

Concluding discussions for quantum algorithms

7. Quantum algorithms [4.5-5 lectures]

- (a) Quantum query complexity: black box model, phase kick back [KLM 9.2*, 6.2*]
- (b) Grover's search algorithm [NC 6.1, KLM 8.1-8.2, M 4]
- (c) Optimality of Grover's algorithm [reading] [NC 6.6]
- (d) Deutsch-Jozsa algorithm [NC 1.4.2-1.4.5, KLM 6.3-6.4, M 2.2]
- (e) Quantum fourier transform (I) [Quiz cut off] [NC 5.1, M 3.5, KLM p110-117]
- (f) Simon's algorithm [M 2.5, KLM 6.5]
- (g) Shor's factoring algorithm: Quantum fourier transform (II), period finding, classical postprocessing and error analysis, order finding, reduction of factoring to order finding, cryptographic consequences. [M 3.1-3.4, 3.7-3.10, NC 5.3, 5.4.1-5.4.2, KLM 7.1.2-7.1.3, 7.3.1-7.3.2, 7.3.4, 7.4]
- (h) Hidden subgroup framework [NC 5.4.3, KLM 7.5]
 - (i) Quantum algorithm for simulating quantum physics (Hamiltonian simulation) [NC 4.7]
- (j) Concluding thoughts: quantum advantage and verification
- (k) Highlights on other quantum algorithms
- (l) Grand unification of quantum algorithms

All the quantum algorithms we have seen so far are quite similar. Is there a reason?

The problems turn out very similar if we rephrase them in a unified way.

Hidden subgroup framework

A group G : a set with

- an associative binary operation (op)
- an identity element under the group op
- closed under the group op and its inversion.

A subgroup H is a subset of G that is also a group.

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H partitions G into cosets C_0, C_1, \dots such that x, y are in the same coset C_i iff $y-x$ is in H .

We can take $C_0 = H$.

$H = C_0$

	1	h_1	h_2	...
C_1	a_1	a_1+h_1	a_1+h_2	
C_2	a_2	a_2+h_1	a_2+h_2	
		\vdots		

↑
coset representatives

e.g. \mathbb{Z} is a group under addition.

For any w , the multiples of w form a subgroup H . The cosets are labeled by elements of $\mathbb{Z}_w = \{0, 1, \dots, w-1\}$ which is also a group under $+$ (mod w).

For any n in \mathbb{Z} , dividing n by w gives

- a quotient (which element in H)
- a remainder (which coset).

Hidden subgroup problem:

Given: a group G with operation "+", and
a black box for a function $f: G \rightarrow X$

Promise (partial information about f):
there exists a subgroup H of G s.t.
 $f(x) = f(y)$ iff $y = x+h$ for some h in H .

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Problem: determine H (provide generators for H)

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Problem	G	X	H	f
Deutsch	$\{0,1\}$ \oplus	$\{0,1\}$	$\{0\}$ if balanced $\{0,1\}$ if constant	balanced: $f(x) = x$ $f(x) = 1-x$ constant: $f(x) = 0$ $f(x) = 1$
Simon	$\{0,1\}^n$ \oplus	any finite set	$\{0,s\}, s \in \{0,1\}^n$	$f(x \oplus s) = f(x)$
Period finding	$\mathbb{Z}, +$	any finite set	$r\mathbb{Z} = \{\dots, -r, 0, r, 2r, \dots\}$	$f(x+r) = f(x)$
Order finding	$\mathbb{Z}, +$	$\{a^j\}_{j \in r\mathbb{Z}}$ $a^r = 1$	$r\mathbb{Z}$	$f(x) = a^x \bmod N$
Discrete log $b = a^k \bmod r$	$\mathbb{Z}_r \times \mathbb{Z}_r$ $+ \bmod r$	$\{a^j\}_{j \in r\mathbb{Z}}$ $a^r = 1$	$(-lk, l)$ $l \in \mathbb{Z}_r$	$f(x_1, x_2) = a^{x_1} b^{x_2}$ $= a^{x_1 + kx_2}$

eg Deutsch problem

$$G = \{0, 1\}, \oplus, X = \{0, 1\}$$

$$f(x) = f(y) \Leftrightarrow x = y \quad \text{if } f \text{ balanced}$$

$$\text{ie } H = \{0\} = \langle 0 \rangle$$

$$f(x) = f(y) \quad \forall x, y \quad \text{if } f \text{ constant}$$

$$\text{ie } H = G = \{0, 1\} = \langle 1 \rangle$$

} finding the generators of H solves the problem

eg Simon's problem: $H = \langle s \rangle$.

