<span id="page-0-0"></span>A semi-smooth Newton method for solving general projection equations<sup>∗</sup>

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# **Schedule**



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# <span id="page-2-0"></span>Projection Equations

Piecewise Linear Equation (Bellocruz et al., 2016)

$$
x^+ + Tx = b.
$$

with  $x^+$  being the positive part of  $x$  and  $\mathcal T$  a matrix.

Second-Order Cone (Bellocruz et al., 2017)

$$
\Pi_{\mathbb{L}^n}(x)+Tx=b.
$$

 $\mathbb{L}^n$  is the second-order cone.

#### General Cone

$$
\Pi_{\mathcal{K}}(x)+Tx=b.
$$

 $K \subset \mathbb{X}$  is a convex and closed cone,  $\Pi_K(x)$  is the projection of x onto K and  $T: \mathbb{X} \to \mathbb{X}$  is a linear mapping.

# <span id="page-3-0"></span>Quadratic Programming Application

Piecewise Linear Case

$$
\begin{pmatrix} \min & \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{q}^T \mathbf{x} \\ \text{s.t.} & \mathbf{x} \in \mathbb{R}_+^n \end{pmatrix}
$$

### Second-Order Cone Case

$$
\begin{pmatrix} \min & \frac{1}{2} \mathbf{x}^T Q \mathbf{x} + \mathbf{q}^T \mathbf{x} \\ \text{s.t.} & \mathbf{x} \in \mathbb{L}^n \end{pmatrix}
$$

General Cone Case

$$
\begin{pmatrix} \min & \frac{1}{2} \langle x, Qx \rangle + \langle q, x \rangle \\ \text{s.t.} & x \in \mathcal{K} \end{pmatrix}
$$

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where  $Q: \mathbb{X} \to \mathbb{X}$  is a linear mapping and  $\langle \cdot, \cdot \rangle$  is the inner product in X.

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## <span id="page-4-0"></span>Optimality and Complementarity Conditions

### Conic Quadratic Programming

$$
Qx + q - \mu = 0,
$$
  

$$
\langle \mu, x \rangle = 0.
$$

where  $\mu \in \mathcal{K}^*$  is a Lagrange multiplier.

#### Equivalent Form

$$
\langle Qx + q, x \rangle = 0, \quad x \in \mathcal{K}, \quad Qx + q \in \mathcal{K}^*.
$$

# <span id="page-5-0"></span>Corresponding Equations

#### Piecewise Linear Case

$$
(Q-Id)x^+ + x = -q
$$

### Case with Second-Order Cone

$$
(Q-Id)\Pi_{\mathbb{L}^n}+x=-q
$$

### Case with General Cone

$$
(Q - Id)\Pi_{\mathcal{K}} + x = -q
$$

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# <span id="page-6-0"></span>Conic Quadratic Programming

KKT

$$
\langle Qx + q, x \rangle = 0, \quad x \in \mathcal{K}, \quad Qx + q \in \mathcal{K}^*.
$$

Projection Equation

$$
(Q - Id)\Pi_{\mathcal{K}} + x = -q
$$

Theorem (Bellocruz et al., 2017) - Solutions of the Equation  $\rightarrow$ **KKT** 

If x is a solution of the Projection Equation, then  $\bar{x} = \Pi_K(x)$  is a solution of the KKT system.

### Theorem -  $\overline{\mathsf{KKT}}\to \mathsf{Solutions}$  of the Projection Equation

If  $\overline{x}$  is a KKT solution, then  $x = \overline{x} - (Q\overline{x} + q)$  is a solution of the Projection Equation.

### <span id="page-7-0"></span>Properties of the Projection

We can try to solve the equation using Newton's method, but  $\Pi_K$ is not differentiable at some points.

#### Theorem

The projection operator  $\Pi_{\mathcal{K}}(\cdot)$  is differentiable almost everywhere. The Jacobian  $P'_{\mathcal{K}}(x)$  (when it exists) and the generalized Jacobian  $V(x) \in \partial_C \Pi_K(x)$ , for all  $x \in \mathbb{X}$ , are self-adjoint and positive definite operators. Furthermore, the following properties are satisfied:

**(i)**  $||V(x)|| \leq 1$ ,  $\forall V(x) \in \partial_C \Pi_{\mathcal{K}}(x)$  with  $x \in \mathbb{X}$ . **(ii)**  $V(x)x = \prod_{k} f(x), \forall V(x) \in \partial_C \Pi_k(x)$  with  $x \in \mathbb{X}$ .

