

1 Facial Reduction and SDP Methods for Systems of  
2 Polynomial Equations

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5 **Abstract**

6        The real radical ideal of a system of polynomials with finitely many  
7 complex roots is generated by a system of real polynomials having only  
8 real roots and free of multiplicities. It is a central object in compu-  
9 tational real algebraic geometry and important as a preconditioner  
10 for numerical solvers. Lasserre and co-workers have shown that the  
11 real radical ideal of real polynomial systems with finitely many real  
12 solutions can be determined by a combination of semi-definite pro-  
13 gramming (SDP) and geometric involution techniques. A conjectured  
14 extension of such methods to positive dimensional polynomial systems  
15 has been given recently by Ma, Wang and Zhi.

16        We show that regularity in the form of the Slater constraint qualifi-  
17 cation (strict feasibility) fails for the resulting SDP feasibility problems.  
18 Facial reduction is then a popular technique whereby SDP problems  
19 that fail strict feasibility can be regularized by projecting onto a face  
20 of the convex cone of semi-definite problems.

21        In this paper we introduce a framework for combining facial reduc-  
22 tion with such SDP methods for analyzing 0 and positive dimensional  
23 real ideals of real polynomial systems. The SDP methods are imple-  
24 mented in MATLAB and our geometric involutive form is implemented  
25 in Maple. We use two approaches to find a feasible moment matrix. We

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26 use an interior point method within the CVX package for MATLAB  
27 and also the Douglas-Rachford (DR) projection-reflection method.

28 Illustrative examples show the advantages of the DR approach for  
29 some problems over standard interior point methods. We also see the  
30 advantage of facial reduction both in regularizing the problem and also  
31 in reducing the dimension of the moment matrices. Problems requiring  
32 more than one facial reduction are also presented.

## 33 1 Introduction

34 In breakthrough work Lasserre and collaborators [25,39] have shown that the  
35 real radical ideal of real polynomial systems with finitely many real solutions  
36 can be determined by a combination of SDP and geometric involution tech-  
37 niques. The real radical ideal of a system of polynomials with finitely many  
38 complex roots is generated by a system of real polynomials only having real  
39 roots and free of multiplicities. It is a central object in computational real  
40 algebraic geometry and important as a preconditioner for numerical solvers.  
41 A conjectured extension of such methods to positive dimensional polynomial  
42 systems has been given recently by Ma, Wang and Zhi [27,28].

43 The above approaches use the *method of moments* and the *Semi-definite*  
44 *Programming, SDP* formulation. In this paper we see that the Slater con-  
45 straint qualification, strict feasibility, fails for the SDP formulation resulting  
46 in an ill-posed feasibility problem. Our main contribution is to use *facial*  
47 *reduction* to project the problem onto the *minimal face* to help regularize  
48 these computations. Our approach provides tools for working with the ideals  
49 involved, and gathering data on the open problem above.

### 50 1.1 SDP and Facial Reduction

The SDP formulation of the moment problem is equivalent to finding  $X$  for  
the linear feasibility system

$$\mathcal{A}X = b, \quad X \in \mathcal{S}_+^k, \quad (1.1)$$

where  $\mathcal{S}_+^k$  denotes the convex cone of  $k \times k$  real symmetric positive semi-  
definite matrices, and  $\mathcal{A} : \mathcal{S}_+^k \rightarrow \mathbb{R}^m$  is a linear transformation. The stan-  
dard regularity assumption for (1.1) is the *Slater constraint qualification* or  
strict feasibility assumption:

$$\text{there exists } \hat{X} \text{ with } \mathcal{A}\hat{X} = b, \quad \hat{X} \in \text{int } \mathcal{S}_+^k. \quad (1.2)$$

51 We let  $X \succeq 0, \succ 0$  denote  $X \in \mathcal{S}_+^k, \in \text{int } \mathcal{S}_+^k$ , respectively. It is well known  
52 that the Slater condition holds generically, e.g., [17]. Surprisingly, many  
53 SDP problems arising from particular applications, and in particular our  
54 polynomial system applications, are marginally infeasible, i.e., fail to satisfy  
55 strict feasibility. This means that the feasible set lies in the boundary of the  
56 cone, and even the slightest perturbation can make the problem infeasible.  
57 This creates difficulties with the optimality and duality conditions as well as  
58 with numerical algorithms. To help regularize such SDP problems so that  
59 *strong duality* holds, facial reduction was introduced in 1982 by Borwein and  
60 Wolkowicz [10, 11]. However it was only much later that the power of facial  
61 reduction was exhibited in many applications, e.g., [1, 43, 46]. Developing  
62 algorithmic implementations of facial reduction that work for large classes  
63 of SDP problems and the connections with perturbation and convergence  
64 analysis has recently been achieved in e.g., [12, 13, 16, 23].

65 A polynomial system of equations can be viewed as a linear (or coeffi-  
66 cient matrix) function of its monomials [25, 39]. This linear function yields  
67 part of the system of linear constraints in the SDP formulation of polyno-  
68 mial systems. The convex cone for polynomials are semi-definite moment  
69 matrices encoding the real solutions of the polynomial equations and certain  
70 generalized Macaulay structure possessed by the polynomial systems. Re-  
71 markable advances have been recently made in this area [7, 25, 39] which is  
72 an intersection between optimization and algebraic geometry. In this article  
73 we establish a framework for using facial reduction for such systems and  
74 then solving the systems using the regularized smaller SDP.

## 75 1.2 Prolongation projection methods for involutive bases of 76 polynomial systems

We now look at the details in the semi-definite linear constraint  $\mathcal{A}X = b$  for  
the polynomial systems. Polynomial systems are remarkable, in that many  
of their constraints are *hidden*. For example consider the degree two system

$$x^2 - x - 1 = 0, \quad xy - y - 1 = 0.$$

A single *prolongation* of this system to degree 3 is found by multiplying  
them by each of the variables  $x$  and  $y$ :

$$\begin{aligned} x(x^2 - x - 1) &= x^3 - x^2 - x \\ x(xy - y - 1) &= x^2y - xy - x \\ y(x^2 - x - 1) &= x^2y - xy - y \\ y(xy - y - 1) &= xy^2 - y^2 - y. \end{aligned} \tag{1.3}$$

*Projecting* in our paper loosely means eliminating higher degree monomials in favour of lower degree ones. In the prolonged system we can project the system from degree 3 to degree 2 by eliminating the highest degree term  $x^2y$  that occurs in the second and third equations of (1.3):

$$\left\{ \begin{array}{l} x^2y - xy - x = 0 \\ x^2y - xy - y = 0 \end{array} \right\} \implies xy + x = xy + y. \quad (1.4)$$

77 Consequently we obtain the new projected (hidden) constraint  $x = y$ . This  
 78 process of uncovering the hidden polynomial constraints by prolongation  
 79 and projection is effected numerically through our geometric involutive form  
 80 algorithm which has been implemented in Maple [34, 38].

81 We note that familiar methods for linear systems of equations are *Gaus-*  
 82 *sian elimination*, *GE*, for exact solutions and *singular value decompositions*,  
 83 *SVD*, for least squares solutions. For polynomial systems, the corresponding  
 84 method in the exact case uses *Gröbner Bases* [5]; while in the approximate  
 85 case we use *geometric involutive bases* [38].

### 86 1.3 Facial Reduction and SDP methods applied to real rad- 87 ical ideals of polynomial systems

88 A major motivation for our paper is the success of the work of Lasserre  
 89 et al [25] which gives a new symbolic-numeric approach for computing the  
 90 real radical ideal of zero dimensional polynomial systems using geometric  
 91 involution and SDP techniques. Zero dimensional real polynomial systems  
 92 are systems with real coefficients and finitely many complex and real roots.  
 93 Another major motivation is the important work on this topic in [27, 28]  
 94 which conjectures an extension of [25] to positive dimensional real radical  
 95 ideals. Such ideals have associated real solution components (manifolds) of  
 96 dimension  $\geq 1$ . (See also the paper [36] for examples and many references.)

The *real radical ideal*, *RR*, of our system  $P$  is the set of all polynomials with the same zero set as  $P$ . To give the reader an informal introduction to RRI and their interpretation, consider the simple case of *univariate polynomials* with real coefficients,  $n = 1$ . In particular, a real univariate polynomial  $p(x)$  can be factored in real factors  $(x - a_j)$  and conjugate complex factors  $(x - \alpha_\ell)$ ,  $(x - \bar{\alpha}_\ell)$  so that

$$p(x) = \prod_j (x - a_j)^{d_j} \prod_k (x - \alpha_k)^{r_k} (x - \bar{\alpha}_k)^{r_k}, \quad (1.5)$$

where  $d_j$  and  $r_k$  are the multiplicities of the roots. The *real polynomial ideal* generated by  $p(x)$  is the set of polynomials of the form  $g(x)p(x)$  where  $g(x)$

is any real polynomial. The RRI of  $p(x)$  is generated by the polynomial

$$q(x) = \prod_j (x - a_j). \tag{1.6}$$

97 In many applications we are only interested in real roots, and the RRI shown  
98 here discards all the complex roots. Moreover it also discards multiplicities  
99 which is important in improving conditioning for polynomial solvers. Many  
100 general polynomial system solvers, that are capable of determining all so-  
101 lutions explicitly or implicitly, compute all complex and real roots first. In  
102 particular a generic system of  $n$  degree  $d$  polynomials in  $n$  variables generi-  
103 cally has  $d^n$  roots and potentially very few roots. Thus the development of  
104 methods that avoid the calculation of the complex roots and multiplicities  
105 is important for efficiency of polynomial system solvers.

## 106 1.4 Outline

107 Since we use sophisticated results from diverse areas, in Section 2 we present  
108 basic ideas and objects through simple examples. We give a preliminary  
109 introduction to moment matrices and also give a preliminary simple illus-  
110 tration of the power of facial reduction in Section 2.3.

111 In Section 3 we give a condensed and more formal description of geomet-  
112 ric involutive bases and related algorithms. In Section 4 we discuss moment  
113 matrices and related algorithms.

114 In Section 5 we discuss the methods we used to solve our SDP feasibility  
115 problems. Since the polynomial problems we consider fail strict feasibility,  
116 we will use facial reduction to regularize them. However standard primal-  
117 dual interior point semi-definite programming packages do not deliver the  
118 accuracy required to guarantee facial reduction. This motivates us to use  
119 *Douglas-Rachford (DR)* projection/reflection methods.

120 In Section 6 we will discuss our implementation of facial reduction. In  
121 Section 7 we give numerical experiments. Our concluding remarks are in  
122 Section 8.

## 123 2 Basic setup and illustrative examples

124 This paper uses sophisticated methods from diverse areas. To help the  
125 reader, we informally introduce the methods of the paper and illustrate them  
126 by simple examples. This helps emphasize that the operations underlying  
127 our approach are reasonably straightforward.

128 **2.1 Real polynomial systems**

129 For background and references to real algebraic geometry and semi-definite  
 130 programming see e.g., [2, 5, 7, 39, 42].

