Convex optimization in negatively curved geodesic spaces

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Joint work with A. Goodwin, G. Lopez, and A. Nicolae

Midwest Optimization at Waterloo

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PART I Negative curvature

a complete metric space (\mathbf{X}, d)

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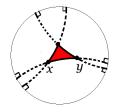
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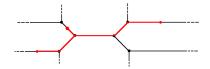
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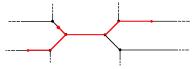
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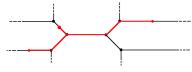
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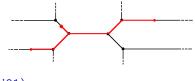


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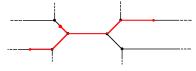
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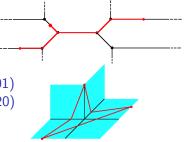
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Question Are circumcenters in Hadamard space computable?

PART II

The subgradient method: a fresh look

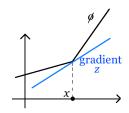
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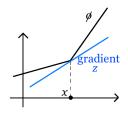
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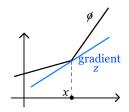
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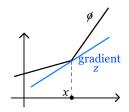
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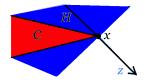
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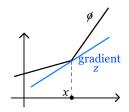
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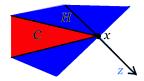
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Subgradients are dual objects. Any analogue in Hadamard space?

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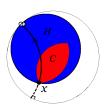
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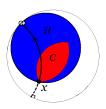


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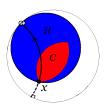
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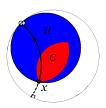
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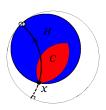
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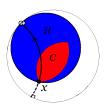
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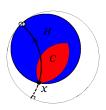
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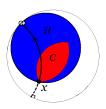
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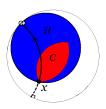
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Rays from x are isometries $g: \mathbf{R}_+ \to \mathbf{X}$ with g(0) = x, and correspond to **Busemann functions** (1955)

$$b_g(y) = \lim_{\tau \to +\infty} (d(g(\tau), y) - \tau)$$

and **horoballs** *H* where $b_g \leq 0$.



The ray **supports** objective $\phi: \mathbf{X} \to \mathbf{R}$ at *x* if *H* contains the **level set** *C* where $\phi \le \phi(x)$.

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Example: circumenter $\phi(x) = \max_{a \in A} d(x, a)$ is supported by rays from x through any maximizing point a. A subgradient-style algorithm in Hadamard space

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Theorem (Complexity of supporting ray pursuit)

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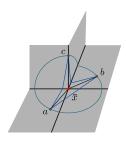
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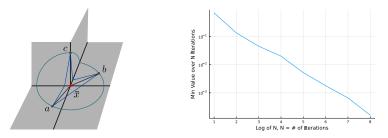
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But finding supporting rays for composite objectives is hard, so...

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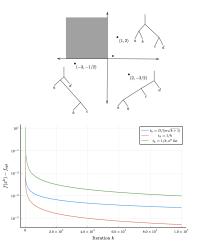
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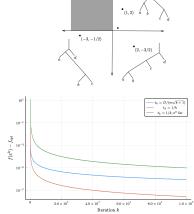
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(See Ariel Goodwin's poster: "Incremental minimization...")

PART III Weighted means in Hadamard spaces

Averaging finite sets

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Examples: matrix means (Bhatia...'12),

Averaging finite sets

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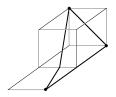
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Three points in a cubical complex

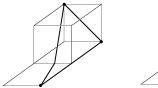


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with 3-dimensional convex hull...





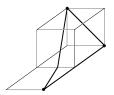
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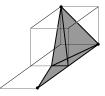
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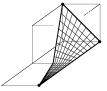
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... but 2-dimensional weighted mean set.







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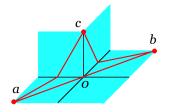
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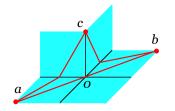
3 points in a cubical complex

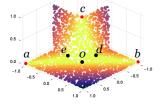
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3 points in a cubical complex

Heat map of test function slope

PART IV Convex optimization on CAT(0) cubical complexes

A complex X of cells — Euclidean cubes and their faces —

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Cyclic proximal point (Bačák '13) is slow:



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 end(for)

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choose cell $P \notin \Omega$ containing x

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Example: Minimize over square complex $\phi(x) = d^2(x, a) + d^2(x, b) + d^2(x, c).$ Cyclic proximal point (Bačák '13) is slow:



for $n = 1, 2, ..., x \in \frac{n}{n+1}x + \frac{1}{n+1}\{a, b, c\}$ end(for) Instead... Algorithm: given current point x and list Ω of optimized cells repeat

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CAT(0) cubical complexes

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In CAT(0) cubical complex, consider points $a \neq x \in \text{cell } P \subset \mathbb{R}^n$. Aim: at x, find a (Euclidean) subgradient for the function

$$w \in \mathbf{R}^n \mapsto \begin{cases} d(w,a) & (w \in P) \\ +\infty & (w \notin P) \end{cases}$$

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Minimize over cell P

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using various cutting plane algorithms, compared with the cyclic proximal point method (Bačák '13).



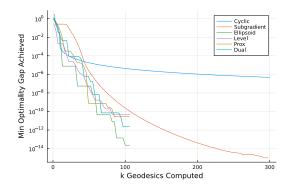
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