Period finding: $H = \langle r \rangle$.

eg Discrete log

Given a, b, r s.t $b = a^k \pmod r$, k unknown,

Find k .

$G = \mathbb{Z}_r \times \mathbb{Z}_r$, gp op = element wise $+$ ($\pmod r$)

Find N s.t order of $a \pmod N$ is r .

$$f(x_1, x_2) = \underbrace{a^{x_1} b^{x_2}}_{\text{known}} = a^{x_1 + kx_2}$$

$$f(x_1, x_2) = f(y_1, y_2) \Leftrightarrow (x_1, x_2) - (y_1, y_2) = \ell(k, -1).$$

$$\therefore H = \langle (k, -1) \rangle.$$

These groups are all Abelian.

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$$U_f \frac{1}{\sqrt{|G|}} \sum_{x \in G} |x\rangle |0\rangle = \frac{1}{\sqrt{|G|}} \sum_{x \in G} |x\rangle |f(x)\rangle$$

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identity for binary op on X

3. Measure 2nd register. Get "coset" state (such as the periodic state) in 1st register.

$$\frac{1}{\sqrt{|H|}} \sum_{x \in C_i} |x\rangle$$

4. Invert QFT on 1st register.
5. Measure 1st register.
6. Repeat steps 1-5 enough # times, process classically to obtain all generators of H.

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NB QFT is defined in terms of the group character.
Left as reading assignment.

The HSP for a nonabelian gp has a similar definition.

Example (graph automorphism problem):

$G =$ permutation group S_n of n items, w/ composition
 $g =$ graph with n vertices. as group op.

$\pi(g) =$ new graph with vertex set $\pi(V(g)) = V(g)$,
 $\pi(v_1) \sim \pi(v_2) \Leftrightarrow v_1 \sim v_2$

$X_g = \{ \pi(g) : \pi \in S_n \}$

$f_g : S_n \mapsto X_g$, $f_g(\pi) = \pi(g)$

$H = \{ \pi : \pi(g) = g \}$. $f_g(\pi_1) = f_g(\pi_2) \Leftrightarrow \pi_1 = \pi_2 \pi$
the automorphism gp for some $\pi \in H$.

Generalizing the hidden subgroup problem to the nonabelian will solve the graph automorphism problem, which is believed not to be in BPP, but not NP-complete.

Solving the graph automorphism problem solves the graph isomorphism problem as well (given g_1, g_2 , is $g_1 = \pi(g_2)$ for some $\pi \in S_n$?

Elusive for the last 25 years ...

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The technique "phase estimation" can be used for both 1 and 2.

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(for example, used in DWave for optimization, unclear how to manage noise)
4. Sampling hard distributions
(mostly proof of principle for quantum computational advantage over classical)
5. Speedup for solving linear systems of equations
(Harrow, Hassidim, Lloyd: output $|x\rangle$ s.t. $Ax=b$, for special A's. App: Q algs for machine learning.)
6. Speedup for semidefinite programming

7. Quantum algorithms for "recommendation systems" (Kerenidis and Prakash 2016, ++) and dequantization (Ewin Tang PhD thesis, ++)
8. Quantum algorithms for learning problems concerning quantum systems (Robert Huang, Richard Kueng, John Preskill, ++)

Resources for learning more:

An overview for quantum algorithms
(by Ashley Montanaro)

<https://arxiv.org/pdf/1511.04206.pdf>

Algorithm zoo (by Stephen Jordan)
quantumalgorithmzoo.org

Lecture notes on advanced level quantum algorithms
(by Andrew Childs)

<https://www.cs.umd.edu/~amchilds/qa/>

IQC grad course by Prof David Gosset:

<https://uwaterloo.ca/scholar/dgosset/classes/co-781qic-823cs-867-quantum-algorithms>

An interesting recent development:

A unified framework to understand most of the existing quantum algorithms!

Main idea:

Almost all known quantum algorithms can be viewed as special polynomial transformations to the singular values of some matrices.

These transformations can be performed with some efficient quantum circuits -- most importantly, **WITHOUT** performing the singular value decomposition!