# <span id="page-8-0"></span>Conic Quadratic Programming

#### Solving the Equation

We can solve using Newton's method or a variant of Newton's method. For  $F(x) = 0$  we use

$$
F(x^k) + V(x^k)(x^{k+1} - x^k) = 0,
$$

where  $V(x) \in \partial_C F(x)$  is Clarke's subdifferential.

#### Semismooth Newton for Quadratic Programming

For  $F(x) = (Q - Id)\Pi_K(x) + x + q$  it results in

$$
((Q-Id)V(x^k)+Id)x^{k+1}=-q,
$$

where  $V(x) \in \partial_C \Pi_K(x)$  is Clarke's subdifferential.

## <span id="page-9-0"></span>Some Properties

#### Proposition

If  $||Q - Id|| < 1$ , then  $(Q - Id)\Pi_{\mathcal{K}}(x) + x = -q$  has a unique solution for all  $q \in \mathbb{X}$ .

#### Proposition

If Q is nonsingular and ∥Q−<sup>1</sup> − Id∥ *<* 1, then  $(Q - Id)\Pi_{\mathcal{K}}(x) + x = -q$  has a unique solution for all  $q \in \mathbb{X}$ .

#### Proposition

If 
$$
V(x^{k+1}) = V(x^k)
$$
, then  $x^{k+1}$  is a solution of the equation.

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# <span id="page-10-0"></span>Sufficient Conditions for Convergence

#### Theorem

Let  $q \in \mathbb{X}$  and  $Q: \mathbb{X} \to \mathbb{X}$  be a linear operator. Suppose that Q − Id has an inverse and ∥Q − Id∥ *<* 1. Then, the equation has a unique solution  $\overline{x}$ , and for any initial point  $x^0$ , the sequence generated by the semismooth Newton method  $\{x^k\}$  is well-defined. Additionally, if ∥Q − Id∥ *<* 1  $\frac{1}{2}$  then the method converges Q-linearly to  $\overline{x}$  satisfying

$$
||x^{k+1}-\overline{x}|| \le \frac{||Q - Id||}{1 - ||Q - Id||} ||x^k - \overline{x}||, \ k \in \mathbb{N}.
$$

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# <span id="page-11-0"></span>Sufficient Conditions for Convergence

#### Theorem

Let  $q \in \mathbb{X}$  and  $Q: \mathbb{X} \to \mathbb{X}$  be a positive definite operator. Then for any  $x^0$ , the sequence generated by the semismooth Newton method  $\{x^k\}$  is well-defined. Additionally, if  $Q - Id$  is nonsingular, then the equation has a unique solution  $\overline{x}$ , and if  $||Q - Id|| < 1$  the sequence converges Q-linearly to  $\bar{x}$  and satisfies

$$
||x^{k+1} - \overline{x}|| \le ||Q - Id|| ||x^k - \overline{x}||, \ k \in \mathbb{N}.
$$

# <span id="page-12-0"></span>Nearest Correlation Matrix Problem

### Definition

$$
\begin{pmatrix} \min & \frac{1}{2} \|X - G\|^2 \\ \text{s.t.} & \text{diag}(X) = e \\ & X \in \mathbb{S}_+^n \end{pmatrix},
$$

where e is the vector of 1s and diag( $X$ ) returns the diagonal vector of  $X$ .

#### Linear Constraint

The linear constraint diag( $X$ ) = e does not fit directly. We have to generalize it!!

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### <span id="page-13-0"></span>Quadratic Cone Problem with Linear Constraints

### Definition

$$
\begin{pmatrix} \min & \frac{1}{2}\langle x, Qx \rangle + \langle q, x \rangle \\ \text{s.t.} & \mathcal{A}x = b \\ & x \in \mathcal{K} \end{pmatrix},
$$

where  $\mathcal{A} \colon \mathbb{X} \to \mathbb{Y}$  is a linear mapping and  $b \in \mathbb{Y}$ .