We consider a (finite) system of  $\ell$  polynomials  $P = \{p_1, \dots, p_\ell\} \subset \mathbb{R}[x_1, \dots, x_n] = \mathbb{R}[x]$ , where  $\mathbb{R}[x]$  is the set of all polynomials with real coefficients in the  $n$  variables  $x = (x_1 \ x_2 \ \dots \ x_n)^T$ . We let  $d = \deg(P)$  denote the *degree of the polynomial system*, i.e., the maximum of the degrees of the polynomials  $p_j$  in  $P$ . The solution set or variety of  $P$  is

$$V_{\mathbb{K}}(p_1, \dots, p_\ell) = \{x \in \mathbb{K}^n : p_j(x) = 0, \forall 1 \leq j \leq \ell\}. \quad (2.1)$$

This is the *real variety* of  $P$  if  $\mathbb{K} = \mathbb{R}$  and the *complex variety* of  $P$  if  $\mathbb{K} = \mathbb{C}$ . The real ideal generated by  $P = \{p_1, \dots, p_\ell\} \subset \mathbb{R}[x]$  is:

$$\langle P \rangle_{\mathbb{R}} = \langle p_1, \dots, p_\ell \rangle_{\mathbb{R}} = \{f_1 p_1 + \dots + f_\ell p_\ell : f_j \in \mathbb{R}[x], \forall 1 \leq j \leq \ell\}. \quad (2.2)$$

*Monomials* are denoted by  $x^\alpha := x_1^{\alpha_1} \dots x_n^{\alpha_n}$ , where  $\alpha \in \mathbb{N}^n$ ,  $\mathbb{N}$  is the set of nonnegative integers, and the *degree* of  $x^\alpha$  is  $|\alpha| := \|\alpha\|_1 = \alpha_1 + \dots + \alpha_n$ . It is clear that the degree of each monomial  $|\alpha| \leq d$ , the degree of the polynomial. Then for appropriate coefficients  $a_{k,\alpha}$ , and for each  $k$ ,

$$\begin{aligned} &\text{we sort by total degree of } |\alpha| \text{ in nondecreasing order} \\ &\text{with components of } \alpha \text{ sorted in lexicographic order.} \end{aligned} \quad (2.3)$$

We can rewrite the system of  $\ell$  polynomials,  $P$ , as

$$P = \left\{ \sum_{|\alpha| \leq d} a_{k,\alpha} x^\alpha : k = 1, \dots, \ell \right\}. \quad (2.4)$$

131 Throughout this paper, we use graded reverse lexicographic order, which  
 132 orders first by degree and then by reverse lexicographic order. This order  
 133 respects the Cartan class of variables, which is important in our numerical  
 134 determination geometric features of polynomial systems such as those in  
 135 Definition 3.3.

136 **Definition 2.1** (Coefficient matrix of  $P$ ,  $C(P)$ ). *Let  $x^{(\leq d)}$  be the column*  
 137 *vector of monomials  $x^\alpha$  with  $0 \leq |\alpha| \leq d$  sorted as in (2.3). Suppose that*  
 138 *the coefficients  $a_{k,\alpha}$  in (2.4) are similarly sorted. Then define the coefficient*  
 139 *matrix of  $P$  by  $C(P) = (a_{k,\alpha})$ .*

140 The following lemma follows immediately.

**Lemma 2.1.** *With  $C(P), \mathbf{x}^{(\leq d)}$  defined in Definition 2.1, we have*

$$P = C(P)\mathbf{x}^{(\leq d)},$$

141 *with  $C(P) \in \mathbb{R}^{\ell \times N(n,d)}$  and  $N(n,d) := \binom{d+n}{d}$  is the number of mono-*  
 142 *mials in  $\mathbf{x}^{(\leq d)}$ .*

143 The well-known presentation of polynomial systems as linear functions  
 144 of their monomials and the related coefficient matrix and its kernel and  
 145 rowspace has been exploited in [31–33, 40] and in the historical work by  
 146 Macaulay [30].

**Example 2.1.** *Consider the system of two univariate polynomials*

$$P = \{x^8 - x^4 - 2, x^8 - 3x^4 + 2\} \subset \mathbb{R}[x]. \quad (2.5)$$

*Here the coefficient matrix is given by  $C(P)$  in the equations*

$$C(P)\mathbf{x}^{(\leq 8)} = \begin{pmatrix} -2 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 1 \\ 2 & 0 & 0 & 0 & -3 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{bmatrix} 1 \\ x \\ \vdots \\ x^7 \\ x^8 \end{bmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad (2.6)$$

*A familiar computation for many readers is to eliminate the polynomials using a Gröbner basis calculation:  $x^8 - x^4 - 2 - (x^8 - 3x^4 + 2) = 2x^4 - 4$  or equivalently  $x^4 - 2$ . The original 8 degree polynomials can be discarded since they are consequences of  $x^4 - 2$ . In particular  $x^8 - x^4 - 2 = x^4(x^4 - 2) + (x^4 - 2) = (x^4 + 1)(x^4 - 2)$  so it lies in the ideal generated by  $x^4 - 2$ . Similarly  $x^8 - 3x^4 + 2$  lies in the ideal generated by  $x^4 - 2$  and can be discarded. All polynomials in the ideal generated by  $P$  are polynomial multiples of the single polynomial*

$$x^4 - 2. \quad (2.7)$$

147 *It is easy to see that every system of univariate polynomials is equivalent to*  
 148 *a single univariate polynomial by applying such simple operations. For sys-*  
 149 *tems of multivariate polynomials, such a minimal object is called a Gröbner*  
 150 *basis. Gröbner bases have been intensively studied [14] and usually consist*  
 151 *of several polynomials. We use the geometric involutive form algorithm dis-*  
 152 *cussed in Section 3 to obtain a numerically stable cousin of Gröbner bases.*

153 **2.2 Moment matrices and polynomials**

154 Moment matrices combined with SDP provide a method to discard the com-  
 155 plex roots in polynomial systems with finitely many roots, such as the two  
 156 complex roots of  $x^4 - 2$  in Example 2.1 above. Here we focus on the construc-  
 157 tion of moment matrices. For theoretical background the reader is directed  
 158 to e.g., [2, 26].

159 A moment matrix is an infinite real symmetric matrix  $M = (M_{\alpha,\beta})$  with  
 160 indices corresponding to the indices of the monomials  $\alpha, \beta \in \mathbb{N}^n$ . Here  $\alpha$  is  
 161 the index for rows and  $\beta$  is the index for columns. Without loss of generality,  
 162 we assume that  $M_{0,0} = 1$ .

**Definition 2.2** (Moment matrix). *Let  $u = \{u_\alpha : \alpha \in \mathbb{N}^n, |\alpha| \leq d\} \in \mathbb{R}^{N(n,d)}$  be a vector of indeterminates where the entries are indexed corresponding to the exponent vectors of the monomials in  $n$  variables of degree at most  $d$ . The degree  $d$  moment matrix of  $u$  is a  $N(n,d) \times N(n,d)$  symmetric matrix with rows and columns corresponding to monomials in  $n$  variables of degree at most  $d$ , and defined as*

$$M_d(u) = M(u) = [u_{\alpha+\beta}]_{|\alpha|,|\beta| \leq d}.$$

Given a multivariate polynomial system  $P \subset \mathbb{R}[x]$ , with  $d = \deg(P)$  and  $M \in \mathbb{R}^{N(n,d) \times N(n,d)}$  be the truncated real symmetric moment matrix. The linear constraints imposed by  $P$  are, see (2.9) below,

$$C(P)M = 0,$$

163 where  $C(P)$  is the coefficient matrix function given in Definition 2.1.

164 **Example 2.2** (Moment matrix for univariate example  $x = (x_1)$ ). *The mo-*  
 165 *ment matrix in the univariate ( $n = 1$ ) case is the infinite matrix whose*  
 166  *$(\alpha, \beta)$  entry is  $u_{\alpha+\beta}$  and  $\alpha, \beta \in \mathbb{N}$  given by:*

$$M(u) = \begin{bmatrix} u_0 & u_1 & u_2 & u_3 & u_4 & \cdots \\ u_1 & u_2 & u_3 & u_4 & u_5 & \cdots \\ u_2 & u_3 & u_4 & u_5 & u_6 & \cdots \\ u_3 & u_4 & u_5 & u_6 & u_7 & \cdots \\ u_4 & u_5 & u_6 & u_7 & u_8 & \cdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots \end{bmatrix}, \quad u_0 = 1. \quad (2.8)$$

*Note that (2.8) is a Hankel matrix. In Example 2.1 a degree 8 input system was reduced to a degree 4 output polynomial  $P = \{x^4 - 2\}$ . Let us associate*



$u_\alpha \leftrightarrow x^\alpha$ . Then we recover the polynomial equation using the coefficient matrix as

$$C(P)\mathbf{u}_{(\leq 4)} = \begin{pmatrix} -2 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ u_1 \\ u_2 \\ u_3 \\ u_4 \end{pmatrix} = 0.$$

This implies that in terms of the solution  $x$ :

$$C(P)\mathbf{x}^{(\leq 4)}(\mathbf{x}^{(\leq 4)})^T = \begin{pmatrix} -2 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ x \\ x^2 \\ x^3 \\ x^4 \end{pmatrix} \begin{pmatrix} 1 \\ x \\ x^2 \\ x^3 \\ x^4 \end{pmatrix}^T = 0. \quad (2.9)$$

In the SDP-moment matrix approach we impose  $u_0 = 1$ . We note that the association  $u_\alpha \leftrightarrow x^\alpha$  extends to the formal correspondence  $x^\alpha x^\beta \leftrightarrow u_{\alpha+\beta}$ . This allows for the construction of the truncated moment matrix to degree  $d = 4$  of the polynomial system as:

$$M(u) = \begin{pmatrix} 1 & u_1 & u_2 & u_3 & u_4 \\ u_1 & u_2 & u_3 & u_4 & u_5 \\ u_2 & u_3 & u_4 & u_5 & u_6 \\ u_3 & u_4 & u_5 & u_6 & u_7 \\ u_4 & u_5 & u_6 & u_7 & u_8 \end{pmatrix}. \quad (2.10)$$

Appending the linear constraints, we get

$$C(P)M(u) = 0. \quad (2.11)$$

The linear constraints (2.11) are:

$$\{u_4 - 2 = 0, u_5 - 2u_1 = 0, u_6 - 2u_2 = 0, u_7 - 2u_3 = 0, u_8 - 2u_4 = 0\} \quad (2.12)$$

which via the correspondence  $u_\alpha \leftrightarrow x^\alpha$  is equivalent to  $\{x^4 - 2, x^5 - 2x, x^6 - 2x^2, x^7 - 2x^3, x^8 - 2x^4\}$ . The equivalent SDP problem here is to find a maximal rank generic point  $u = (u_\alpha)$  where  $|\alpha| \leq 2d$  in the moment matrix with

$$M(u) \succeq 0, \quad C(P)M(u) = 0. \quad (2.13)$$

By imposing these simple linear constraints we get an explicit simplified moment matrix problem in only three variables:

$$M(u) = \begin{bmatrix} 1 & u_1 & u_2 & u_3 & 2 \\ u_1 & u_2 & u_3 & 2 & 2u_1 \\ u_2 & u_3 & 2 & 2u_1 & 2u_2 \\ u_3 & 2 & 2u_1 & 2u_2 & 2u_3 \\ 2 & 2u_1 & 2u_2 & 2u_3 & 4 \end{bmatrix} \succeq 0. \quad (2.14)$$

