to as the “generalized unit simplex”, including unit simplex, unit ℓ_2 -ball and spectrahedron.

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We call F in (P) *gradient log-convex* if $\nabla F : \text{int } \mathcal{K}_1 \rightarrow \text{int } \mathcal{K}_1$ satisfies

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- ▷ \mathcal{K}_1 is any *representable* symmetric cone (all except the 27-dimensional exceptional one), $\mathcal{K}_2 = \mathbb{R}_+^m$ and
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- ▷ To understand this method, we will briefly review some basics of EJA.

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- ▷ Let e be the identity element in \mathbb{V} , so that $x \circ e = e \circ x = x$.
- ▷ Any $x \in \mathbb{V}$ has the spectral decomposition $\sum_{i=1}^n \lambda_i(x) q_i(x)$:
 - the eigenvalues $\{\lambda_i(x)\}_{i=1}^n$ are *real*
 - the “eigenvectors” $\{q_i(x)\}_{i=1}^n \subseteq \mathbb{V}$ form a *Jordan frame*.
- ▷ A Jordan frame $\{q_i\}_{i=1}^n \subseteq \mathbb{V}$ satisfy
 - (Completeness) $\sum_{i=1}^n q_i = e$.
 - (Orthogonality) $q_i \circ q_j = 0$, $\forall i \neq j$, $i, j \in [n]$,
 - (Primitiveness and Idempotency) $\|q_i\| = 1$ and $q_i^2 = q_i$, $\forall i \in [n]$,

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For each symmetric cone \mathcal{K} , there exists a unique EJA \mathbb{V} such that $\mathcal{K} \subseteq \mathbb{V}$ and

- ▷ $x \in \mathcal{K} \iff \lambda_1(x), \dots, \lambda_n(x) \geq 0$
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The rank of \mathcal{K} is defined to be the rank of \mathbb{V} .

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- ▷ In general, (GMG) updates both eigenvalues and the “eigenvectors”, and specializes to all the methods we’ve seen earlier.

Convergence Rate of (GMG)

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- ▷ The convergence rate is data independent — it does not depend on A .
- ▷ The optimal choice for the above bound is $x^0 = (1/n)e$, and we have

$$F^* - F(\bar{x}^T) \leq \frac{\ln(n)}{T}, \quad \forall T \geq 1$$

Recall that n is the rank of \mathcal{K}_1 .

- ▷ Develop other forms of the generalized MG method.
- ▷ Discover more applications of (P), particularly when \mathcal{K}_1 or \mathcal{K}_2 is a Cartesian product of second-order cones.
- ▷ Modify the GMG method to accommodate more complicated feasible sets.
- ▷ Efficient numerical implementation of GMG method for problems involving matrix variables.

Thank you!

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