### Optimality and Complementarity Conditions

$$
Qx + q + A^* \lambda - \mu = 0
$$
  

$$
Ax - b = 0
$$
  

$$
\langle \mu, x \rangle = 0,
$$

where  $\mu \in \mathcal{K}^*$  and  $\lambda \in \mathbb{Y}$ .

### <span id="page-14-0"></span>Quadratic Cone Problem with Linear Constraints

#### Equivalent Formulation

$$
\left\langle \begin{pmatrix} Qx + A^* \lambda + q \\ Ax - b \end{pmatrix}, \begin{pmatrix} x \\ \lambda \end{pmatrix} \right\rangle = 0, \quad \begin{pmatrix} Qx + A^* \lambda + q \\ Ax - b \end{pmatrix} \in K^*.
$$

with  $(x, \lambda) \in K := \mathcal{K} \times \mathbb{Y}$  and  $K^* := \mathcal{K}^* \times \{0\}.$ 

#### Equation for Problem with Linear Constraints

$$
\begin{pmatrix} (Q - Id)\Pi_{\mathcal{K}}(x) + \mathcal{A}^*\lambda + x \\ \mathcal{A}\Pi_{\mathcal{K}}(x) \end{pmatrix} = \begin{pmatrix} -q \\ b \end{pmatrix},
$$

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## <span id="page-15-0"></span>Quadratic Cone Problem with Linear Constraints

#### System of Equations for the Problem

$$
\left(\left(\begin{array}{cc}Q & A^*\\ A & 0\end{array}\right)-Id\right)\Pi_K(x,\lambda)+\left(\begin{array}{c}x\\ \lambda\end{array}\right)=\left(\begin{array}{c}-q\\ b\end{array}\right),
$$

The same results can be applied but now for the matrix (linear mapping)  $\left(\begin{array}{cc} Q & A^* \ A & 0 \end{array}\right)$  $\mathcal{A}$  0  $\setminus$ .

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## <span id="page-16-0"></span>Quadratic Cone Problem with Linear Constraints

### Semismooth Newton for the Quadratic Problem with Linear **Constraints**

$$
\begin{pmatrix} (Q-Id)V(x^k)x^{k+1}+x^{k+1}+A^*\lambda^{k+1} \\ AV(x^k)x^{k+1} \end{pmatrix} = \begin{pmatrix} -q \\ b \end{pmatrix},
$$

## <span id="page-17-0"></span>Nearest Correlation Matrix

#### Returning to the Problem

$$
\begin{pmatrix} \min & \frac{1}{2} \|X - G\|^2 \\ \text{s.t.} & \mathcal{A}(X) = b \\ & X \in \mathbb{S}_+^n \end{pmatrix}.
$$

### Iteration

$$
\begin{pmatrix} X^{k+1} + \mathcal{A}^*(\Lambda^{k+1}) \\ \mathcal{A}V(X^k)X^{k+1} \end{pmatrix} = \begin{pmatrix} G \\ b \end{pmatrix}.
$$

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# <span id="page-18-0"></span>Nearest Correlation Matrix

#### Problem

$$
\begin{pmatrix}\n\min & \frac{1}{2} \|X - G\|^2 \\
\text{s.t.} & \text{diag}(X) = e \\
X \in \mathbb{S}^n_+\n\end{pmatrix}.
$$

#### Equations and Iteration

$$
\begin{pmatrix} X + \text{Diag}(\lambda) \\ \text{diag}(\Pi_{\mathbb{S}^n_+}(X)) \end{pmatrix} = \begin{pmatrix} G \\ e \end{pmatrix}.
$$

The semismooth Newton method for the Nearest Correlation Matrix results in

$$
\begin{pmatrix} X^{k+1} + \text{Diag}(\lambda^{k+1}) \\ \text{diag}(V(X^k)X^{k+1}) \end{pmatrix} = \begin{pmatrix} G \\ e \end{pmatrix}
$$

 $4$  ロ >  $4$   $\overline{P}$  >  $4$   $\overline{B}$  >  $4$   $\overline{B}$  >  $2Q$ 