A bit out of scope but I want to share a tiny bit of this insight! The results are largely due to:

Low, Yoder, Chuang (2016)

Gilyen, Su, Low, Wiebe (2019)

and our discussion is drawn largely from an IQC colloquium given by Isaac Chuang:

<https://www.youtube.com/watch?v=GFROjXdrVXI>
(including 2 slides)

with additional mathematical details from an invited talk at TQC in QuICS by Andras Gilyen:

<https://www.youtube.com/watch?v=SMdLc36ysJE>

Singular value trsf w/o SV decomposition:

A encodes the problem, embed in efficiently implementable unitary U

Q. Singular Value Transform

Left SV space

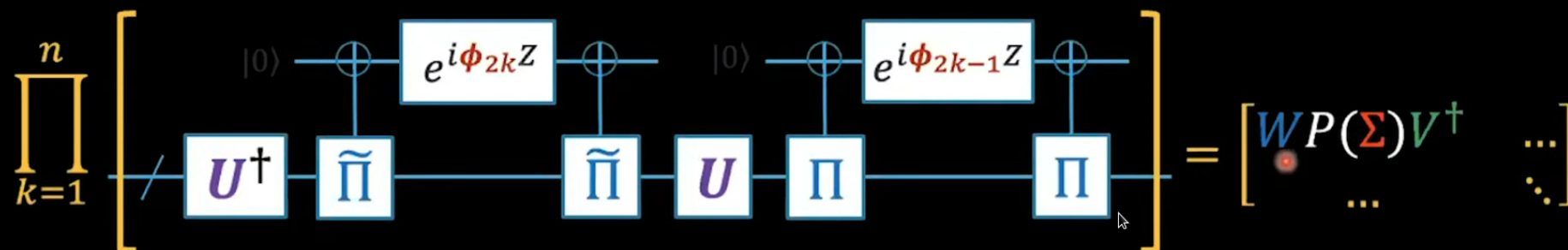
Right SV space



$$U = \begin{bmatrix} A & \dots \\ \vdots & \ddots \end{bmatrix}$$

- Let $A = \tilde{\Pi} U \Pi$ and recall SVD: $A = W \Sigma V^\dagger$
- For each singular value σ , a plane is defined by v_σ and v_σ^\perp , and a matching plane is also defined by w_σ and w_σ^\perp ; $U =$ rotation on this 2D plane $\{v_\sigma, v_\sigma^\perp\} \rightarrow \{w_\sigma, w_\sigma^\perp\}$

Theorem (Quantum Singular Value Transform): Let $d = 2n$



where $P(\cdot) =$ order- d polynomial given by the Q. signal processing phases $\vec{\phi}$

Credit: screenshot taken from Chuang's talk

Q algorithms as singular value transformations:

Grand Unification of Q. Algorithms

Algorithm	Singular Vectors	Singular Values	Embedding	Transform
Search find t	$ s\rangle, t\rangle$ start & target	$c = \langle s t\rangle$	$\begin{bmatrix} c & \dots \\ \dots & \ddots \end{bmatrix}$	
Simulation approx. e^{-iHt}	$ E\rangle$ Energy eigenstates	E Eigenenergies	$\begin{bmatrix} H & \dots \\ \dots & \ddots \end{bmatrix}$	
Factoring eigenphase λ of U	Eigenvectors of $(I + U^\dagger)(I + U)$	$\cos(\lambda)$ Cosine of eigenphases	$\begin{bmatrix} \frac{I + U}{\sqrt{2}} & \dots \\ \dots & \ddots \end{bmatrix}$	

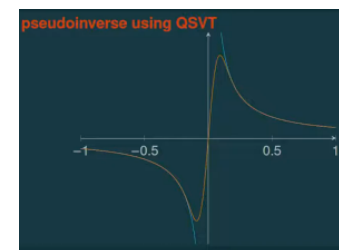
period finding is related to "eigenvalue (phase) estimation"