We note that the substitution of the linear constraints to simplify the problem and reduce the number of variables is equivalent to facial reduction; see Section 6 below. This moment matrix problem in (2.14) is then sent to an SDP solver to approximately find a vector  $(u_1, u_2, u_3)$  if possible such that  $M$  is a positive semi-definite matrix with maximum rank. This solver returns an approximation which can be recognized for illustrative convenience as  $(u_1, u_2, u_3) = (0, \sqrt{2}, 0)$ ,  $u_0 = 1$ ,  $u_4 = 2$ . Its associated moment matrix and moment matrix kernel are:

$$M = \begin{bmatrix} 1 & 0 & \sqrt{2} & 0 & 2 \\ 0 & \sqrt{2} & 0 & 2 & 0 \\ \sqrt{2} & 0 & 2 & 0 & 2\sqrt{2} \\ 0 & 2 & 0 & 2\sqrt{2} & 0 \\ 2 & 0 & 2\sqrt{2} & 0 & 4 \end{bmatrix},$$

$$\ker M = \text{span}_{\mathbb{R}} \left\{ \begin{pmatrix} -2 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} -\sqrt{2} \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ -\sqrt{2} \\ 0 \\ 1 \\ 0 \end{pmatrix} \right\}.$$

The kernel yields the generating set of three polynomials

$$\begin{aligned} \mathcal{S} &= \{-2 + x^4, -\sqrt{2} + x^2, -\sqrt{2}x + x^3\} \\ &= \{(\sqrt{2} + x^2)(-\sqrt{2} + x^2), -\sqrt{2} + x^2, x(-\sqrt{2} + x^2)\}. \end{aligned} \quad (2.15)$$

The factorization in (2.15) allows a trivial Application of the geometric involutive form algorithm that yields a geometric involutive basis

$$\{-\sqrt{2} + x^2\}. \quad (2.16)$$

167 The first and third polynomials in (2.15) are a consequence of  $-\sqrt{2} + x^2$  by  
 168 our inclusion test, so are discarded, e.g., [26]. Thus we have a basis of the  
 169 RRI in (2.16). There are efficient eigenvalue methods that can exploit this

170 *geometric form to efficiently numerically compute the roots as eigenvalues*  
 171 *[33, 35, 37, 40]. For such solving methods tailored to the real radical and its*  
 172 *advantages see [25]. The degree 8 system trivially has two real roots given*  
 173 *by the polynomial in (2.16), i.e.,  $\pm 2^{1/4}$ .*

### 174 **2.3 A class of univariate geometric polynomials**

In this section we experimentally explore the behavior of our facial reduction approach (Facial Douglas-Rachford, or abbreviated as FDR) compared to a standard SDP solver (Yalmip SDP, abbreviated as YSDP) which does not use facial reduction. In particular we consider the class of univariate geometric polynomials which are the partial sums to odd degree  $d$  of the geometric series:

$$p_d(x) = 1 + x + x^2 + \cdots + x^{d-1} + x^d$$

where  $d = 1, 3, 5, \dots$ . Then for odd degree  $d$  we have

$$p_d(x) = (x + 1)(1 + x^2 + \cdots + x^{d-3} + x^{d-1})$$

175 where the even degree factor  $1 + x^2 + \cdots + x^{d-3} + x^{d-1}$  has only complex  
 176 roots. The  $d$  roots are  $x = \exp\left(\frac{2j\pi i}{d+1}\right)$ ,  $j = 1, \dots, d$ , and the non-real roots  
 177 appear in complex conjugate pairs. Consequently a generator for the RRI is  
 178  $x + 1$ .<sup>1</sup>

179 We solved this class of problems for odd degrees  $d$  using both the FDR<sup>2</sup>  
 180 method with MATLAB R2013b and the YSDP (Yalmip SDP, R20140605)  
 181 method. We used a laptop (Windows 8.1, Intel Core(TM) i7-4600U CPU  
 182 @2.10GHz 2.70 GHz, 8GB RAM, 64-bit OS, x64-based processor).

183 The running times (in cpu secs) for both methods are given in Figure  
 184 2.3; the range of values for the FDR method is clearly better.

## 185 **3 Geometric involutive bases**

186 In this section we introduce the basic objects for geometric involutive bases.  
 187 For details and examples see [8, 36].

188 Involutivity originates in the geometry of differential equations. See  
 189 Kuranishi [24] for a famous proof of termination of Cartan's prolongation  
 190 algorithm for nonlinear partial differential equations. A by-product of these

<sup>1</sup>We denote the generator of the RRI by  $\sqrt[\mathbb{R}]{\langle p_d(x) \rangle_{\mathbb{R}}} = \langle x + 1 \rangle_{\mathbb{R}}$ .

<sup>2</sup>The Facial reduction Douglas Rachford method is presented in Section 5.2.2 below.

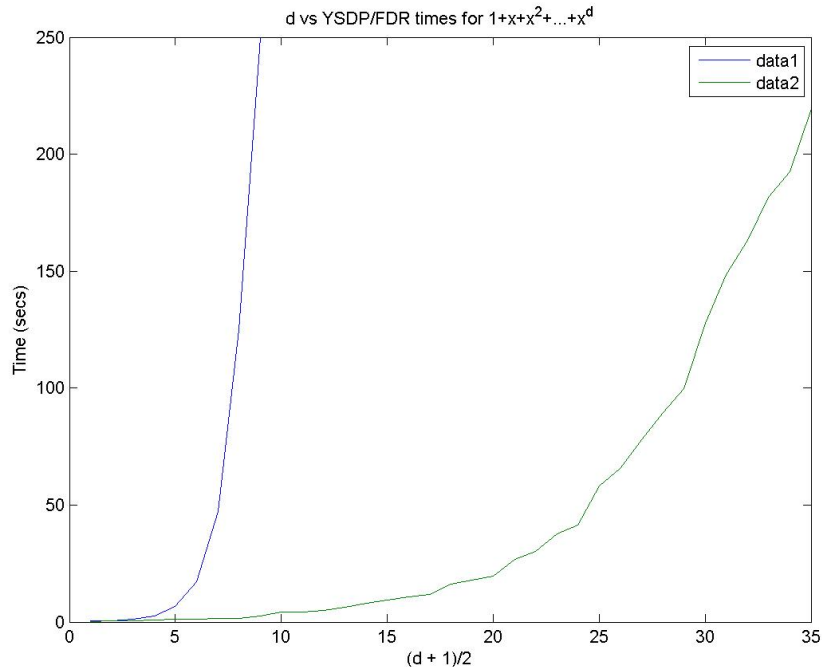


Figure 2.1: Times (cpu secs) for the FDR method versus the YSDP methods applied to  $p_d(x) = 1 + x + \dots + x^d$  for odd degrees  $1 \leq d \leq 69$ . The blue curve (data1 on the left) shows YSDP times and the green curve (data2 on the right) shows the significantly better FDR times.

191 methods has been their implementation for linear homogeneous partial dif-  
 192 ferential equations with constant coefficients, and consequently for polyno-  
 193 mial algebraic systems. See [21] for applications and symbolic algorithms for  
 194 polynomial systems. The symbolic-numeric version of a geometric involutive  
 195 form was first described and implemented in Wittkopf and Reid [41]. It was  
 196 applied to approximate symmetries of differential equations in [8] and to  
 197 polynomial solving in [35,37,38]. See [45] where it is applied to the deflation  
 198 of multiplicities in multivariate polynomial solving.

199 **Definition 3.1.** Let  $P$  be (as usual) a finite subset of  $\mathbb{R}[x]$  of degree  $d$ . The  
 200  $k$ -th prolongation of system  $P$  is  $\widehat{\mathbf{D}}^k(P) = \{x^\alpha p : 0 \leq \deg(x^\alpha p) \leq d + k, \alpha \in$   
 201  $\mathbb{N}^n, p \in P\}$ .

202 For example  $\widehat{\mathbf{D}}^k(P)$  for  $P = \{x^2 - x - 1, xy - y - 1\}$  consists of  $P$  together

203 with the 4 polynomials in (1.3).

204 **Definition 3.2.** Given a subspace  $V$  of  $J^d := \mathbb{R}^{N(n,d)}$  and  $\ell \leq d$ , define  
 205  $\pi^\ell(V)$  as the vectors of  $V$  with the components of degree  $\geq d - \ell$  discarded.  
 206 Given  $P \subset \mathbb{R}[x]$  of degree  $d$  define  $\pi^\ell(P) := \pi^\ell \ker C(P)$ . The  $k$ -th prolon-  
 207 gation of the kernel is  $\mathbf{D}^k(P) := \ker C(\widehat{\mathbf{D}}^k P)$ .

208 See for example [38] and the published references in [36] for the stable  
 209 numerical implementations of this paper's operations using SVD methods.  
 210 In Remark 3.5 of [36] we discuss how prolongation and projection can equiv-  
 211 alently be computed in the kernel or rowspace, and how polynomial gener-  
 212 ators can always be extracted. Underlying this is a 1 to 1 correspondence  
 213 between the relevant vector spaces (not elements).

214 **Definition 3.3 (Symbol, class and Cartan involution test).** Suppose  
 215  $P \subset \mathbb{R}[x]$  of degree  $d$ . The symbol matrix  $\mathcal{S}(P)$  of  $P$  is the submatrix of  $C(P)$   
 216 corresponding to its degree  $d$  monomials. Then the class of a monomial  $x^\alpha$   
 217 is the least  $j$  such that  $\alpha_j \neq 0$ .

218 Suppose that the columns of  $\mathcal{S}(P)$  are sorted in descending order by  
 219 class and that it is reduced to Gauss echelon form. For  $k = 1, 2, \dots, n$  define  
 220 the quantities  $\beta_d^{(k)}$  as the number of pivots in this reduced matrix of class  
 221  $k$ . In a generic system of coordinates the symbol is involutive if

$$\sum_{k=1}^{k=n} k\beta_d^{(k)} = \text{rank } \mathcal{S}(\widehat{\mathbf{D}}P) \quad (3.1)$$

Suppose  $Q \subset \mathbb{R}[x]$  has degree  $d'$  and a basis for  $\ker C(Q)$  is given by the  
 rows of the matrix  $B$ . To extract the  $\beta_q^{(k)}$  in (3.1) at projected degree  $d \leq d'$   
 we first numerically project  $\ker C(Q)$  onto the subspace  $J^d$  by deleting the  
 coordinates in  $B$  of degree  $> d$  to give a spanning set  $\tilde{B}$  for  $\pi^{d'-d}Q$ . Then  
 delete the columns in  $\tilde{B}$  corresponding to variables of degree  $< d$  to obtain  
 a matrix  $A_d$  corresponding to the orthogonal complement of the degree  $d$   
 symbol. Let  $A_d^{(k)}$  be the submatrix of  $\tilde{B}$  with columns corresponding to  
 variables of class  $\leq k$ . In generic coordinates for  $k = 1 \dots n$ :

$$\beta_d^{(k)} = \binom{n + d - k - 1}{d - 1} - \left( \text{rank } A_d^{(k-1)} - \text{rank } A_d^{(k)} \right).$$

222 Then the SVD can approximate the ranks in this equation for carrying out  
 223 the Cartan Test (3.1).

224 **Definition 3.4** (Involutive System). *A system of polynomials  $P \subset \mathbb{R}[x]$  is*  
 225 *involutive if  $\dim \pi \mathbf{D}P = \dim P$  and the symbol of  $P$  is involutive.*

226 **Definition 3.5.** *Let  $P \in \mathbb{R}[x]$  with  $d = \deg P$  and  $k, \ell$  be integers with  $k \geq 0$*   
 227 *and  $0 \leq \ell \leq k + d$ . Then  $\pi^\ell \mathbf{D}^k P$  is projectively involutive if  $\dim \pi^\ell \mathbf{D}^k P =$*   
 228  *$\dim \pi^{\ell+1} \mathbf{D}^{k+1} P$  and the symbol of  $\pi^\ell \mathbf{D}^k P$  is involutive.*

229 In [8] we prove that a system is projectively involutive if and only if it  
 230 is involutive. In the following algorithm we seek the smallest  $k$  such that  
 231 there exists an  $\ell$  with  $\pi^\ell \mathbf{D}^k P$  approximately involutive, and generates the  
 232 same ideal as the input system. We choose the system corresponding to the  
 largest such  $\ell \leq k$  if there are several such values for the given  $k$ .