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# <span id="page-19-0"></span>Nearest Correlation Matrix

#### **Observation**

The off-diagonal elements of  $X^{k+1}$  must be equal to the off-diagonal elements of  $\,$  . We define  $D^{k+1} = {\sf Diag}({\sf diag}(X^{k+1}))$ and  $\hat{G} = G - \text{Diag}(\text{diag}(G))$ , obtaining

$$
X^{k+1} = D^{k+1} + \hat{G},
$$
  

$$
\lambda^{k+1} = \text{diag}(G) - \text{diag}(D^{k+1}).
$$

#### Final Iteration

After some calculations substituting into diag $(V(X^k)X^{k+1})=e$ we get

$$
\operatorname{diag}(D^{k+1}) = (\operatorname{Diag}(\operatorname{diag}(V(X^k)))^{-1}[e - \operatorname{diag}(V(X^k)\hat{G})].
$$

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# <span id="page-20-0"></span>Nearest Correlation Matrix

### Choice of  $V(X)$

A choice for  $V(X)$  is the subdifferential by Malick, 2006. We use

$$
V(X) = UDUT,
$$

where  $X=U\Lambda U^T$ ,  $D_{ii}=1$  if  $\Lambda_{ii}>0$  and  $D_{ii}=0$  if  $\Lambda_{ii}\leq 0$ .

#### Proposition

Let  $X \in \mathbb{S}^n$ . If diag(X) > 0, then diag( $V(X)$ ) > 0.

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## <span id="page-21-0"></span>Numerical Experiments

### Proposed Method

### Qi and Sun in 2006 applied semismooth Newton to

$$
\tilde{F}(y) := \mathcal{A} \Pi_{\mathbb{S}^n_+}(G + \mathcal{A}^*y) - e,
$$

in particular for

$$
\tilde{F}(y) := \text{diag}(\Pi_{\mathbb{S}_+^n}(G + \text{Diag}(y))) - e.
$$

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# <span id="page-22-0"></span>Numerical Experiments

### Qi and Sun, 2006

- They use the Clarke subdifferential found by Malick in 2006.
- They use Conjugate Gradients to solve the linear systems.

### Higham, 2010

- Uses minres preconditioning the matrix G before iterating,  $D^{-\frac{1}{2}}GD^{-\frac{1}{2}}$ .

### <span id="page-23-0"></span>Numerical Experiments



#### Figura: Performance profile



#### Figura: Performance profiles

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### <span id="page-24-0"></span>Nonlinear Cone Problem

The problem and method can be generalized to the NCP problem.

$$
\begin{pmatrix} \min & f(x) \\ \text{s.t.} & g(x) \in \mathcal{K} \end{pmatrix}
$$

with  $f: \mathbb{X} \to \mathbb{R}$ ,  $g: \mathbb{X} \to \mathbb{Y}$  and  $\mathcal{K} \subset \mathbb{Y}$  being a convex closed cone.

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### <span id="page-25-0"></span>KKT System

$$
\nabla f(x) - (Dg(x))^* \lambda = 0
$$
  

$$
\langle \lambda, g(x) \rangle = 0
$$
  

$$
g(x) \in \mathcal{K}.
$$

#### Equivalent Form

$$
\left\langle \begin{pmatrix} \nabla f(x) - (Dg(x))^* \lambda \\ g(x) \end{pmatrix}, \begin{pmatrix} x \\ \lambda \end{pmatrix} \right\rangle = 0, \begin{pmatrix} \nabla f(x) - (Dg(x))^* \lambda \\ g(x) \end{pmatrix} \in K^*
$$

 $(\overline{x}, \overline{\lambda}) \in K$ , where  $K := \mathbb{X} \times \mathcal{K}^*$  and therefore  $K^* = \{0\} \times \mathcal{K}$ .

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### <span id="page-26-0"></span>Equations for the NCP

The equation for the new case is

$$
\nabla f(x) - (Dg(x))^* \Pi_{\mathcal{K}^*}(\lambda) = 0
$$
  
 
$$
g(x) - \Pi_{\mathcal{K}^*}(\lambda) + \lambda = 0.
$$

We can return to the original cone using the Moreau decomposition  $\lambda = \prod_{\mathcal{K}} (\lambda) - \prod_{\mathcal{K}^*} (-\lambda)$ .