$$Ax = b$$

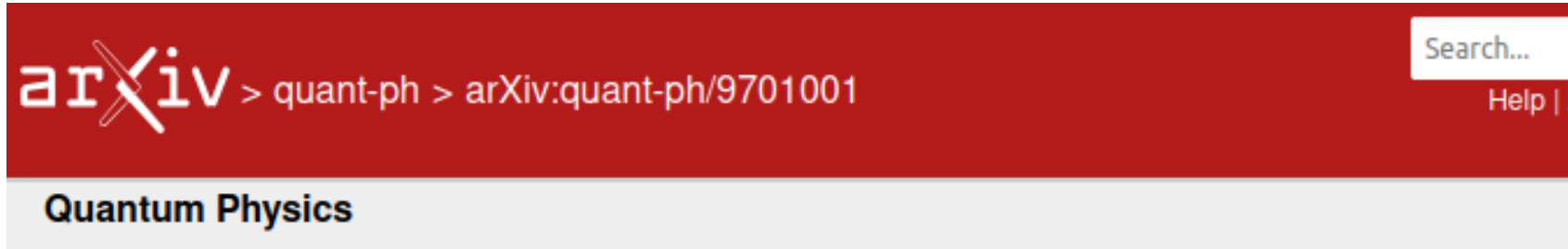
a (sv of A)

$a \rightarrow 1/a$

Credit: above screenshot from Chuang's talk
 right-side screenshot from Gilyen



There are also known limitations on quantum algorithms. e.g., for unstructured problems, we cannot beat quadratic speed-up:

A screenshot of the arXiv website header. The top bar is red and contains the arXiv logo on the left, the breadcrumb path 'quant-ph > arXiv:quant-ph/9701001' in the center, and a search box with 'Search...' and a 'Help' link on the right. Below the red bar is a grey bar with the text 'Quantum Physics' in bold black font.

arXiv > quant-ph > arXiv:quant-ph/9701001

Search... Help

Quantum Physics

[Submitted on 1 Jan 1997]

Strengths and Weaknesses of Quantum Computing

[Charles H. Bennett](#), [Ethan Bernstein](#), [Gilles Brassard](#), [Umesh Vazirani](#)

Recently a great deal of attention has focused on quantum computation following a sequence of results suggesting that quantum computers are more powerful than classical probabilistic computers. Following Shor's result that factoring and the extraction of discrete logarithms are both solvable in quantum polynomial time, it is natural to ask whether all of NP can be efficiently solved in quantum polynomial time. In this paper, we address this question by proving that relative to an oracle chosen uniformly at random, with probability 1, the class NP cannot be solved on a quantum Turing machine in time $o(2^{n/2})$. We also show that relative to a permutation oracle chosen uniformly at random, with probability 1, the class $NP \cap coNP$ cannot be solved on a quantum Turing machine in time $o(2^{n/3})$. The former bound is tight since recent work of Grover shows how to accept the class NP relative to any oracle on a quantum computer in time $O(2^{n/2})$.

Cryptographic consequences of quantum algorithms
if a reliable large-scale quantum computer can be built.

1. Public key cryptosystem:

a. Cryptosystems relying on hardness of factoring (RSA, Rabin's cryptosystem, etc) will be broken.

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b. Cryptosystems relying on discrete log in cyclic abelian groups (digital signature algorithm, Diffie-Hellman encryption, ElGamal encryption system, Diffie-Hellman encryption based on elliptic curves) will be broken.

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2. Private key (symmetric) cryptosystem:

a. For encryption, an n-bit key can be searched with Grover's algorithm in $O(2^{n/2})$ time, twice the key length needed for the same security.

e.g., a 128-bit AES (Advanced Encryption Standard) key is reduced to the strength of a 64-bit key.

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b. Hash functions (used in authentication etc) with an n -bit output will have reduced security, equivalent to $n/2$ -bit output against preimage attacks and $2n/3$ -bit output against collisions.

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Absolutely! Encrypted ciphertext today can be archived (think FB or google) and decrypted late (by quantum computation, or other advances such as a BPP algorithm for NP-complete problems).