---

**Algorithm 3.1:** GIF: Geometric involutive form

---

```

1 Input(  $Q \subset \mathbb{R}[x_1, \dots, x_n]$ ; tolerance  $\epsilon$ .);
2 Set  $k := 0$ ,  $d := \deg(Q)$  and  $P := \ker C(Q)$ ;
3 while  $I \neq \emptyset$  do
4   Compute  $\mathbf{D}^k(P)$ ; initialize set of involutive systems  $I := \{ \}$  ;
5   for  $\ell$  from 0 to  $(d + k)$  do
6     Compute  $R := \pi^\ell \mathbf{D}^k(P)$ ;
7     if  $R$  involutive then
8        $I := I \cup \{R\}$ 
9     end if
10  end for
11  Remove systems  $\bar{R}$  from  $I$ :  $\mathbf{D}^{d+k-\bar{d}} \bar{R} \not\subseteq \mathbf{D}^k(P)$ ;
12   $k := k + 1$ 
13 end while
14 Output( Return the polynomial generators of the GIF ( $\bar{R}$ ) in  $I$  of
lowest degree  $\bar{d} = \deg \bar{R}$ .)
```

---

233  
 234 The degree of the geometric involutive basis in our method can be lower  
 235 than that given in [27, 28] since Algorithm 3.1 updates the generators with  
 236 projections. However in the absence of a proof of determination of the real  
 237 radical the larger moment matrices of [28] can capture new members of the  
 238 real radical in situations where our method has already terminated.

239 Additional discussion and examples are given in the long version of our  
 240 work [36].

241 **4 Moment matrices & algorithms**

In this section we outline algorithms for combining geometric involutive form and moment matrix methods; see Definition 2.2. Recall that  $M = M(u) = (M_{\alpha,\beta})$  denotes the moment matrix indexed by  $\alpha, \beta$  for rows and columns, respectively. And,  $d = \deg(P)$ ,  $M \in \mathbb{R}^{N(n,d) \times N(n,d)}$ , and the linear constraints imposed by our system of polynomials  $P \subset \mathbb{R}[x]$  are given by the coefficient times moment matrix multiplication  $C(P)M = 0$ . We let  $\langle P \rangle_{\mathbb{R}}$  denote the *associated polynomial ideal* and let

$$\sqrt[\mathbb{R}]{\langle P \rangle_{\mathbb{R}}} = \{f \in \mathbb{R}[x] : f^{2m} + \sum_{j=1}^s q_j^2 \in \langle P \rangle_{\mathbb{R}}, q_j \in \mathbb{R}[x], m \in \mathbb{N}_+\}.$$

denote the *real radical ideal generated by polynomials  $P$  over  $\mathbb{R}$* . A fundamental result [5] that is a consequence of the real nullstellensatz is

$$\sqrt[\mathbb{R}]{\langle P \rangle_{\mathbb{R}}} = \{f(x) \in \mathbb{R}[x] : f(x) = 0, \forall x \in V_{\mathbb{R}}(P)\}.$$

---

**Algorithm 4.1: GIF – M Method**

---

```

1 Input(  $P = \{p_1, \dots, p_k\} \subset \mathbb{R}[x_1, \dots, x_n]$ );
2 Set  $Q_0 := P, j := 0$ ;
3 while  $r = d$  do
4    $d := \dim \ker \text{GIF}(Q_j), Q_{j+1} := \text{gen}(\text{GIF}(Q_j))$ ;
5   Find  $u^* = u(Q_{j+1}) \in \mathbb{R}^{N(n,2d)}: M(u^*) \succeq 0, C(Q_{j+1})M(u^*) = 0$ ;
6    $r := \text{rank}(M(u^*)), Q_{j+2} := \text{gen}(\ker M(u^*))$ ;
7    $j := j + 2$ 
8 end while
9 Output( $Q_{j+1} \subset \mathbb{R}[x_1, \dots, x_n]$ ;  $Q_{j+1}$  is in geometric involutive form ;
 $\sqrt[\mathbb{R}]{\langle P \rangle_{\mathbb{R}}} \supseteq \langle Q_{j+1} \rangle_{\mathbb{R}} \supseteq \langle P \rangle_{\mathbb{R}}$ .)
```

---

242 Algorithm 4.1 uses the following subroutines described as Algorithms 4.2  
243 and 4.3.

**Remark 4.1 (Rank-Dim-Involutive Stopping Criterion).** *A natural termination criterion used in Algorithm 4.1 is that the generators stabilize at some iteration and the system is involutive:*

$$\text{gen}(\text{GIF}(Q)) = \text{gen}(\ker M(u^*)) \text{ and } Q \text{ involutive where } u^* = u(Q) \quad (4.1)$$

244 By [25]  $\langle \text{gen}(\ker M(Q_{j+1})) \rangle$  is a sequence of ideals containing  $\sqrt[\mathbb{R}]{\langle P \rangle}$ . We  
245 get an ascending chain of ideals in a Noetherian ring  $\mathbb{R}[x_1, \dots, x_n]$ . Hence,

---

**Algorithm 4.2: M - Moment Matrix**

---

- 1 **Input**(  $Q \subset \mathbb{R}[x_1, \dots, x_n]$ . Set  $d := \deg(Q)$ .);
  - 2 Construct the moment matrix to degree  $2d$ .;
  - 3 Use SDP methods to numerically solve for a generic point  $u^* = u(Q)$  that maximizes the rank of the moment matrix subject to the constraints  $C(Q) M(u^*) = 0$ .;
  - 4 **Output**( Return  $M(u^*) \succeq 0$  the moment matrix evaluated at this generic point.)
- 

---

**Algorithm 4.3: gen**

---

- 1 **Input**(  $GIF(Q)$  or  $\ker M(u^*)$  where  $u^* = u(Q)$ .);
  - 2 **Output**(Polynomial generators corresponding to  $GIF(Q)$  or  $\ker M(u^*)$ )
- 

246 together with the finiteness of the Cartan-Kuranishi geometric involutive  
247 form algorithm, Algorithm 4.1 terminates.

## 248 5 Mathematical background for the projection meth- 249 ods

250 In this section we describe the background for the projection methods for  
251 finding feasible solutions for the moment problems. An important part of  
252 these methods is building an efficient matrix representation for the linear  
253 constraints on the moment matrices resulting from the polynomial systems.

### 254 5.1 Linear constraints for multivariate polynomial moment 255 matrices

256 Recall that we introduced moment matrices informally by a simple example  
257 in Section 2.2; see also Definition 2.2. Let  $u_\alpha := u_{\alpha_1, \dots, \alpha_n}$  where  $\alpha \in \mathbb{N}^n$   
258 and the degree of  $u_\alpha$  is  $|\alpha| = \alpha_1 + \dots + \alpha_n$ . Let  $\langle \alpha_{(\leq d)} \rangle$  be an array of the  
259 subscripts  $\alpha$  of  $\langle u_\alpha \rangle$  with  $0 \leq |\alpha| \leq d$  and sorted as in (2.3).

Consider a truncated moment matrix  $M(u) = (u_{\alpha+\beta})_{\alpha, \beta \in \mathbb{R}^N(d, n)}$ . The generalized truncated moment matrix can be represented as follows, where



$\langle \cdot \rangle$  yields the addition of the subscripts for the  $f_j$ :

$$M(u) = \begin{bmatrix} \langle f_0(u), f_0(u) \rangle & \langle f_0(u), f_1(u) \rangle & \langle f_0(u), f_2(u) \rangle & \dots & \langle f_0(u), f_i(u) \rangle \\ \langle f_1(u), f_0(u) \rangle & \langle f_1(u), f_1(u) \rangle & \langle f_1(u), f_2(u) \rangle & \dots & \langle f_1(u), f_i(u) \rangle \\ \langle f_2(u), f_0(u) \rangle & \langle f_2(u), f_1(u) \rangle & \langle f_2(u), f_2(u) \rangle & \dots & \langle f_2(u), f_i(u) \rangle \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \langle f_i(u), f_0(u) \rangle & \langle f_i(u), f_1(u) \rangle & \langle f_i(u), f_2(u) \rangle & \dots & \langle f_i(u), f_i(u) \rangle \end{bmatrix}.$$

260 Here,  $\langle f_0, f_1, \dots, f_i \rangle$  corresponds to the array  $\langle u_\alpha \rangle$  with  $0 \leq |\alpha| \leq d$  sorted as  
 261 in (2.3). We denote the  $i$ -th element in  $\langle u_\alpha \rangle$  by  $u_\alpha^i$ . Then  $f_i(u)$  is  $u_\alpha^i$ .

262 In the univariate case the moment matrices have Hankel structure as  
 263 shown in (2.10). In Table 5.1 we display a truncated bivariate moment matrix partitioned into block submatrices having the same degree. Notice that

$$M(u) = \begin{bmatrix} u_{00} & u_{10} & u_{01} & u_{20} & u_{11} & u_{02} & u_{30} & u_{21} & u_{12} & u_{03} \\ u_{10} & u_{20} & u_{11} & u_{30} & u_{21} & u_{12} & u_{40} & u_{31} & u_{22} & u_{13} \\ u_{01} & u_{11} & u_{02} & u_{21} & u_{12} & u_{03} & u_{31} & u_{22} & u_{13} & u_{04} \\ u_{20} & u_{30} & u_{21} & u_{40} & u_{31} & u_{22} & u_{50} & u_{41} & u_{32} & u_{23} \\ u_{11} & u_{21} & u_{12} & u_{31} & u_{22} & u_{13} & u_{41} & u_{32} & u_{23} & u_{14} \\ u_{02} & u_{12} & u_{03} & u_{22} & u_{13} & u_{04} & u_{32} & u_{23} & u_{14} & u_{05} \\ u_{30} & u_{40} & u_{31} & u_{50} & u_{41} & u_{32} & u_{60} & u_{51} & u_{42} & u_{33} \\ u_{21} & u_{31} & u_{22} & u_{41} & u_{32} & u_{23} & u_{51} & u_{42} & u_{33} & u_{24} \\ u_{12} & u_{22} & u_{13} & u_{32} & u_{23} & u_{14} & u_{42} & u_{33} & u_{24} & u_{15} \\ u_{03} & u_{13} & u_{04} & u_{23} & u_{14} & u_{05} & u_{33} & u_{24} & u_{15} & u_{06} \end{bmatrix}$$

Table 5.1: A truncated bivariate moment matrix partitioned into block submatrices having the same degree.