#### Theorem

- If  $(x, \lambda)$  solves the system of equations, then  $(x, \Pi_{\mathcal{K}^*}(\lambda))$  solves KKT.

- If  $(x, \sigma)$  is a solution of the KKT system, then  $(x, \lambda)$  is a solution of the system of equations  $\lambda := \sigma - g(y)$ .

#### <span id="page-27-0"></span>Particular Case  $g \equiv Id$

$$
\nabla f(x) - \Pi_{\mathcal{K}^*}(\lambda) = 0
$$
  
 
$$
x - \Pi_{\mathcal{K}^*}(\lambda) + \lambda = 0.
$$

Resulting in

$$
\nabla f(\Pi_{\mathcal{K}}(y)) - \Pi_{\mathcal{K}}(y) + y = 0.
$$

#### Proposition

Let  $f: \mathbb{X} \to \mathbb{R}$  such that  $\nabla f$  is Lipschitz continuous. If  $\|\mathsf{Id} - \nabla^2 f(z)\| < 1$ ,  $\forall z$  then the equation has a unique solution.

### <span id="page-28-0"></span>Semismooth Newton for NCP

$$
\begin{pmatrix}\n\nabla^2 f(x^k) - (D^2 g(x^k))^* \Pi_{\mathcal{K}^*}(\lambda^k) & -(Dg(x^k))^* V_{\mathcal{K}^*}(\lambda^k) \\
Dg(x^k) & \text{Id} - V_{\mathcal{K}^*}(\lambda^k) \\
& \left(\nabla f(x^k) - (Dg(x^k))^* \Pi_{\mathcal{K}^*}(\lambda^k)\right) \\
& \left(\nabla f(x^k) - (Dg(x^k))^* \Pi_{\mathcal{K}^*}(\lambda^k)\right) = \begin{pmatrix} 0 \\
0\n\end{pmatrix}.
$$

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<span id="page-29-0"></span>Mixed Projection Cone Problem

$$
\begin{pmatrix}\n\min & \langle C, X \rangle + \lambda \text{Rank}(X) \\
\text{s.t.} & AX = B \\
\text{Rank}(X) \leq \sigma \\
x \in \mathcal{K}.\n\end{pmatrix}
$$

$$
A \in \mathbb{R}^{l \times n}, B \in \mathbb{R}^{l \times m}, X \in \mathbb{R}^{n \times m}, C \in \mathbb{R}^{n \times m}, \sigma \ge 0 \text{ and } K \text{ is a}
$$
cone.

### Some Applications

- Low-Rank Matrix Completion.
- **Minimum Dimension Euclidean Distance Embedding.**
- Quadratically Constrained Quadratic Optimization (QCQP) Relaxation.

### <span id="page-30-0"></span>Proposition (Bertsimas, 2022)

For any 
$$
X \in \mathbb{R}^{n \times m}
$$
, Rank $(X) \le \sigma \iff \exists Y \in \mathcal{Y}_n : \text{Tr}(Y) \le \sigma$ ,  
  $X = YX$ . Where  $\mathcal{Y}_n := \{P \in \mathbb{S}^n : P^2 = P\}$  is the set of orthogonal  
projection matrices of size  $n \times n$ .

### Resulting Problem

$$
\begin{pmatrix}\n\min & \langle C, X \rangle + \lambda \text{Tr}(Y) \\
\text{s.t.} & AX = B \\
& X = YX \\
& Y^2 = Y \\
& Y^2 = Y \\
& \text{Tr}(Y) \leq \sigma \\
& Y \in \mathbb{S}^n \\
& X \in \mathcal{K}.\n\end{pmatrix}
$$

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## <span id="page-31-0"></span>Conclusions and Future Ideas

- We managed to generalize the results for cone programming.
- We applied the method to the Nearest Correlation Matrix problem obtaining some results, but we can improve!!
- Consider another choice for  $V(x)$ .
- Consider the Newton matrix and the step size of the method, especially for the problems of interest.