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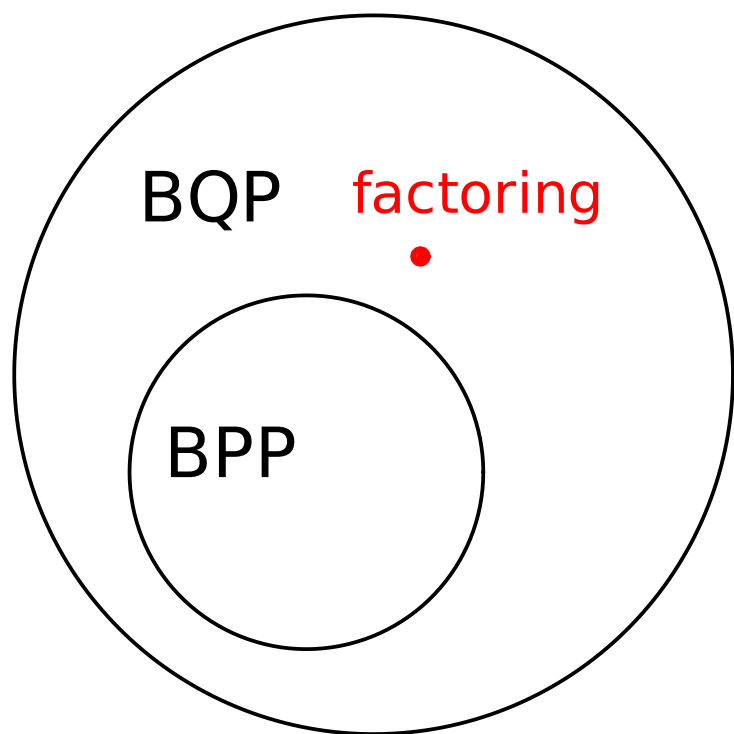
Even if I have nothing to hide, privacy is a basic human right ... and I benefit from an open in which others can speak with protection.

The NSA (National security agency, US) issued an information assurance directorate in August 2015 with plans to replace schemes like RSA to those resistant to quantum attacks, such as lattice-based cryptography.

The key length for private key cryptosystems will be increased accordingly.

Part (j): quantum advantage and verification

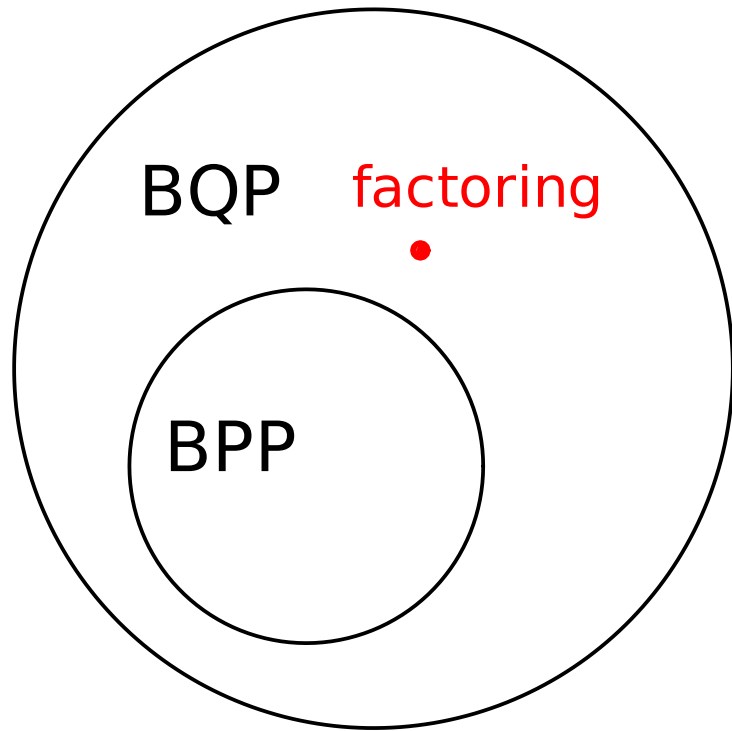
BPP: class of problems solvable in poly time by classical computers.
BQP: class of problems solvable in poly time by quantum computers.



Widely held belief:

$$\text{BQP} \stackrel{?}{\neq} \text{BPP}$$

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Q1. Expts testing QM are compared to BPP-computed predictions.