264  
 265 the matrix in Table 5.1 is not Hankel. However each of its block matrices is  
 266 rectangular Hankel; though even this feature is lost for multivariate moment  
 267 matrices in more than two variables.

268 As mentioned above, without loss of generality we assume that  $u_{00} = 1$ .  
 269 As an abbreviation, we may denote  $M = M(u) = M_d(u)$ .

270 Besides being a symmetric matrix, the moment matrix also has other  
 271 linear constraints among its entries. One can easily see these constraints in  
 272 the truncated univariate matrix (2.10) and bivariate matrix in Table 5.1.  
 273 An important requirement of our projection methods is to maintain these  
 274 constraints. For example, in the bivariate case above, the matrix elements  
 275  $M(u)_{14} = M(u)_{22} = u_{20}$  are equal.

276 We now outline a simple algorithm to find a non-redundant matrix rep-  
 277 resentation of these constraints. To list these constraints we start from the

278 first row and traverse the matrix from left to right across the rows and then  
 279 traverse the rows from top to bottom. Note also that we only need examine  
 280 entries above the main diagonal since the matrix is symmetric.

For (2.10) the first linear constraint traversing from the first row downwards is  $M(u)_{14} = M(u)_{22}$ . We denote  $e_i$  as the  $i$ -th unit vector and  $E_{ij} = \frac{1}{2}(e_i^T e_j + e_j^T e_i)$ . To impose this constraint, we construct matrix  $A_t = E_{22} - E_{14}$ , where  $t$  represents the index of the linear constraints and  $t = 2$  in this case. The constraint is then given by

$$\langle A_t, M \rangle = \text{trace}((E_{22} - E_{14})M) = 0.$$

281 Since we always assume  $M(u)_{1,1} = 1$ , we need to set  $A_1 = E_{11}$ . Here  $A_t$  is  
 282 called the *matrix representative* of the  $t$ -th linear constraint. The collection  
 283 of all such matrix representatives for a given moment matrix is called the  
 284 *matrix representation* of the moment matrix structure.

285 Algorithm 5.1 below determines all the (non-redundant) matrix repre-  
 286 sentatives of the linear constraints defining the matrix representation of the  
 287 multivariate moment matrix structure.

---

**Algorithm 5.1:** Matrix representation of moment matrix structure

---

```

1 Input( $d, n$ );
2 Initialize array  $T = \langle \alpha_{(\leq d)} \rangle$  and  $T(i)$  is the  $i$ -th element of  $T$ .
3 Initialize n array  $S = \langle s \rangle$  with the same length as  $\langle \alpha_{(\leq d)} \rangle$  and
    $S(i) = [(1, i); \alpha_{(\leq d)}(i)]$  where  $S(i)$ ,  $\alpha_{(\leq d)}(i)$  is the  $i$ -th element of  $S$ ,
    $\langle \alpha_{(\leq d)} \rangle$ .
4 Let  $m$  be the length of  $T$ ,  $t = 2$  and  $A_1 = E_{11}$ .
5 for  $i$  from 2 to  $m$ , do
6   for  $j$  from  $i$  to  $m$ , do
7     if there exists an  $s = [(g, h); \alpha] \in S$  such that  $T(i) + T(j) = \alpha$ 
8       then
9          $A_t = E_{ij} - E_{gh}$ ,  $t = t + 1$ 
10      else
11        Adjoin a new element  $s = [(i, j); \alpha]$  to  $S$  where
12         $\alpha = T(i) + T(j)$ 
13      end if
14    end for
15 end for
16 Output( Return an array of matrix representatives  $\{A_t\}$  where  $t \in \mathcal{E}$ ,
    $\mathcal{E} = \{1, 2, \dots, \eta\}$  and  $\eta$  is the total number of the linear constraints.);

```

---

288 There are no redundant relations produced by this algorithm so we can  
 289 avoid an overdetermined system.

In what follows for applications to multivariate polynomial systems of degree  $d$  in  $n$  variables we have

$$k := N(n, d) = \binom{d+n}{d} \quad (5.1)$$

290 Our main problem is the following.

**Problem 5.1** (Main Problem). *Let  $B$  be a given  $(k+1) \times m$  matrix of full column rank. Find  $u \in \mathbb{R}^{2k+1}$  so that*

$$B^T M(u) = 0, \quad \text{trace } E_{11} M(u) = 1, \quad M(u) \succeq 0.$$

291 We denote  $\mathcal{H}^{k+1}$ , *space of generalized Hankel matrices*. That is these  
 292 matrices have the multivariate structure whose matrix representation is com-  
 293 puted by Algorithm 5.1. It is well known that the special case of Hankel ma-  
 294 trices are notoriously ill-conditioned. This means that the cone  $\mathcal{S}_+^{k+1} \cap \mathcal{H}^{k+1}$   
 295 is *thin*, i.e., it is close to the boundary of  $\mathcal{S}_+^{k+1}$ , e.g., [4, 6, 20]. Therefore,  
 296 solving Problem 5.1 using semi-definite programming techniques results in  
 297 numerical difficulties.

## 298 5.2 Methods of alternating projection and Douglas-Rachford 299 projection-reflection

To apply the methods of *alternating projection*, *MAP* or *Douglas-Rachford reflection-projection*, we want to express the main Problem 5.1 as an equivalent problem with moment matrix  $M = M(u)$ :

$$\mathcal{A}(M) = b, \quad B^T M = 0, \quad M \in \mathcal{S}_+^{k+1}. \quad (5.2)$$

300 Here the linear transformation  $\mathcal{A}$  is obtained from Algorithm 5.1. The fol-  
 301 lowing Corollary 5.1 provides the details of the system that we want to  
 302 solve. We first apply facial reduction and get a smaller system. Recall from  
 303 Algorithm 5.1, we get an array of representing matrix  $A_t$ s where  $t \in \mathcal{E}$ ,  
 304  $\mathcal{E} = \{1, 2, \dots, \eta\}$ .

**Corollary 5.1.** *Let  $V$  be  $(k+1) \times (k+1-m)$  and satisfy  $V^T V = I, V^T B = 0$ . Let  $\bar{A}_t \leftarrow V^T A_t V, \forall t \in \mathcal{E}$ . Let  $\bar{\mathcal{A}} : \mathcal{S}^{k+1-m} \rightarrow \mathbb{R}^{\mathcal{E}}$  be defined by*

$$\bar{\mathcal{A}}(\bar{M}) := ((\text{trace } \bar{A}_t \bar{M})_t)_{\forall t \in \mathcal{E}} \quad (5.3)$$

Then the main Problem 5.1 with  $V\bar{M}V^T = M(u)$  is equivalent to (5.2), i.e., to

$$\bar{\mathcal{A}}(\bar{M}) = e_1, \quad \bar{M} \in \mathcal{S}^{k+1-m},$$

305 and we get  $M(u) = V\bar{M}V^T$ . □

Let  $L$  denote the matrix representation for  $\bar{\mathcal{A}}$  in the linear constraints in Corollary 5.1. There are two projections we use to update the current point  $p_c$ . First, we look at  $\mathcal{P}_{\mathcal{L}}$ , the linear manifold projection. For the linear system  $Lp = b = e_1$  where  $L$  has full row rank, we solve the nearest point problem  $\min \{\frac{1}{2}\|p - p_c\|_2^2 : Lp = b\}$ , i.e., we find the projection onto the linear manifold for the linear constraints. We use  $L^\dagger$ , the Moore-Penrose generalized inverse of  $L$ . The residual and the update  $p_+$  are then

$$r_c = b - Lp_c; \quad p_+ = p_c + L^\dagger r_c. \quad (5.4)$$

306 Second, we project the updated symmetric matrix  $P_+ = \mathcal{P}_{\mathcal{L}}(P_c) = \text{sHMat}(p_+)$   
 307 onto the semi-definite cone using the Eckart-Young Theorem [18], i.e., we  
 308 diagonalize and zero out the negative eigenvalues. Here  $\text{sHMat} = \text{sHvec}^* =$   
 309  $\text{sHvec}^{-1}$  is both the adjoint and the inverse mapping. We denote  $\mathcal{P}_{\mathcal{S}_+^k}$ , the  
 310 positive semi-definite projection and get the new positive semi-definite ap-  
 311 proximation  $\mathcal{P}_{\mathcal{S}_+^k}(P_+)$ .

### 312 5.2.1 Method of alternating projections

313 The MAP method is particularly simple, see e.g., the recent book [19]. We  
 314 begin with an initial estimate, e.g.,  $P_c = \alpha I \in \mathcal{M}^{mk}$  for a large  $\alpha > 0$ .  
 315 We then repeat the projection steps in Items 1, 2, 3 till a sufficiently small  
 316 desired tolerance is obtained in the norm of the residual.

1. Evaluate the residual  $r_c = b - Lp_c$ . Use the residual to evaluate the linear projection and obtain the update

$$P_L = \mathcal{P}_{\mathcal{L}}(P_c).$$

2. Evaluate the positive semi-definite projection using the Eckart-Young Theorem and update the current approximation

$$P_{SDP} = \mathcal{P}_{\mathcal{S}_+^k}(P_L).$$

- 317 3. Update the cosine value in (5.5). Then update  $P_c = P_{SDP}$ .

The (linear) convergence rate is measured using cosines of angles from three consecutive iterates

$$\cos(\theta) = \left( \frac{\text{trace}((P_L - P_c)^*(P_{SDP} - P_L))}{\|P_L - P_c\| \|P_{SDP} - P_L\|} \right). \quad (5.5)$$

### 318 5.2.2 Douglas-Rachford reflection method

Recall the projections defined above  $\mathcal{P}_{\mathcal{L}}, \mathcal{P}_{\mathcal{S}_+^k}$ . We want to find, see (5.2),

$$P \in \mathcal{G} \cap \mathcal{S}_+^{k+1}, \quad \text{where } \mathcal{G} := \{P \in \mathcal{S}_+^{k+1} : \mathcal{A}(P) = b\}.$$

319 We now apply the Douglas-Rachford (DR) projection/reflection method [15].  
320 (See also e.g., [3, 9].)

Using the QR algorithm applied to  $B$  and  $A$ , we start with an initial estimate

$$P_0 \succeq 0 \text{ with } B'P_0 = 0 \text{ and } (1, 1) \text{ component} = 1. \quad (5.6)$$

Define the *reflections*  $\mathcal{R}_{\mathcal{L}}, \mathcal{R}_{PSD} : \mathcal{S}_+^{k+1} \rightarrow \mathcal{S}_+^{k+1}$  using the corresponding projections, i.e.,

$$\mathcal{R}_{\mathcal{L}}(P) := 2\mathcal{P}_{\mathcal{L}}(P) - P, \quad \mathcal{R}_{PSD}(P) := 2\mathcal{P}_{PSD}(P) - P, \quad \forall P \in \mathbb{H}^{mk}.$$

- 321 • **Initialization:** We set our current estimate  $P_c = P_0$  to satisfy (5.6).  
322 We calculate the residual  $Res_{\mathcal{L}} = R - A * \text{s2Mat}(P_c)$ , set  $normres =$   
323  $\|Res_{\mathcal{L}}\|$ , denote the reflected residual  $Resrefl_{\mathcal{L}} = Res_{\mathcal{L}}$  and reflected  
324 point  $\mathcal{R}_{PSD} = P_c$ .
- 325 • **Iterate:** We continue iterating from this point while  $normres > toler$ ,  
326 our desired tolerance.
- 327 • We use Resrefl to project the current reflected PSD point  $\mathcal{R}_{PSD}$  onto  
328 the linear manifold to get the projected point  $P_{\mathcal{L}} = \mathcal{R}_{PSD} + A^\dagger Resrefl$ .  
329 Then we reflect to get our second reflection point  $\mathcal{R}_{\mathcal{L}} = 2 * P_{\mathcal{L}} - \mathcal{R}_{PSD}$
- 330 • At this time we set our new/current estimate for convergence to be  
331  $P_c = P_{new} = (P_c + \mathcal{R}_{\mathcal{L}})/2$ .
- 332 • We now project  $P_c$  to get  $P_{PSD}$ . We check the residual here for the  
333 stopping criteria  $normres = \|Res_{\mathcal{L}}\| = \|R - AP_{PSD}\|$ .
- 334 • We now calculate the first reflection point  $\mathcal{R}_{PSD} = 2 * P_{PSD} - P_c$  and  
335 update the reflected residual  $Resrefl = R - A \text{s2vec}(\mathcal{R}_{PSD})$ .