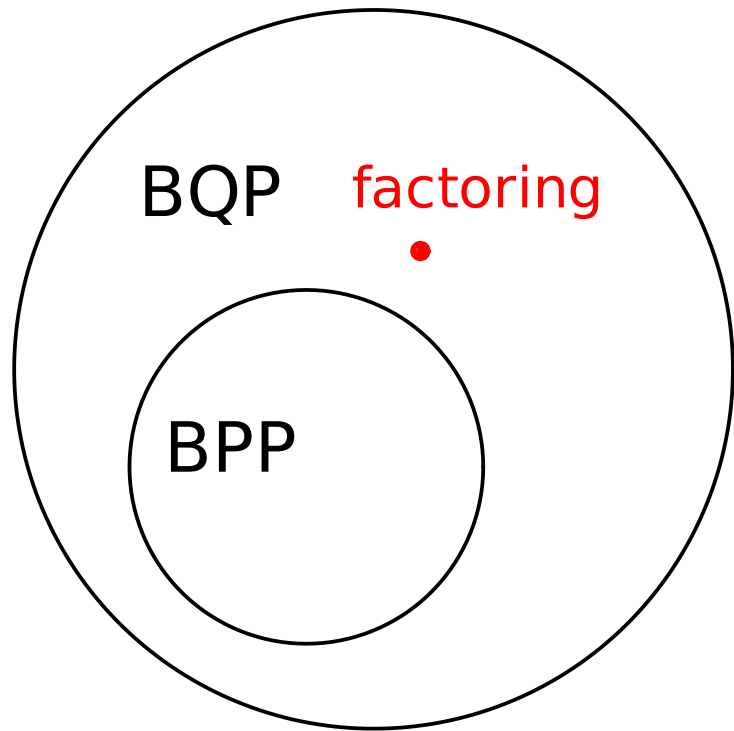
Can we test QM beyond what's predictable by BPP?

Open ...

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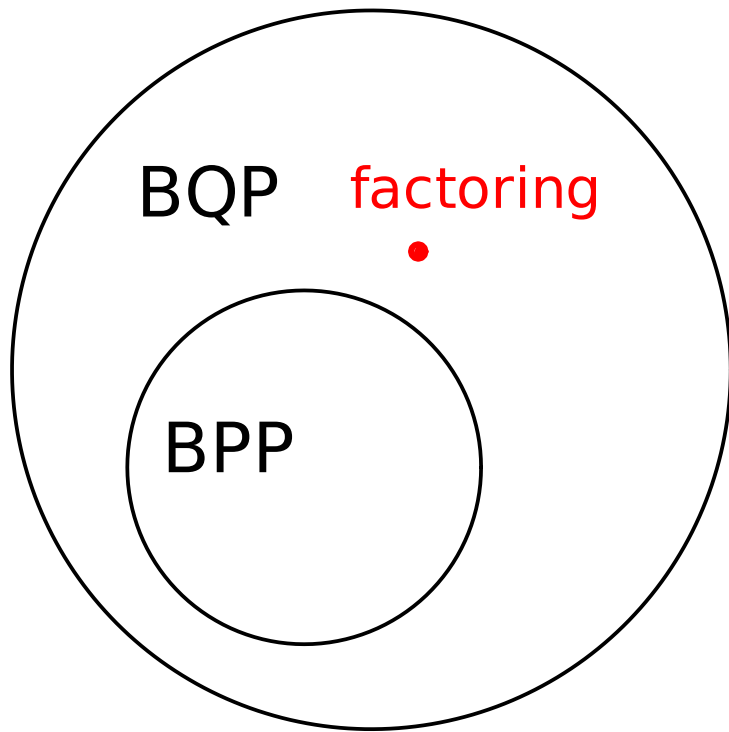


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e.g., if we simulate physics (say, Ising model with 3000 qubits) by Hamiltonian simulation and measuring properties of the sys, how to tell if we actually get the right answer?

Q2 is partially addressed by Aharonov, Ben-Or, Eban, Mahadev <https://arxiv.org/abs/1704.04487> :

Result: a verifier Victor, who wants to verify that a Prover Paul performs a quantum circuit in BQP correctly, can engage Paul in an "interactive protocol" in which Victor only runs BPP computations, transmits and stores a constant # of qubits and poly many classical bits.

Relies on

- (1) quantum error correcting codes
- (2) the power of interaction

Example how interaction can be useful:

Paul claims to have an algorithm to count the leaves on any tree in 1 second.

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Paul knows what Victor is doing between the 2 questions, but does not know x . Victor believes Paul if the two counts differ by x . Here interaction allows Victor to verify a computation too hard for him.

e.g. PSPACE = IP (Interactive polynomial time).

Students interested can view Dorit Aharonov's talk
at KITP in 2017:

https://online.kitp.ucsb.edu/online/qinfo_c17/aharonov/