336 The Douglas-Rachford projection/reflection method is simply:

- 337 1. Start at an initial point  $P_0 \in \mathcal{S}_+^{k+1}$  satisfying (5.6)
- 338 2. Iterate:  $P_{j+1} = \frac{1}{2}(P_j + \mathcal{R}_{PSD}(\mathcal{R}_{\mathcal{L}}(P_j)))$ , for all  $j = 0, 1, \dots$

339 Also the basic theorem on the convergence of the sequence  $\Pi_G(X_k)_k$   
 340 , [9, Thm 3.3, Page 11], carma.newcastle.edu.au/jon/cycDRinfeas.pdf. so  
 341 the residuals of the projections of the iterates on one of the sets have to be  
 342 used for the stopping criteria. We use the residual after the projection onto  
 343 the SDP cone since finding the residual with respect to the linear manifold  
 344 is inexpensive.

To check the linear convergence rates we use the cosine of the angles for the vectors of successive iterates, i.e., for three successive iterates  $P_c, \mathcal{R}_{PSD}, \mathcal{R}_{\mathcal{L}}$ , and

$$\cos(\theta) = \left| \frac{\text{trace}((\mathcal{R}_{PSD} - \mathcal{R}_{\mathcal{L}})^*(\mathcal{R}_{PSD} - P_c))}{\|(\mathcal{R}_{PSD} - \mathcal{R}_{\mathcal{L}})\| \|\mathcal{R}_{PSD} - P_c\|} \right|.$$

## 345 6 Facial reduction implementation

Our moment problem is a feasibility problem of the form

$$B^T M(u) = 0, \quad M(u) \succeq 0, \quad (6.1)$$

where  $B$  is a given matrix and  $M(u)$  is a linear function of the variables  $u$ . Constraints on  $M(u)$  are described in Section 5.2, where the problem is changed to equality form and then uses facial reduction to get the form

$$\bar{\mathcal{A}}(P) = \bar{b}, \quad P \succeq 0. \quad (6.2)$$

346 This form includes the first step of facial reduction using the matrix  $B$ ,  
 347 see Corollary 5.1 and (5.3). Here  $\bar{\mathcal{A}}(P) = (\text{trace } \bar{A}_i P) \in \mathbb{R}^m$ , for specific  
 348 symmetric matrices  $\bar{A}_i$ .

The projection methods behave poorly when Slater condition fails. We therefore attempt to apply further steps of facial reduction and reduce system (6.2) until a strictly feasible point exists. We use the following theorem of the alternative or characterization of a strictly feasible point; see e.g., [13].

$$\begin{aligned} \exists \hat{P}, \bar{\mathcal{A}}(\hat{P}) = \bar{b}, \hat{P} \succ 0 \\ \iff \\ Z = \bar{\mathcal{A}}^* y \succeq 0, \bar{b}^T y = 0 \implies Z = 0. \end{aligned} \quad (6.3)$$

Note that if a  $Z \neq 0$  can be found satisfying the left part of the bottom half of (6.3) and for the top half  $\hat{P} \succeq 0, \bar{(\hat{P})} = \bar{b}$ , then

$$0 = \bar{b}^T y = \langle \bar{A}(\hat{P}), y \rangle = \langle \hat{P}, Z \rangle \implies \hat{P}Z = 0 \implies \text{range } \hat{P} \subseteq \text{null } Z.$$

349 Therefore, if the full column rank matrix  $W$  satisfies  $\text{range } W = Z$ , then we  
 350 can facially reduce the problem using the substitution  $\hat{P} = W\bar{P}W^T$ , i.e., we  
 351 can restrict the feasibility problem in (6.2) to the face  $W \cdot W^T$ .

We can implement the test in (6.3) in several ways. We suppose that  $\bar{A}$  is the matrix representation of  $\bar{\mathcal{A}}$ , i.e., we let  $p = \text{s2vec}(P)$  and then we have

$$\bar{A}p = (\bar{A} \text{s2Mat})(\text{s2vec}(P)) = \bar{A}P, \quad \bar{\mathcal{A}}^*y = \text{s2Mat}(\bar{A}^T y).$$

One way would be to first evaluate the orthogonal matrix  $\begin{bmatrix} \frac{1}{\|\bar{b}\|} \bar{b} & U \end{bmatrix}$  and find  $v$  so that

$$\text{s2Mat}(\bar{A}^T(Uv)) \succeq 0, \quad \text{trace } \bar{\mathcal{A}}^*(Uv) = (\bar{A}(I)^T U)v = 1.$$

Alternatively, we solve <sup>3</sup>

$$p^* := \min \frac{1}{2}(\bar{b}^T y)^2 \\ \text{s.t. } \bar{\mathcal{A}}^*y \succeq 0 \\ \text{trace } \bar{\mathcal{A}}^*y = 1$$

## 352 7 Numerical experiments

### 353 7.1 Examples of Ma, Wang and Zhi [28]

354 Ma, Wang and Zhi [27, 28] present an approach using Pommaret Bases cou-  
 355 pled with moment matrix completion to approximate the real radical ideal  
 356 of a polynomial variety. We applied our approach to [28, Examples 4.1-4.6].  
 357 with the results shown in Table 7.1. In each case we obtained a geometric in-  
 358 volutive basis which can be independently verified as a geometric involutive  
 359 basis for the real radical. In [28] Pommaret bases are successfully obtained  
 360 for the real radical for these examples.

Here are the 6 systems of polynomials corresponding to the examples

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<sup>3</sup>This can be implemented in e.g., CVX using the *norm* function or absolute value function for the objective, i.e., we minimize  $|\bar{b}^T y|$  rather than using the squared term.

in [28]:

$$\{x_1^2 + x_1x_2 - x_1x_3 - x_1 - x_2 + x_3, x_1x_2 + x_2^2 - x_2x_3 - x_1 - x_2 + x_3, \\ x_1x_3 + x_2x_3 - x_3^2 - x_1 - x_2 + x_3\} \quad (7.1a)$$

$$\{x_1^2 - x_2, x_1x_2 - x_3\} \quad (7.1b)$$

$$\{x_1^2 + x_2^2 + x_3^2 - 2, x_1^2 + x_2^2 - x_3\} \quad (7.1c)$$

$$\{x_3^2 + x_2x_3 - x_1^2, x_1x_3 + x_1x_2 - x_3, x_2x_3 + x_2^2 + x_1^2 - x_1\} \quad (7.1d)$$

$$\{(x_1 - x_2)(x_1 + x_2)^2(x_1 + x_2^2 + x_2), (x_1 - x_2)(x_1 + x_2)^2(x_1^2 + x_2^2)\} \quad (7.1e)$$

$$\{(x_1 - x_2)(x_1 + x_2)(x_1 + x_2^2 + x_2), (x_1 - x_2)(x_1 + x_2)(x_1^2 + x_2^2)\} \quad (7.1f)$$

361 **System (7.1a) for [28, Example 4.1]:** Our GIF algorithm 3.1 with input  
 362 tolerance  $10^{-10}$  shows that the system is already in geometric involutive  
 363 form. The corresponding Pommaret basis is given in [28, Example 4.1].  
 364 The Pommaret basis looks different from the system, but is just a linear  
 365 combination of the system's polynomials to accomplish the Gröbner like  
 366 requirement for its highest terms under the term ordering prescribed in the  
 367 problem. The resulting coefficient matrix of this GIF form, is a full rank  
 368  $m = 3$ ,  $3 \times 10$  matrix which is input to the FDR algorithm. Since it has  
 369 rank  $m = 3$ , one facial reduction yields a reduced  $(10 - m) \times (10 - m) =$   
 370  $7 \times 7$  moment matrix. Application of the FDR algorithm using the reduced  
 371 moment matrix, yields convergence in 13 iterations and 0.09 secs, with a  
 372 projected residual error of  $10^{-14}$ . These statistics are shown in Table 7.1.  
 373 The reduction in moment matrix size from  $10 \times 10$  to a  $7 \times 7$  matrix is recorded  
 374 in the rightmost column of the Table by the fraction  $\frac{10}{7}$ . Determination of  
 375 this reduced moment matrix then yields the full  $10 \times 10$  moment matrix  
 376 of rank  $r = 7$ . Since the dimension of the kernel for GIF form is  $d = 7 =$   
 377  $r$  Algorithm 4.1 terminates with the input system as its output. It can  
 378 be checked that the ideal generated by this system is real radical. Our  
 379 facial reduction algorithms in Section 6 provide checks for the existence of  
 380 additional facial reductions. They show that there are no additional facial  
 381 reductions for this problem.

382 **System (7.1d) for [28, Example 4.4]:** This is very similar to the previous  
 383 system (7.1a). As [28] notes the coordinates for this example are not delta-  
 384 regular, which they and we remedy by a linear change of coordinates. We  
 385 show that the original system is geometrically involutive, which is equivalent  
 386 to the determination of a Pommaret basis by [28]. Just as in the previous  
 387 example, we form a  $10 \times 10$  moment matrix from the GIF form, which is  
 388 transformed by one facial reduction to a  $7 \times 7$  matrix. There are no additional  
 389 facial reductions, and the full moment matrix and its rank  $r$  are determined.



390 We find that dimension of the kernel for **GIF** form is  $d = 7 = r$ , so Algorithm  
 391 4.1 terminates with the input system as its output. It can be verified the  
 392 the output is a **GIF** form for the real radical of the ideal.

393 **System (7.1b) for [28, Example 4.2]:** This is quite similar to the sys-  
 394 tems (7.1b) and (7.1d). Our methods are similarly efficiently applied to  
 395 this system. Our **GIF** algorithm first applied one prolongation to the second  
 396 system (7.1b) to yield a degree 3 system. After projectiing from this de-  
 397 gree 3 system it shows that the resulting degree 2 system is involutive and  
 398 consists of 3 polynomials. This degree 2 system is geometrically equivalent  
 399 to the Pommaret basis found by [28]. This system is simply the original  
 400 2 polynomials, together with their compatibility condition or S-polynomial  
 401  $x_2(x_1^2 - x_2) - x_1(x_1x_2 - x_3) = x_1x_3 - x_2^2$ . Thus the input system  $R$  is re-  
 402 placed with  $\pi\mathbf{DR}$  with corresponding  $3 \times 10$  coefficient matrix. The resulting  
 403  $10 \times 10$  moment matrix is facially reduced to a  $7 \times 7$  moment matrix. As  
 404 in the previous examples, no new relations are detected in the kernel of the  
 405 next moment matrix,  $d = r = 7$  and the algorithm terminates. It can be  
 406 verified that the **GIF** form is a basis for the real radical ideal of the input  
 407 system.

408 Unlike the systems (7.1a),(7.1b),(7.1d), the remaining three systems  
 409 (7.1c),(7.1e),(7.1f) of [28] lead to new members in the kernel of their moment  
 410 matrices.

411 **System (7.1c) for [28, Example 4.3]:** Our initial application of FDR  
 412 showed slow convergence. However a random linear change of coordinates  
 413 applied to the input system  $R$  dramatically improved the convergence. Ap-  
 414 plying the **GIF** algorithm we found that  $\mathbf{DR}$  is involutive and has a  $8 \times 20$   
 415 coefficient matrix. The dimension of its kernel is  $d = 12$ . Facial reduc-  
 416 tion then reduces the  $20 \times 20$  moment matrix to a  $12 \times 12$  moment matrix  
 417 which has rank  $r = 7 \neq d$  so the algorithm has not terminated. The new  
 418 member of the real radical arising in the moment matrix kernel can be alter-  
 419 natively derived by hand by elimination of two of the systems polynomials:  
 420  $x_1^2 + x_2^2 + x_3^2 - 2 - (x_1^2 + x_2^2 - x_3) = x_3^2 + x_3 - 2 = (x_3 + 2)(x_3 - 1)$ . Then noting,  
 421 as explained in [28], that only the root  $x_3 = 1$  leads to real solutions. The  
 422 **GIF** form of degree 2 of the new system is computed. Its coefficient matrix  
 423 is  $5 \times 10$  and has kernel of dimension  $d = 5$ . We note that even with the  
 424 change of coordinates the FDR iteration of this second moment matrix did  
 425 not initially converge until we reduced the required projected residual error  
 426 for production of the first moment matrix to  $10^{-14}$ . The second moment  
 427 matrix then was computed quickly and accurately as a  $10 \times 10$  matrix which  
 428 is reduced by one facial reduction to a  $5 \times 5$  matrix. Since the rank of  
 429 the moment matrix is  $r = 5 = d$  our algorithm has terminated. It can be

430 checked that the output is equivalent to that found by [28] and that the  
 431 resulting GIF form is a basis for the real radical.

432 **System (7.1e) for [28, Example 4.5]:** Direct application of Algorithm 4.1  
 433 to (7.1e) is relatively inefficient. Instead of this approach we consider an al-  
 434 ternative subsystem approach which has the potential to be applied to larger  
 435 systems. Exploiting subsystem structure is a long established approach in  
 436 system solving.

We apply Algorithm 4.1 to the subsystem consisting of the first poly-  
 nomial of  $P_1 = (x_1 - x_2)(x_1 + x_2)^2(x_1 + x_2^2 + x_2)$  of (7.1e). The GIF form of  $P_1$   
 is just  $P_1$ , and its coefficient matrix is  $1 \times 21$  matrix with a kernel of dimension  
 $d = 20$ . The corresponding moment matrix is  $21 \times 21$ , which is reduced to  
 a  $20 \times 20$  matrix after one facial reduction. It has rank  $r = 18 \neq d$ . So  
 the algorithm has not terminated, and new members of the real radical are  
 identified from the kernel of the moment matrix. The new system is degree  
 5 and has 3 polynomials. Algorithm GIF shows that the first projection of  
 this system is involutive and is a single fourth degree polynomial. Its co-  
 efficient matrix is  $1 \times 15$  and its kernel has dimension  $d = 14$ . The FDR  
 algorithm produces a  $15 \times 15$  moment matrix which facially reduced to a  
 $14 \times 14$  moment matrix. The rank of the moment matrix is  $r = 14 = d$ .  
 The algorithm terminates to coefficient errors within  $10^{-10}$  with output as  
 a single polynomial which is approximately:

$$(x_1 - x_2)(x_1 + x_2)(x_1 + x_2^2 + x_2) \quad (7.2)$$

437 It can be checked that (7.2) is a geometric involutive basis for the real radical  
 438 for the ideal generated by  $P_1$ .

Similarly we apply Algorithm 4.1 to the first polynomial of (7.1e) which  
 is given by  $P_2 = (x_1 - x_2)(x_1 + x_2)^2(x_1^2 + x_2^2)$ . The algorithm now terminates  
 with output as a single polynomial which is approximately:

$$(x_1 - x_2)(x_1 + x_2) \quad (7.3)$$

439 This can be verified to be a geometric involutive basis for the real radical  
 440 for the ideal generated by  $P_2$ .

Then we consider the system

$$(x_1 - x_2)(x_1 + x_2)(x_1 + x_2^2 + x_2), (x_1 - x_2)(x_1 + x_2) \quad (7.4)$$

The calculation for (7.1f) for Example 4.6 below yields a geometric involutive  
 basis which is approximately

$$(x_1^2 - x_2^2) \quad (7.5)$$

Syst.	(n,d,p)	FDR # its	FDR secs	FDR proj res err	GIF-FDR its (# FR )	GIF tol	Mom Mtx redn factors $s(M)/s(\hat{M})$
Ex4.1	(3,2,3)	13	0.09	$10^{-14}$	1(1)	$10^{-10}$	$\frac{10}{7}$
Ex4.2	(3,2,2)	28	0.01	$10^{-14}$	1(1)	$10^{-10}$	$\frac{10}{7}$
Ex4.3	(3,2,2)	888, 238	2.3, 0.6	$10^{-14}, 10^{-13}$	2(2,1)	$10^{-10}$	$\frac{20}{12}, \frac{10}{5}$
Ex4.4	(3,2,3)	346	0.53	$10^{-14}$	1(1)	$10^{-10}$	$\frac{10}{7}$
Ex4.5 $P_1$	(2,5,1)	22314, 50	37.6, 0.3	$10^{-12}, 10^{-14}$	2 (2, 1)	$10^{-10}$	$\frac{21}{20}, \frac{15}{14}$
Ex4.5 $P_2$	(2,5,1)	957, 1	4.4, 0.1	$10^{-12}, 10^{-14}$	2 (2, 1)	$10^{-10}$	$\frac{21}{20}, \frac{6}{5}$
Ex4.6 $Q_1$	(2,4,1)	170, 1	1.0, 0.09	$10^{-12}, 10^{-14}$	2(2,1)	$10^{-10}$	$\frac{21}{15}, \frac{6}{5}$
Ex4.6 $Q_2$	(1,4,1)	484, 1	1.4, 0.08	$10^{-12}, 10^{-14}$	2(2,1)	$10^{-10}$	$\frac{15}{14}, \frac{6}{5}$
Cyl2d	(2,2,1)	10	0.19	$10^{-15}$	1(1)	$10^{-10}$	$\frac{6}{5}$
Cyl3d	(3,2,2)	33	0.77	$10^{-14}$	1(1)	$10^{-10}$	$\frac{20}{12}$
Cyl4d	(4,2,3)	142	8.45	$10^{-14}$	1(1)	$10^{-10}$	$\frac{70}{28}$

Table 7.1: **Statistics for the application of GIF and FDR to polynomial systems:**  $n$  = number of variables,  $d$  = maximum polynomial degree,  $p$  = the number of polynomials;  $s(M)$ ,  $s(\hat{M})$  sizes of moment matrix  $M$  and the facially reduced matrix  $\hat{M}$ , resp. Ex 4.1-4.6 are the 6 examples in MWZ [28]; Cyl2d-Cyl4d are the intersecting cylinder examples.

441 It can be independently checked that this is a GIF form for the real radical  
442 of the ideal of (7.1e).

443 **System (7.1f) for [28, Example 4.6]:** This concerns the real solution of  
444  $Q_1 = (7.1f) = (7.1f)$  subject to the constraints  $x_1 \geq 1$ ,  $x_2 \geq 1$ . Applying  
445 Algorithm 4.1 to  $Q_1$  yields a geometric involutive basis which is approxi-  
446 mately  $x_1^2 - x_2^2$ . This can be indepdently verified to be a geometric basis for  
447 the real radical of  $Q_1$ . The statistics of this reduction are given in the table  
448 in the row labeled as Ex 4.6  $Q_1$ .

449 To impose  $x_1 \geq 1$ ,  $x_2 \geq 1$  we substitute  $x_1 = x_3^2 + 1$ ,  $x_2 = x_4^2 + 1$  and  
450 reduce the resulting polynomial  $Q_2$  with Algorithm 4.1. We obtain  $x_1 - x_2$   
451 in agreement with [28, Example 4.6]. The statistics of this reduction are  
452 given in Table 7.1 in the row labeled as Ex 4.6  $Q_2$ .

## 453 7.2 Intersecting higher dimensional cylinders

Consider the systems of polynomials defining the intersection of  $n - 1$  cylinders in  $\mathbb{R}^n$

$$Cyl_{nd} := x_1^2 + x_2^2 - 1, x_1^2 + x_3^2 - 1, \dots, x_1^2 + x_n^2 - 1. \quad (7.6)$$

454 Application of the GIF algorithm to the systems  $Cyl_{nd}$  for  $n = 2, 3, 4$  show  
455 that the systems become geometrically involutive after 0, 2, 3 prolongations

456 respectively. Table 7.1 shows the statistics for the subsequent application  
 457 of Algorithm 4.1 to these systems. The algorithm converges quickly and  
 458 accurately. Indeed it can be independently determined that the it yields an  
 459 geometric involutive basis for the real radical.

460 Further it can be determined that the cylinders form a complete inter-  
 461 section and the length of the prolongation to make them involutive, can be  
 462 determined from the symbol of the initial system [31]. The lower degree  
 463 system, is geometrically formally integrable, and it would be interesting to  
 464 develop methods based on such lower degree systems, to determine, whether  
 465 one can rule out new members in the kernel of the moment matrix of the  
 466 prolonged involutive system from such lower degree systems.

467 Finally we mention that recently certain so-called critical point methods  
 468 have been developed for determining witness points [22, 44] on real compo-  
 469 nents of real polynomial systems. Indeed the method developed in [44] is  
 470 successful in finding a point on every component, if the ideal is both real  
 471 radical, and forms a regular sequence. Consequently the systems above, the  
 472 real radical is an important property for such solvers. Such a regular se-  
 473 quence can be checked by dimension computation, we only need a formally  
 474 integrable system which has lower degree than the involutive system, this  
 475 leads to a smaller size of moment matrix. Other interesting related results  
 476 are given in [29].

### 477 7.3 Example of Matlab routine FDR

**Example 7.1.** *We first use the matrix from (7.7)*

$$B_1^T = [2 \ 0 \ 0 \ 0 \ -1]. \quad (7.7)$$

*The moment matrix we get is the exactly the same as that in [36, Equation (37)]:*

$$P = \begin{bmatrix} 1.0000 & -0.0000 & 1.4142 & -0.0000 & 2.0000 \\ -0.0000 & 1.4142 & -0.0000 & 2.0000 & -0.0000 \\ 1.4142 & -0.0000 & 2.0000 & -0.0000 & 2.8284 \\ -0.0000 & 2.0000 & -0.0000 & 2.8284 & -0.0000 \\ 2.0000 & -0.0000 & 2.8284 & -0.0000 & 4.0000 \end{bmatrix}$$

The nullity/kernel matrix of  $P$  is the same as in [36, Equation (37)] as well:

$$\begin{bmatrix} 2 & 0.026491 & -0.23757 \\ 0 & -0.81147 & -0.090484 \\ 0 & -0.09366 & 0.83995 \\ 0 & 0.57379 & 0.063982 \\ -1 & 0.052982 & -0.47515 \end{bmatrix}$$

478 though it is difficult to see from the last two columns.

479 To check whether the matrix  $B_1$  in (7.7) provides the same nullity as the  
 480 nullity of the matrix  $P$ , one can look at the following short MATLAB code  
 481 and see that it is so, i.e., the rank is correct and the spans do not change.

```

482 B1=[ B'
483     sqrt2 0 -1 0 0
484 0 sqrt2 0 -1 0]
485 B1 =
486     2.0000         0         0         0    -1.0000
487     1.4142         0    -1.0000         0         0
488         0     1.4142         0    -1.0000         0
489
490 >> B1=B1'
491 B1 =
492
493     2.0000     1.4142         0
494         0         0     1.4142
495         0    -1.0000         0
496         0         0    -1.0000
497    -1.0000         0         0
498 >> K=[null(P) B1]
499 K =
500     0.8099     0.4053     0.1922     2.0000     1.4142         0
501    -0.2574     0.1542     0.7593         0         0     1.4142
502    -0.4913     0.6222    -0.2930         0    -1.0000         0
503     0.1820    -0.1091    -0.5369         0         0    -1.0000
504    -0.0575    -0.6426     0.1110    -1.0000         0         0
505 >> svd(K)
506 K>> svd(K)
507     2.8284
508     2.0000
509     1.4142

```

510 0.0000  
511 0.0000

512 *Following is the output during the MATLAB program. Note the quick*  
513 *and accurate convergence; though we have to remember this is a tiny problem.*  
514 *It took 118 iterations to get 15 decimals accuracy. The moment matrix P*  
515 *has the correct rank.*

516 Starting with new B value  
517 using [no\*VV'] as initial starting point for P  
518 time for matrix repres. 0.0468003  
519 Starting while loop for Douglas-Rachford algorithm

520 iter	cos-vecs	norm-proj.-resid.	PSD-proj-per.iter.time
521 10	0.9938	0.04919	6.23e-05
522 20	1	0.005256	6.377e-05
523 30	1	0.0004443	6.188e-05
524 40	1	3.282e-05	6.23e-05
525 50	1	2.167e-06	0.000109
526 60	1	1.271e-07	6.467e-05
527 70	1	6.36e-09	6.551e-05
528 80	1	2.341e-10	6.251e-05
529 90	1	3.539e-12	6.349e-05
530 100	1	1.037e-12	6.439e-05
531 110	1	1.324e-13	6.572e-05
532 118	1	7.531e-15	6.404e-05

533 time for iterations/while loop is 0.0780005  
534 max cosine value is 1  
535 checking feas error in DRalg.m using \*\*\*projected\*\*\* last iterate Rpsd  
536 error for norm(B'\*P) is 0

## 537 8 Conclusion

538 SDP feasibility problems typically involve the intersection of the convex cone  
539 of semi-definite matrices with a linear manifold. Their importance in ap-  
540 plications has led to the development of many specific algorithms. However  
541 these feasibility problems are often marginally infeasible, i.e., they do not  
542 satisfy strict feasibility as is the case for our polynomial applications. Such  
543 problems are *ill-posed* and *ill-conditioned*.

544 The main contribution of this paper is to introduce facial reduction, for  
545 the class of SDP problems arising from analysis and solution of systems

546 of real polynomial equations for real solutions. Facial reduction yields an  
 547 equivalent problem for which there are strictly feasible points and which, in  
 548 addition, are smaller. Facial reduction also reduces the size of the moment  
 549 matrices occurring in the application of SDP methods. For example the  
 550 determination of a  $k \times k$  moment matrix for a problem with  $m$  linearly inde-  
 551 pendent constraints is reduced to a  $(k - m) \times (k - m)$  moment matrix by one  
 552 facial reduction. We use facial reduction with our MATLAB implementation  
 553 of Douglas-Rachford iteration (our FDR method). In the case of only one  
 554 constraint, say as in the case of univariate polynomials, one might expect  
 555 that the improvement in convergence due to that facial reduction would be  
 556 minor. However we present a class of geometric univariate polynomials of  
 557 odd degree, where one such facial reduction combined with DR iteration,  
 558 yields the real radical much more efficiently than the standard interior point  
 559 method Yalmip. The high accuracy required by facial reduction and also the  
 560 ill-conditioning commonly encountered in numerical polynomial algebra [40]  
 561 motivated us to implement Douglas-Rachford iteration.

A fundamental open problem is to generalize the work of [25, 39] to  
 positive dimensional ideals. The algorithm of [27, 28] for a given input real  
 polynomial system  $P$ , modulo the successful application of SDP methods at  
 each of its steps, computes a Pommaret basis  $Q$ :

$$\sqrt[\mathbb{R}]{\langle P \rangle_{\mathbb{R}}} \supseteq \langle Q \rangle_{\mathbb{R}} \supseteq \langle P \rangle_{\mathbb{R}} \quad (8.1)$$

562 and would provided a solution to this open problem if it is proved that  
 563  $\langle Q \rangle_{\mathbb{R}} = \sqrt[\mathbb{R}]{\langle P \rangle_{\mathbb{R}}}$ . We believe that the work [27, 28] establishes an important  
 564 feature – involutivity – that will necessarily be a a main condition of any the-  
 565 orem and algorithm characterizing the real radical. Involutivity is a natural  
 566 condition, since any solution of the above open problem using SDP, if it es-  
 567 tablishes radical ideal membership, will necessarily need (at least implicitly)  
 568 a real radical Gröbner basis. Our algorithm, uses geometric involutivity, and  
 569 similarly gives an intermediate ideal, which constitutes another variation on  
 570 this family of conjectures.

571 In addition to implementing an algorithm to determine a first facial  
 572 reduction. We also implemented a test for the existence of additional facial  
 573 reductions beyond the first (e.g. in the cases of Examples 4.3 and 4.5 of  
 574 [28]). By using the CVX package or Douglas-Rachford iteration to solve  
 575 for the auxiliary problem, we can determine that if we need a second facial  
 576 reduction by checking whether the optimal value of the auxiliary problem  
 577 is close to 0. So far only moderate improvements in convergence have been  
 578 obtained by our preliminary implementation for construction of additional

579 facial reductions.

580 Numerical polynomial algebra has been a rapidly expanding and pop-  
581 ular area [40]. It's problems are typically very demanding, motivating the  
582 implementation of methods to improve accuracy. For example Bertini, the  
583 homotopy package developed for numerical polynomial algebra, uses vari-  
584 able precision arithmetic, with particularly demanding problems requiring  
585 thousands of digits of precision. Consequently this is also a motivation to  
586 develop higher accuracy methods, such as the FDR method of this paper.  
587 Manipulations with radical ideals would be a by-product from such work.

588 We provided a small set of examples, that illustrate some aspects of  
589 our algorithms. In Maple all of our examples were executed with Maple's  
590 *Digits* := 15 and the input tolerance :=  $10^{-10}$  for the GIF algorithm which  
591 intensively uses LAPack's SVD. Accuracy in the projected residual error  
592 for our tests were between  $10^{-14}$  and  $10^{-12}$ . The normalized generators  
593 obtained for our experiments had coefficients differing less than  $10^{-10}$  from  
594 the exact coefficients.

595 Our implementation of auxiliary facial reductions, as still preliminary  
596 and needs improvement. Even if the real radical is theoretically accessible,  
597 the conditioning of the polynomial system, as measured by the sensitivity  
598 of changes in the solutions to changes in the coefficients, is a significant  
599 computational affect. So a more detailed study of this aspect is worthwhile.



## Index

- 600  $C(P)$ , coefficient matrix of  $P$ , 6 633 Geometric involutive form, GIF, 14  
601  $L^\dagger$ , the Moore-Penrose generalized inverse, 20 634 Gröbner Bases, 4  
602  $N(n, d)$ , 7 635 Hankel matrix, 8  
603  $P$ , system of  $\ell$  polynomials, 6 636  $i$ -th, 17, 18  
604  $V_{\mathbb{K}}$ , variety of  $P$ , 6 637 MAP, alternating projection, 5, 20  
605  $\mathbb{N}$ , nonnegative integers, 6 638 matrix representation, 18  
606  $\mathcal{R}_{\mathcal{L}}, \mathcal{R}_{PSD}$ , reflections, 21 639 matrix representative, 18  
607  $\mathcal{S}_+^k$ , semi-definite cone, 2 640 method of moments, 2  
608  $d = \deg(P)$ , 6 641 minimal face, 2  
609  $i$ -th unit vector, 18 642 Monomials, 6  
610  $\mathcal{H}^{k+1}$ , space of generalized Hankel matrices, 19 643 Projecting, 4  
611  $\mathcal{P}_{\mathcal{L}}$ , the linear manifold projection, 20 644 prolongation, 3  
612  $\mathcal{P}_{\mathcal{S}_+^k}$ , the positive semi-definite projection, 20 645 real polynomial ideal, 4  
613 GIF, Geometric involutive form, 14 646 real radical ideal generated by polynomials  $P$  over  $\mathbb{R}$ , 15  
614 RRI, real radical ideal, 4 647 x RRI, 4  
615 alternating projection, MAP, 5, 20 648 real variety of  $P$ , 6  
616 20 650 reflections,  $\mathcal{R}_{\mathcal{L}}, \mathcal{R}_{PSD}$ , 21  
617 associated polynomial ideal, 15 651 semi-definite cone,  $\mathcal{S}_+^k$ , 2  
618 coefficient matrix of  $P$ ,  $C(P)$ , 6 652 Semi-definite Programming, SDP, 2  
619 complex variety of  $P$ , 6 653 singular value decompositions, SVD,  
620 4 654 4  
621 degree of  $x^\alpha$ , 6 655 Slater constraint qualification, 2  
622 degree of the polynomial system, 6 656 strong duality, 3  
623 Douglas-Rachford reflection-projection system of  $\ell$  polynomials,  $P$ , 6  
624 19 657  
625 Douglas-Rachford, DR, 5, 21 658  $t$ -th, 18  
626 DR, Douglas-Rachford, 5, 21 659 univariate polynomials, 4  
627 facial reduction, 2 660 variety of  $P$ ,  $V_{\mathbb{K}}$ , 6  
628 Gaussian elimination, GE, 4  
629 geometric involutive bases, 4

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